

Usability Testing of a Pet-Assisted Virtual Coaching Intervention to Promote Social Participation of Adolescents with Social Anxiety





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Key Terms

Social anxiety: a marked, or intense, fear or anxiety of social situations in which others may scrutinize the individual.¹

Social participation: taking part, involvement, engagement, doing or being with others.²

Introduction

- 9% of adolescents (13 to 17) in the US meet criteria for social anxiety.³
- Social anxiety impacts social participation but lack of interventions.

SPAN Program Existing virtual coaching program for

teenagers with TBI or brain tumors to promote social participation.⁴

Pet's presence -> higher positive affect in Work with coach to develop goal, implement plan, & reflect on progress.

Incorporating the benefits of SPAN & dog companionship.

- Phase One: Program development including stakeholder interviews & feedback surveys (Jan to Aug 2021).
- Phase Two: 4-week usability & feasibility study (Jan to May 2022).

Methods



Session One Rapport, intro to SPAN web app, & developing goal.

GAPs Goal refinement and developing plan.

Session Two

Dog Companionship

Promotes well-being and acts as buffer

for stress in adolescents with anxiety.⁵

social stressor task.6

Session Three Implement plan & reviewing progress towards goal.

Session Four Support continued use of skills. GAPs & SPANspecific postquestionnaire.

Post- Sessions Usability survey sent to adolescents.

SPAN-Specific Questionnaire: rates confidence & involvement in social participation areas, & confidence in other skills related to SPAN (goal planning, self regulation, etc.).

Goal Activity Participation Scale (GAPs): framework for developing goals; rates involvement, satisfaction, & confidence.

Usability Survey: assesses usefulness & benefits of program.

Cohen's D & Wilcoxon Signed Ranks

- SPAN specific questionnaire involvement & confidence scales.
- GAPs involvement, confidence, & satisfaction scales.

Content analysis

- Open-ended responses for:
- SPAN specific questionnaire.
- GAPs.
- Usability survey.

Participants:

- Recruited from existing participant pool (Phase One)
- N=3, one male, two female, 14 to 17 years old (M= 16, SD=1.73)
- SAS-A Scores: 65 to 74 (M= 70.3, SD=4.73), social anxiety > 50
- All had pet dogs, one had dog join each session.

Results ■ Pre ■ Post **GAPs Goals & Strategies** Goal Areas: Meeting new people, Confidence decreasing fear of judgement, & having Satisfaction conversations in groups. 50% of goals addressed more than one Involvement goal area. 1 or 2 goals developed by participants. 2 of 3 achieved at least one goal. **Satisfaction** Confidence Involvement No goals directly involved pet-dog.

5.72 (Large)

Cohen's d

43 total strategies developed.

