

Lesson 11:
Our Classroom Story

Lesson 11 Overview: Lesson 11 encourages children to revise an existing ScratchJr project with a focus on adding multiple pages and changing backgrounds. Children finish and share their “Classroom Story” projects from Lesson 10.

Powerful Ideas from Computer Science: Algorithms, Debugging, The Design Process
Powerful Ideas from Literacy: Sequencing, The Writing Process

I. Warm Up: One Sentence Story

- Have children bring their design journals with their sentence on it and read their sentences in order (teacher should indicate when it is each child’s turn).

III. ScratchJr Time: Finalizing Our Classroom Story

- Children finalize their projects, with a focus on adding new pages to their projects and changing the background as needed.
- Remind children to test and debug their programs.

IV. Closing Tech Circle: Share Creations

- Children share their projects with the class in order, starting with the teacher’s sentence. For each child’s turn, the child should read the sentence and share their project.

ScratchJr Blocks:
Play Recorded Sound

