RANDOM GRAPHS AND SOCIAL NETWORKS:

An Economics Perspective

by

Yannis M. Ioannides

Department of Economics, Tufts University

yannis.ioannides@tufts.edu

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Abstract

This eclectic review of current research on networks emphasizes three strands of the literature on social networks. The *first strand* is composed of models of endogenous network formation from both the economics and the computer science literature. The review highlights the sensitive dependence of the topology of endogenous networks on parameters of the behavioral models employed.

The *second strand* draws from the recent econophysics literature in order to review the recent revival of interest in the random graph theory. This mathematical tool allows one to study social networks that result from uncoordinated random action of individuals in setting up connections with others. The review explores a number of examples to assess the potential of recent research on random graphs with arbitrary degree distributions in accommodating more general behavioral motivations for social network formation.

The *third strand* focuses on a specific model of social networks, Markov random graphs, that is quite central in the mathematical sociology and spatial statistics literatures but little known outside those literatures. These are random graphs where the events that different edges are present are dependent, if edges are incident to the same node, and independent, otherwise. The paper assesses the potential for economic applications with this particular tool. The paper concludes with an assessment of observable consequences of optimizing behavior in networks for the purpose of estimation.

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1 Introduction

This paper¹ examines stochastic social networks by means of models that allow us to make the state of entire networks, rather that of individual agents, the subject of analysis. It explores the recent econophysics, computer science and sociology literatures in addition to that in economics and emphasizes views of social networks as outcomes of economic decisions of individuals.

The literature on social network analysis that aims at description and analysis of properties of social structures is an established one in sociology. Although the stochastic version of that literature has borrowed tools from spatial statistics and random graph theory, it is fair to say that the patterns of borrowing suggests occasional and decisive influence rather than continuous interplay. Random graph theory, of course, while it has been perceived from its inception as a purely mathematical subject [Erdös and Renyi (1959; 1960)], has continuously lent itself to use by mathematical sociologists, electrical engineers and computer scientists.

The use that economists have made of these theories is rather limited. This is quite surprising for a number of reasons and not so surprising for other reasons. For example, many economic applications do not emphasize the individual and simply aggregate over a number of people, or work with a "representative individual." As Kirman (1992; 2002) argues, the notion of a representative individual can be quite deceptive, when the aggregate behaves qualitatively different from the sum of individuals' behavior. Some of the tools developed by the literature that is discussed in this paper lend themselves well to such a task, as aggregation with a large number of agents may lead to phase transition. Other economic applications, as in models of strategic interactions and with few exceptions, essentially assume small groups of actors, within which every one interacts with every one else, and thus no issues of aggregation and phase transitions arise. Still others, such as search and matching, do emphasize economic applications with inherent discreteness and do lead to aggregation. Yet, at the end, that literature typically appeals to large numbers and summation.

There is another aspect of the search literature that is worth pondering. That literature

has analyzed successfully how agents find one another in order to carry out transactions. Individuals looking for work know that jobs may be available at various firms but they need to find out which ones may be acceptable to them. Firms looking for employees need to make their openings known to all those who are potentially interested in them. Job search by individuals and firms' efforts to fill vacancies have been studied extensively by a large body of literature that amounts to an important part of modern macroeconomics; see Pissarides (2001). Interactions between such discrete entities as individuals and firms are an interesting instance of social interactions. Yet, the search literature has not emphasized the web of relationships between firms and workers and among workers who have shared experiences in dealing with the same firms, and firms in dealing with the same workers, that may develop out of shared employment experiences. The fact that such experiences may lead to employment referrals in the future has been recognized, but the role of webs of relationships may not be easy to analyze by means of representative individual models or by models that involve summation and large numbers.

The paper starts in section 2 with a review of models of networks formation. I am not attempting to duplicate two recent papers, Goyal (2003) and Jackson (2003), nor Jackson's magisterial review of the literature [Jackson (2005)], that have eloquently reviewed substantial portions of the same literature as the one discussed here. Instead, I aim here at exploring methodological trends in the interface between the economics and the computer science literature and how they have been influenced by (often different) stylized facts that both those literatures have focused on. I eschew an in-depth analysis of labor market applications, because I have discussed them elsewhere [Ioannides and Loury (2004)]. The particular strand of the computer science literature that I discuss here has a natural economic motivation, in that it is considering the emergence of the world wide web as an *endogenous* object [Papadimitriou (2003)]. The web's various properties, including alleged power laws for the number of nodes that are incident to each edge, topological properties of the entire network and others such searchability properties [Kleinberg (2000); Newman (2003)] follow from endogenous interactions between individuals and technological systems much more than any previously designed system. The very simple economic model of network creation with which that section starts complements the economics research on network formation. The fact that most recent applications of economic tools to studying network formation are generally cast in terms of deterministic models suggests that network formation in stochastic environments also deserves attention.

