

Lesson 22:
Your Final Project III

Lesson 22 Overview: In Lesson 22 children continue working on their Stellaluna final projects, with a focus on small details.

Powerful Ideas from Computer Science: The Design Process, Debugging, Algorithms
Powerful Ideas from Literacy: The Writing Process

I. Warm Up: Show What You Know!

- Start off class with a quick check in of the children's knowledge. This is the summative assessment for the curriculum. Project the teacher slides on the board. Read each question aloud and give children about 2 minutes per question

II. Opening Tech Circle: Adding More to Your Project

- Let the Children return to their projects and continue adding details and revising.

III. ScratchJr Time: Programming Final Project

- Children work on programming their projects to have a 4th page for Stellaluna's birthday party. Children incorporate party supplies and details for bats and birds.

IV. Closing Tech Circle: Share

- Children share one thing about their Stellaluna birthday party.

