Analyzing Code Trajectories to Understand VHDL Learning

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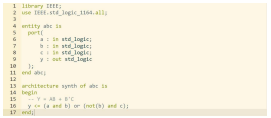
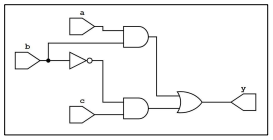
What is VHDL and why is it Difficult?

- VHDL is a hardware description language that can model the behavior of digital systems.

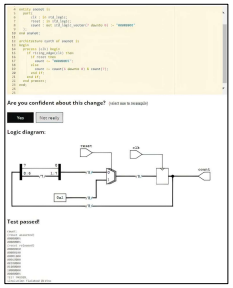


Simple VHDL Example

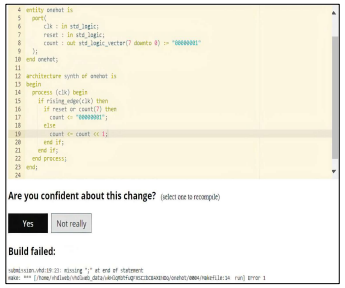


Corresponding Hardware

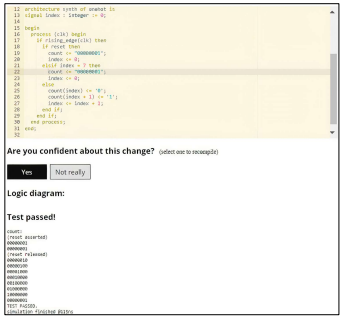
- It is concurrent: statements generally occur simultaneously, as opposed to sequentially.
- Requires a basic understanding of hardware being designed.
- Typically, novice VHDL programmers first learned a sequential programming language.
- Results in a variety of methods, some erroneous, for completing problems.



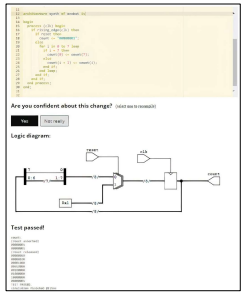
Concatenate-bits Method



C-code Method

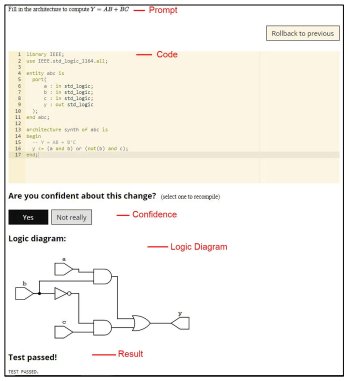


Index-variable Method



For-loop Method

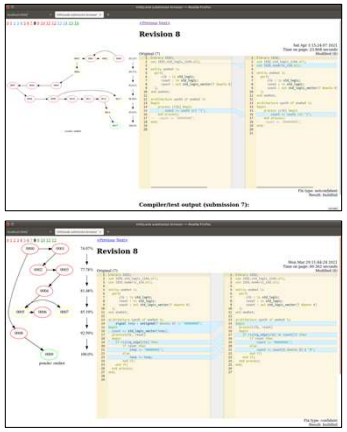
What Data We Have



Also, have date and time when code was submitted.

Drawing Solution Trajectories

- Goal of connecting a student's submissions based on their different approaches to solving a problem.
- Use text-based comparison of code.
- Find first passing submission and compare all previous submissions to it to indicate progress.
- Submissions equally like the final submission have the same rank, and submissions that are identical share the same node.
- Edge between current submission and most similar previous submission.

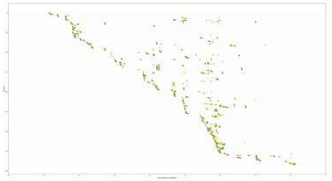


Sample Student Solution Trajectories along with Diffviewer Tool

Solution Trajectory Metrics

- Use Dijkstra's algorithm to determine the shortest path from initial submission to final submission, which suggests the percentage of submissions that contributed to the student's final solution.
- Timestamps can reveal trends about when students typically submit their assignments.

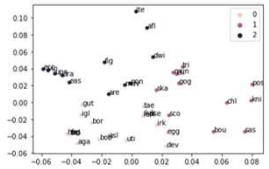
Percentages for a Selection of Problems



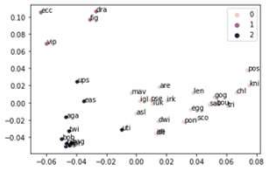
Timeline of when Students Submitted Their Code Relative to the Deadline

Grouping Students by Code:

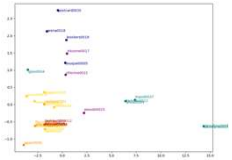
- Goal of grouping students based on similarities in coding process and solution.
- Affinity matrix calculated with two methods: using Wasserstein metric from optimal transport between different students' code submissions and computing similarity between students' solutions to a problem.
- Spectral Embedding performed on affinity matrix and then k-means clustering used.
- Alternate approach: counting occurrences of keywords in solutions and use these totals as features in k-means clustering.



Optimal-Transport Method



Similarity Method



Bag-of-Keywords Method