Next I turn in section 3 to a review of random graph theory which while originating in Erdös and Renyi, *op. cit.*, has recently been developing as a source of models of networks of social contacts, or social networks, for short. The presentation traces the applications of the theory by a small number of economic applications and then discusses the shortcomings of the early random graph models. It is an essential part of that theory that the events that there exist contacts between different individuals are independent. It is critical to be able to allow for dependence in the presence of contacts between different individuals, since such dependence may be an outcome of individual responses to correlated random factors or to selection and sorting. It may also be a key outcome in deterministic models of social networks.

The remainder of that section of the paper turns to a recent revival of interest in random graph theory. Recent developments have generalized the original Erdös – Renyi model, and thus should allow newer applications in understanding social networks and social interactions more generally. To do so, I draw from the recent econophysics literature on random graphs and social networks, which offers the most direct generalization of the classic random graph model ala Erdös and Renyi. This includes notable developments that have recently summarized very eloquently by Newman (2002) and Newman (2003d) and by others. As we shall see in more detail, some of the strands of this newer literature, which is also linked with related computer science literature, has been motivated by a desire to explain observable features of real life networks, like the WWW. These properties generalize the restrictive assumptions of the original random graph model ala Erdös and Renyi. In fact, much research within the econophysics community has been aimed at explaining a number of stylized facts regarding measures of man-made networks, including the WWW, coauthorship and citation networks, and others because of the failure of the Erdös and Renyi random graph model to explain them satisfactorily. Still, the econophysics literature on random graphs and networks generally lacks clear behavioral motivations of the sort that economists are typically accustomed to.

Section 4 discusses a class of models that address a key weakness of the modern approach to modelling real world networks, namely the modelling of transitivity. This important property of endogenous social networks may be handled by Markov random graphs, which treat entire social networks as stochastic objects. This model is well known in mathematical sociology and spatial statistics. It originates in Frank and Strauss (1986) and Strauss (1986) and has ever since received continuous attention by the mathematical sociology literature [Hagsberg (2002); Wasserman *et al.* (2004)]. That section provide links of Markov random graphs in the Frank–Strauss style with random graph theory in the Erdös–Renyi style by means of a particular application of random graph theory, and its implications for the dynamics of adjustment in social interaction and other related models. The paper concludes by pondering on the scope of the broadly interdisciplinary research on endogenous network formation.

2 Models of Endogenous Network Formation

A series of innovative recent papers model the endogeneity of links among originally isolated agents. Goyal (2003) and Jackson (2003), provide eloquent reviews of various aspects of the literature on endogenous network formation. Within this recent literature, especially note-worthy are papers by Bala and Goyal (2000a), Jackson and Watts (2002a; 2002b), Jackson and Wolinsky (1996), and Watts (2001). These authors embed endogenous network formation in the tradeoff between the value to different agents from existence of interconnections with other agents and the costs agents themselves incur from initiating connections. We review here some key findings that have been established by this literature. I start from the simplest possible model in the literature, Fabrikant *et al.* (2003), which highlights essential issues and tradeoffs in endogenous network formation. The fact that this particular paper, which is closely related to Jackson and Wolinsky (1996), originates in the computer science literature underscores a significant interplay between that field and economics. This is

quite natural in view of the recent interest by computer scientists in studying game-theoretic formulations of network-based resource allocation problems.

I introduce some basic terminology and notation regarding graphs and networks. To start with, the terms graphs and networks are really synonyms for our purposes, although the term graph appears to be used exclusively by mathematicians and of course by others as well, but the terms graphs and networks are used almost interchangeably by all other fields.

Let the elements of a set $\mathcal{I} = \{1, \ldots, I\}$ represent individuals. It is individuals who are the decision makers and thus objects of analysis in most of the applications in the present paper. Established communication, social relations, or social interactions between any two individual members of \mathcal{I} are defined by an *undirected* graph $\mathcal{G}(\mathcal{V}, E)$, where: \mathcal{V} is the set of vertices, $\mathcal{V} = \{v_1, v_2, \ldots, v_I\}$, an one-to-one map of the set of individuals \mathcal{I} onto itself (the graph is labelled), and I = |V| is the number of vertices (nodes), also known as the *order* of the graph; E is a proper subset of the collection of unordered pairs of vertices, q = |E| is the number of edges, and is also known as the *size* of the graph. We say that agent i interacts with agent j if there is an edge between nodes i and j. Let $\nu(i)$ define the local neighborhood of agent $i : \nu(i) = \{j \in \mathcal{I} | j \neq i, \{i, j\} \in E\}$. The number of i's neighbors is the *degree* of node $i : d_i = |\nu(i)|$.