Dog resources for

social challenges

Dog companionship

activities

1= Not at all

3= Useful/Likely

2= Fairly

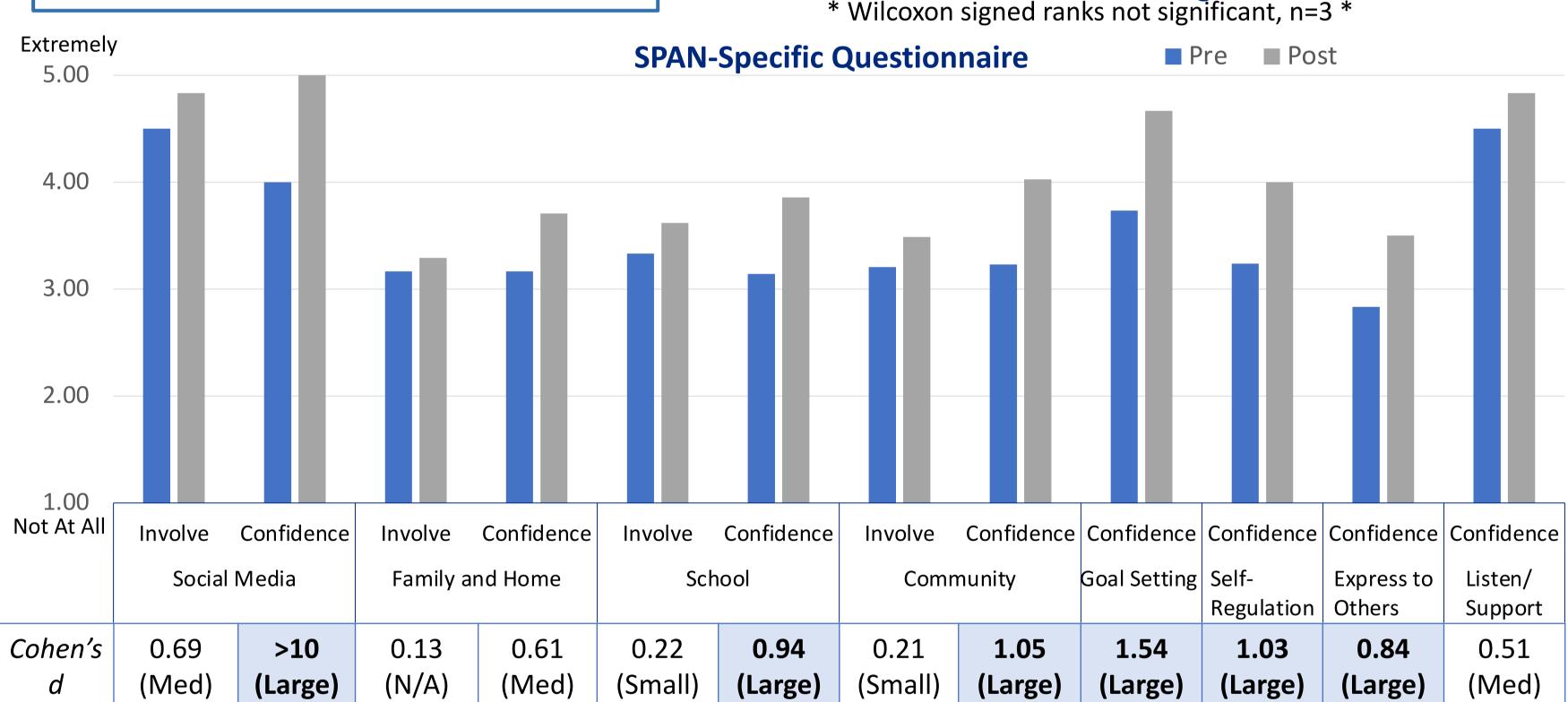
4= Very

12 strategies (28%) involved pet-dog.

Increase in all areas with large effect sizes
* Wilcoxon signed ranks not significant, n=3 *

3.27 (Large)

1.44 (Large)



Increases in confidence with large effect sizes in 3 out of 4 participation areas & related skill areas. * Wilcoxon signed ranks not significant, n=3 *

Website Profile

1.5

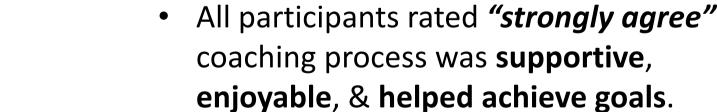
Website Tips/Topics

—Perceived usefulness

—Likelihood of continued use

Usability Survey Coaching **SPAN** Website and Pet-Dog Involvement

Website Goal/Steps



 Key responses about coaching benefits: accountability, new strategies & perspectives, & approachable.

Program Design

- **Program Length:** 4 weeks (n=2) or 5 weeks (n=1).
- **Difficulties**: had difficulties scheduling & focusing with their busy schedules (n=2)
- Involvement of Others: involved family or friends in completion of goals (n=2).
- Website Strategies Suggestions for Improvement: website interface (n=2) & accessibility of website on mobile (n=1).
 - All of participants would recommend the program to other teenagers.

Discussion

Pet Dog Involvement

- Goal activities did not incorporated dogs, but 28% of strategies did.
- Suggests pet dog acted as facilitator to support goal achievement.
- High usefulness of dog as a resource compared to dog companionship
- High likelihood of continued use for dog companionship activities suggests potential expansion of pet-dog role in future studies.

activities further suggests facilitator role in this study.

Potential Benefits

- Increased confidence, involvement, & satisfaction with large effect sizes in GAPs suggests benefits on goal-related participation.
- 3 out of 4 areas had increases in confidence with large effect sizes but small & medium effect sizes for involvement for SPAN Survey, which may suggest program had a larger influence on confidence.
- Larger effect sizes in School & Community participation (compared to Family & Home) indicates potential benefits as goals targeted those
- Large effect sizes in Self-Regulation & Expression to Others scores suggest potential to support emotional awareness & coping.
- Participants thought coaching was beneficial & supportive to achieving their goals suggesting value of coaching relationship.
- All found program beneficial & would recommend to others indicating positive participant perspective.

Conclusion

Results support usability & potential beneficial nature of program on increasing social participation of adolescents with social anxiety. **Limitations:**

- Sample was small & participants were familiar with program from previous phases. Thus, results are not generalizable.
- Coach held dual role as researcher, leading to potential biases.
- COVID-19 pandemic may influence survey results and experiences. **Future Direction:**
- Findings will be used to modify the program materials & procedures.
- Results suggest further exploration of optimal number of sessions.
- Modified materials will be used in a larger pilot study.

References

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