Graph $\mathcal{G}(\mathcal{V}, E)$ may be represented equivalently by its adjacency matrix, Γ , an $I \times I$ matrix whose (i, j) element, γ_{ij} , is equal to 1, if there exists an edge connecting agents i and j, and to 0, otherwise. For undirected graphs (and most of the graphs I consider here are undirected), matrix Γ is symmetric and positive, and thus its spectral properties which are important in the study of social interactions, are well understood. When appropriate in the present paper, the adjacency matrix Γ will be defined as a random matrix with generic realization $\tilde{\Gamma}$. The entries of the adjacency matrix $\tilde{\gamma}_{ij}$ would be binary random variables in that case, with the most interesting case being when different $\tilde{\gamma}_{ij}$'s may be considered as dependent random variables, as in the case of the Markov random graph model.

2.1 A Simple Model of Network Formation

Fabrikant *et al.* (1003) consider a model with agents \mathcal{I} who build connections with each other. Their decisions create a undirected graph, $\mathcal{G}(\mathcal{V}, E)$, which is to be treated as an endogenous outcome. Once a connection between two agents has been established, it may be used by all other agents via the two agents at its two ends. The strategy space of agent *i* is the set $S_i = 2^{\mathcal{I}-\{i\}}$. We denote by $\mathcal{G}(s)$ the graph resulting from all agents' employing strategies $s = (s_1, \ldots, s_I) \in S_1 \times \ldots \times S_I$. The cost incurred by agent *i* when all agents employ strategy *s* is assumed to be additive in the cost of the number of connections, $|s_i|$, that agent *i* herself builds with other agents, and in the sum of the costs each agent *i* must incur in order to reach all other agents through $\mathcal{G}(s)$:

$$c_i(s) = \alpha \cdot |s_i| + \sum_{j=1}^{I} d_{\mathcal{G}(s)}(i,j), \qquad (1)$$

where $d_{\mathcal{G}(s)}(i, j)$ denotes the distance between agents *i* and *j* within the graph $\mathcal{G}(s)$. Note that parameter α , the relative importance of agent *i*'s direct links with other agents, is the only parameter in the model.

Agents seek to minimize their objective functions, given by (1). It is easy to characterize Nash equilibria and the social optimum for this simple model. They depend critically on the magnitude of α , the cost of a link. If $\alpha < 1$, then the complete graph (the maximal clique) is the only Nash equilibrium. The intuition is straightforward: any Nash equilibrium cannot miss an edge whose inclusion would reduce the second term in the objective by more than it would add to the cost. It is also the social optimum, in that it minimizes $\alpha \cdot |E| + \sum_{i,j}^{I} d_{\mathcal{G}(s)}(i, j)$. For $1 \leq \alpha < 2$, the graphs that are Nash equilibria have diameter at most 2. The social optimum is still the complete graph, and the star is a Nash equilibrium. For $\alpha \geq 2$, the star is a Nash equilibrium, but there may others, too. The social optimum continues to be the star. Generally, intuition suggests that for sufficiently high values of α , Nash equilibria would be trees, because they offer a lower value for the second term in the definition of an agent's cost according to (1). Yet, there does not appear to be a proof of this, and in fact Fabrikant *et al.*, *op. cit.*, offer it as a conjecture. It is clear that the presence of graph distance in the objective function (1) is quite critical for the properties of the equilibrium outcomes in this formulation.

A number of remarks are in order. First, we note that while all equilibrium outcomes are actually connected graphs, it is not obvious that in a decentralized setting there would be a priori agreement as to where the star would be centered. The simplicity of the solution to this problem provides an important benchmark for endogenous network formation. Second, for both the computer science and the economics literatures, it is of critical importance whether Nash equilibria may be arrived at through the sort of perturbation of best responses that economists are familiar with and at a reasonable cost. It is of particular consequence to computer scientists that such a perturbation analysis, whereby one starts with a strategy and then replaces it by a player's best response, turns out to be NP - hard; see *ibid.*, p. 348. Third, the prominence of the star as an equilibrium outcome prompts us to consider its robustness in more general settings. Several concerns immediately arise: one, it is vulnerable in a stochastic setting where connections may fail; two, it is prone to congestion; and three, a more general economic model should express benefits associated with different graphs and not just costs.

Fabrikant *et al.* (2002) work with a related model which, however, emphasizes degree distributions and other topological properties of resulting graphs at the limit when the number of agents is large. Their model produces a power law distribution in certain graph measures, which are of interest in the context of the Internet topology, precisely when new nodes that randomly appear choose optimally their connections with an existing network. ² Entering nodes seek to minimize their distance to the "center" of the existing network topology plus the weighted Euclidean distance to an existing node. If distances from the existing node, which a new node chooses to connect with, to other nodes in an existing network, are given a larger relative weight in the objective of the optimization problem, then the resulting network is a star. If, on the other hand, the weight grows at least as fast as the square root of the size of the entire graph, then the resulting degree distribution is exponential. For the in-between values, the resulting degree distribution tends to a power law. In this model, the graph is defined in a two dimensional continuous space and is bounded within a unit square within it.

Specifically, Fabrikant *et al.* (2002) study the evolution of the network as agents i = 1, 2, ..., arrive uniformly at random and choose one of the existing other agents, <math>j, j = 1, ..., i - 1, to connect with. Each entering agent *i* chooses agent *j* to link with to so as to minimize

$$f_i(j) = a \cdot d_{ij} + h_j, \tag{2}$$

where d_{ij} denotes the Euclidean distance between i and j, and h_j a measure of the "centrality" of the agent j within the final graph formed by the decision of agent i. This measure could be the average graph distance from all other agents, the maximum such distance or the graph distance to the center of the tree, the number of hops from i to 1 in T_i , which is actually the measure they use to prove their results. The evolving endogenous networks are trees, T_0, T_1, \ldots , and T_i consists of T_{i-1} , with the agent i and the connection [i, j] added. Here the parameter a denotes the cost of connecting to agent j relative to the importance of centrality, which has a coefficient of 1.

The solution depends critically on the magnitude of parameter a, which is actually treated as a function of I. If it is relatively small, $a < 1/\sqrt{2}$, that is distances to all other nodes are relatively more important, then the resulting network T_I is a *star*, centered at the node associated with agent 1. Regarding the associated degree distribution, this solution is the extreme version of a power law, where all agents are connected with the single original agent. If $a = \Omega(\sqrt{I})$ (that is, it is more than some constant multiple of \sqrt{I}), that is the weight attached to distance to the nearest node grows sufficiently fast with the number of agents, the degree distribution of T_I is *exponential*. That is, the expected number of agents that are connected to at least K other agents is bounded above by $I^2 e^{-cK}$. Finally, if $a \ge 4$, and $a = o(\sqrt{I})$ (that is, for in-between values as a may vary I but grow slower than \sqrt{I} , as Igrows very large), then the degree distribution of T_I is a *power law*: the expected number of agents who are connected with at least K other agents is greater than $c \cdot \left(\frac{K}{I}\right)^{-\beta}$, where c, β are constants that may depend on a.

Fabrikant *et al.* have growth of the Internet in mind in building their model. The stylized facts, as established by Faloutsos *et al.* (1999), provide empirical support for a power law, although much of the power law literature, a.k.a. "scale-free" laws, has taken pain to

emphasize the universality of power laws. This clearly appears to have been exaggerated. Therefore, the dependence of the distribution parameters in the above results is obviously a drawback. We return below in Section 5 to these empirical findings.

An economic interpretation of this result would be in terms of preferential attachment. Those agents who have arrived early are more likely to have more connections with others and be near others, reducing the hop cost. A significant feature of this result is that preferential attachment is derived from more primitive assumptions, relative to other work where it is just assumed as a realistic feature of real-world networks. Most importantly, Fabrikant *et al.* (2002) appear to offer the first purely behavioral model that leads to emergence of a power law for the degree distribution of nodes in an endogenously formed network. We return to this issue further below.

2.2 The economics literature on network formation

The models in the economics literature that also make links endogenous by means of strategic considerations are somewhat more general than their computer science counterparts in a number of respects, but at the same time focus on slightly different issues. Some of the papers are often more explicit regarding building of links between two originally isolated individuals. For example, some of the papers require that those to be directly connected both consent to it, whereas severance can be done unilaterally. Links may directed (asymmetric, in Bala and Goyal's terminology) or undirected. Links between agents are interpreted as information channels. A directed link (i, j) denotes that agent *i* has access to agent *j*'s information and does not imply that *j* has access to *i*'s. For example, *i* could have access to *j*'s web-site or have access to exact URL for a particular document. In fact, directed links are a key feature of the web graph. Consequently, for every possible directed link that an individual is contemplating, there is its counterpart in the opposite direction as well as a multitude of indirect links that accomplish the same informational effect though at a higher cost. Undirected links may model connections like that provided by telephone.

Most of the papers in the economics literature assume that the utility each agent de-

rives from participating depends additively on the total number of other agents an agent is connected with, minus the costs of maintaining the connections that one builds on her own. Some authors make an allowance for proximity to others by means of a decay factor that depends on the number of intervening agents.

Bala and Goyal (2000) assume that individual *i*'s payoff is strictly increasing in the number of agents "observed" by i, $\mu_i(g)$, that is other agents with whom *i* has formed *direct* links or is linked to *indirectly* through others, and strictly decreasing in the number of other agents that *i* has built direct links with, $\mu_i^d(g) = |s_i|$. In the special case when each individual possesses information which is of value *V*, which may be normalized and set equal to 1, to each of every other agent and to himself, the benefits from the information possessed by those whose information she accesses directly or indirectly are proportional to $\mu_i(g)$. If an agent incurs linear costs of forming direct links, which are denoted by *c* per link, then the net benefit to agent *i* is

$$\Pi_i(g) = \mu_i(g) - c\mu_i^d(g). \tag{3}$$

If c < 1, then agent *i* will be willing to form a link with agent *j* for the sake of that agent's information alone. If 1 < c < I - 1, then agent *i* will want agent *j* to have access with more than one other agent in order to be induced to form a link with *j*. If c > I - 1, then the cost of a link exceeds the benefit of information to the entire society. In that case, it is dominant strategy for *i* not to form a link with any player.

The empty network is a Nash equilibrium. Bala and Goyal show that when agents' objective is as $\Pi_i(g)$ above, then a strict Nash network is either the wheel, whereby each agent forms exactly one link, or the empty network. In other words, information is either shared with *everyone* with the minimum number of connections per agent that makes this possible, which implies the wheel, which would be the unique case with linear payoff if c < 1, or along with the empty network, if 1 < c < I - 1; or there is *no* sharing when c > I - 1. We note the difference in equilibrium outcomes from the Fabrikant *et al.* formulation of the network formation game. Their formulation assigns weight to centrality as such, which of course penalizes the wheel. It is connectedness, however, that plays a similar role in the Bala–Goyal formulation.

In view of the dramatically restricted set of Nash networks, the following question arises: will a society of agents thus motivated self-organize into equilibrium outcomes? Bala and Goyal study the dynamics of link formation by assuming a naive best response rule with inertia. That is, an agent may choose, with fixed probabilities, either a myopic pure strategy best response, or the same action as in the previous period. Inertia ensures that agents will not mis-coordinate perpetually. Bala and Goyal show that irrespective of the number of agents and by starting from any initial pattern of interconnections, the dynamic process indeed *self-organizes*, by converging with probability 1, and in finite time, to the appropriate (for the respective parameter values) unique limit network. The limit is the set of strict Nash networks of the one- shot game, which become the set of absorbing states of the dynamic process. Technically, the rules of individual behavior define a Markov chain on a state space consisting of all networks, whose absorbing states are the Nash equilibria of the one-shot game.

These results may be generalized by restricting the information available to agents, that is by assuming only local information – each agent knows the residual set of all those she is connected with, that is those her neighbors can access without using links to her – and by allowing observation of successful agents – there is some chance that she receives information from a "successful" agent, that is a person who observes the largest subset of people in the economy without assistance from her own links. The results continue to hold when the payoff to each agent is assumed to be strictly increasing in the number of other agents she observes, and strictly decreasing in the number of links that she forms. In that case, the unique efficient architecture is the wheel, if an agent is better off by observing all others and forming one link, when she would enjoy utility $\hat{\Pi}(I, 1)$, than if she is on her own, when she would enjoy utility $\hat{\Pi}(1, 0)$; it is the empty network, otherwise, that is, when $\hat{\Pi}(I, 1) < \hat{\Pi}(1, 0)$, where I denotes the number of agents. Again, the dynamic process self-organizes if $\hat{\Pi}(k + 1, k) > \hat{\Pi}(1, 0)$, for some $k \in \{1, 2, ..., I - 1\}$, in which case the limit is the wheel, if $\hat{\Pi}(k + 1, k) < \hat{\Pi}(1, 0)$,

Although networks with directed links are important — it is a critical feature of the WWW that is directional — and are attracting considerable attention, the study of undi-

rected links is also interesting. Bala and Goyal also study undirected links, which as mentioned above accommodate two-sided information flows. This case best represented by a phone call connection, where a person initiates a call to another person and incurs its cost, but both parties benefit from the exchange. They show that when the typical agent has a general payoff which is increasing in $\mu_i(g)$, the total number of others an individual is linked with directly or indirectly, and decreasing in the number of direct links, $\mu_i^d(g)$, $\Pi_i(g) = \phi(\mu_i(g), \mu_i^d(g))$, then a strict Nash network is either a center-sponsored star (the agent who initiates it serves as center and pays for the costs of links), or the empty network. The fact that the star is a prominent architecture here, both as the efficient network and the limit for self-organization, suggests that network architecture is sensitive to the nature of information technology. We note that this result is equivalent to Fabrikant *et al.* (2003), whose problem involves a cost minimization.

All of these results apply when the payoff is insensitive to the distance between agents in the sense that direct and indirect connections contribute the same way to an agent's payoff. If the value of information possessed by an agent decays the further away others are from her, then Bala and Goyal find it harder to precisely characterize strict Nash networks. While the wheel continues, for some parameter values, to be the limit architecture the star also appears as a limit, for other parameter values. This is, of course, not so surprising in view of Fabrikant *et al.*, (2003), discussed above, which assigns critical role to each agent's *network* distance from other agents. However, for some parameter values, especially when the decay parameter is close to 1, other architectures are also associated with strict Nash equilibria, such as "interlinked stars" and "rose-petals". Self-organization is harder to characterize with information decay, where limit results are obtained for parameter values that imply relatively high costs of link formation.

Jackson and Wolinsky (1996) provide a model for two-sided link formation along with a solution concept, *pairwise stability:* a network is pairwise stable, if no individual has an incentive to delete a link that exists, and no pair of players have an incentive to form a link that does not exist. The payoff to player i in network g is assumed to be

$$\Pi_i(g) = 1 + \sum_{j \in N(i;g)} \delta^{d_{i,j}(g)} - \mu_i^d(g)c, \tag{4}$$

where $d_{i,j}(g)$ denotes the geodesic distance between agents i, j in the network, N(i; g) denotes the set of all other agents whom i may reach via path in the network, $\mu_i^d(g)$ the number of agent i's direct links in the network, and c the cost per link. With two-sided links (the symmetric case) pair-wise stable network outcomes may be, depending upon parameter values, either the complete graph, where everyone is connected with everyone else, if $0 < c < \delta - \delta^2$, or the *Walrasian star*, where everyone is connected to a single agent, if $\delta - \delta^2 < c < \delta$, or no connections at all. We note that this result predates the Fabrikant *et al.* (2003).

Watts (1998) employs the same framework and extends it to a dynamic setting. She obtains conditions under which networks with different architectures might form. In particular, if cost per link is very small, $0 < c < \delta - \delta^2$, then the process converges to the complete network in finite time, with probability 1. If the cost is in an intermediate range, $\delta - \delta^2 < c < \delta$, then the star network will emerge with positive probability, which decreases with the number of players.

Jackson and Watts (2002a) study dynamic evolution of networks by means of sequences of networks, which may come about as a result of myopic decisions of individuals in adding and deleting links. They show that there always exists a pairwise stable network or a closed cycle, that is when a number of different networks are repeatedly visited in some sequence. They also introduce an evolutionary analysis of the dynamic network formation process, where there exist a small probability of unintended changes ("mutations"). Using the same mathematical tools as the ones employed by Young (1998), Jackson and Watts show that networks, from those that are pairwise stable or belonging to cycles, that are harder to get away from and easier to get to, are favored by the evolutionary process. However, they show that even when the unique efficient graph is pairwise stable, it is not evolutionarily stable.

What sort of methodological arguments does this literature use in deriving results? The arguments employed by Bala and Goyal in analyzing both asymmetric and symmetric links involve intuitive steps that exploit the integer nature of the problem. This is also true for Fabrikant *et al.* (2003). For example, in the case of undirected links, they Bala and Goyal establish that a Nash network is either empty or connected. Then they show that if a player n has a link with player j then no other player can have a link with j. That is, if two agents, say i and j, can have a link with k, then one of them would be indifferent between forming a link with k or with the other agent. Thus, n must be the center of the star. Such arguments are appropriate for their setting, but make it hard to carry out comparative statics (or dynamics) exercises, and do not lend themselves readily to handling heterogeneity and uncertainty. Further research by Goyal and coauthors has enriched the set of outcomes by appropriately specifying the objectives of agents and allowing for heterogeneity in the value and the cost of connections, and for dependence on more complex characteristics of network topology than just geodesic distances and number of direct links. We review next some of these noteworthy developments.

Goyal and Joshi (2003) show that the interaction of individual incentives narrows down the range of networks that may emerge at equilibrium. This range includes symmetric (balanced) graphs with different degrees, exclusive group networks and stars. For a network g, let g_{-i} denote the network resulting from deleting agent i and all of her direct links, and $L(g_{-i})$ denotes the sum total of the degrees (links) of the rest of the agents: $L(g_{-i}) =$ $\sum_{j\neq i} d_j(g_{-i})$. Various examples discussed by Goyal and Joshi (2003) follow from different specifications of the marginal benefit of an additional link of an agent, as a function of her own degree and of the sum total of the degrees of all other agents. If the marginal benefit is increasing in an agent's own degree, then a pairwise-stable equilibrium network exists: it may be empty, complete, or have the dominant group architecture (where one group of agents forms a complete subgraph and a second group consists of isolated agents). Furthermore, if the marginal return is increasing in the sum total of all others' degrees, then the equilibrium networks are undirected; if it is decreasing, they would be directed. This follows because any two agents that link with others must also link with each other. If the marginal return of an additional link is decreasing in an agent's own degree and in the sum total of all others' degrees, then symmetric pairwise-stable equilibrium networks may not exist, and asymmetric networks with sharp inequality in the number of links may assume the form of star-like structures where linked agents have very unequal number of links. If, instead, the marginal benefit is increasing in the sum total of all others' degrees, then symmetric equilibrium networks always exist.

Galeotti, Goyal and Kamphorst (2003) show that in models of strategic network formation, heterogeneity with respect to the value of connections has a different effect from heterogeneity with respect to the cost of links. The former affects the level of connectedness of a network, while the latter affects both the level of connectedness of a network as well as the architecture of the resulting components. When a society may be divided into distinct groups, within each of which links are cheaper than links across to other groups, then interconnected stars are socially efficient and dynamically stable. This suggests that centrality, star-sponsorship and small diameters are robust features of networks. All these studies show, not surprisingly, that when agents' objectives are more complex functions of network characteristics, then the equilibrium network outcomes exhibit more complex structure. From the perspective of the present paper, of course, this literature has been quite successful, in that it has delivered analytical descriptions for the evolution of entire networks.

We eschew a discussion of job information networks because they are reviewed in detail by Ioannides and Loury (2004). Another noteworthy area of applications is patterns in international trade agreements that facilitate trade among certain countries and discourage them among others may also lend themselves to similar considerations and have been largely unexplored. We also pass up such applications, in part because they do not seem to fit the sort of models involving large numbers of agents, which are essential for some of our results.

In concluding this section, it is important to note that the recent research on communication networks as models of social structure, which is reviewed here, has opened up important avenues in hitherto virtually unexplored areas. An important payoff at stake here is linking economics with the network-based theories of mathematical sociology. At the heart of the sociology literature is a belief that network-based models are indispensable for modelling more than just trivial social interactions. As White (1995) emphasizes, further theorizing is likely to pay off even within sociology, where in spite of technical achievements in social network measurements, modelling "network constructs have had little impact so far on the main lines of sociocultural theorizing ... " [*ibid.*, p. 1059]. White sees an important role for studying social interactions through interlinking of different individual-based networks associated with social discourse. It is also interesting that the literature in this area is developing fast. Especially noteworthy are a series of papers by Jackson and Rogers (2004; 2005).

Much of the economics literature has dealt with objective functions in individuals' maximization problems that are not necessarily most suitable to the many different applications network models are finding in the engineering literature. A particularly interesting model of endogenous network formation is Johari et al. (2003). In their model, agents wish to connect with others in order to route traffic among themselves. The resulting graph is directed. Each agent, modelled by a node, wishes to route a given amount of traffic to some of the other nodes and only cares whether the traffic eventually arrives at a destination. Each node incurs a handling cost which is proportional to the volume of traffic through the node. Intuitively, each agent prefers to be connected to all other agents, but also prefers that no other node be connected with it, so that it not have to incur the costs of handling "transit" traffic through itself. A bargaining model is developed, that is formalized in terms of the Jackson–Wolinsky concept of pairwise stability, which is adapted as link stability. For each node i, a strategy is a vector $(p_{ij}, q_{ji}, j \neq i)$, where $p_{ij} \geq j$ is a bid from *i* to *j* to agree to forming a link (i, j), and $q_{ii} > 0$ is a minimum acceptance value, that is the minimum payment node i is willing to accept from j to agree to forming a link (j, i). A directed graph is formed $\mathcal{G}(\mathcal{I}, A(s))$, defined in terms of the strategies of all nodes, $s = \{(p_{ij}, q_{ji}, j \neq i), i, j \in \mathcal{I}\},\$

$$A(s) = \{(i, j) : i \neq j, p_{ij} \ge q_{ij}\}.$$

Agent i receives a payoff of:

$$R_i(s) = \sum_{j:(j,i)\in A(s)} p_{ij} - \sum_{j:(i,j)\in A(s)} p_{ij} - c_i f_i(A) - \sum_{j\in w_i(A)} \Lambda_{ij},$$
(5)

where $f_i(A)$ is the volume of flow through i, Λ denotes the connectivity matrix, with $\Lambda_{ii} = 0$, Λ_{ij} the cost incurred by i if j is unreachable from i, and $w_i(A)$ is defined as the set of nodes which are unreachable from node i, given the links A(s). The paper characterizes solutions to this problem by means of "contracts," that allow each node to reach all other nodes for which $\Lambda_{ij} > 0$ and thus attain Λ -connectivity. The resulting links are minimal, in the sense that no link can be removed without losing Λ -connectivity.

2.3 Value of Direct Contacts and The Co-authoring Model

An important aspect of social networks is the extent in which they are created as an outcome of individuals' myopic decisions. Two recent studies highlight this aspect. Goyal et al. (2003) demonstrate that the "world of economics" has become smaller since the early 1970s, as measured by average "distance" between economists. Distance is measured in terms of coauthorship: the distance between two economists who have co-authored at least a paper is 1. The basic facts invoked by the paper are as follows. First, the number of economists who published in journals has more than doubled from 1970 till 2000. Second, the largest group of interconnected (in the above sense) economists, the "giant" component, grew from 15% to 40% of the total number of economists. Third, the average distance within the giant component has fallen, while the clustering remains high. The 100 most linked (in terms of co-authorships) economists in the 1990s produced an average of 38 papers of which almost 85% were co-authored. In contrast, the average number of papers per economist were 2.8, and 40% of these were co-authored. A small number of "stars" are responsible for the giant component: deleting the 5% most connected economists leaves less than 1% of the nodes in the giant component. The topology of the network suggests that it is spanned by a hierarchy of interconnected stars. Several features of the economics world seem to be quite different from those of other sciences.

These facts pose problems for the standard theory. They reject most emphatically the Erdös–Renyi random graph model. With 1.672 co-authors per person and 81,217 authors, the probability of a random link is 0.00025, which is also approximately equal to the clustering coefficient, in the case of the random graph model where connections are assumed to be independent. However, the latter is computed to be about 0.157, and thus over 6000 times larger than the random graph model would predict. The distribution of the number of co-authorships is not Poisson and instead has a Pareto tail. The authors argue that the

basic preferential attachment model of Barabasi and associates does not describe well the economics world. Furthermore, there is greater heterogeneity in the hierarchy levels of agents with whom the central agent is linked, than in Ravasz and Barabasi (2003).

The authors propose a simple model that incorporates productivity differences across individuals (with two types of agents being considered), there is a production function for knowledge which is sensitive to the quality of co-authors and an incentives structure which reward quality. The model is linear in the quality of research output and quadratic in the costs of research effort and the number of co-authorships. In a world where there are few high-productivity types the distribution of links and of the number of co-authors would be very unequal. Links will arise between people who have many co-authors and who have few co-authors. The authors interpret their results qualitatively as implying that stars arise, that link well connected and poorly connected agents, and thus short distances are generated. Only pairs of co-authors are examined in this study.

A different aspect of co-authoring is examined by Rosenblat and Mobius (2004), who consider the impact of improvements in communication and transportation technologies on self-selection in group formation. Lower communication costs decrease separation between *individuals* but *group* separation may increase. So individuals' being connected with others facilitates spread of information about new technologies and job opportunities. At the same time, heterogeneous agents may segregate by type. Data on economics co-authorships between US and foreign-based authors before and after the Internet revolution provide support for this theory. Co-authoring has generally increased among economists. At the same time, the Internet has enabled economists to be more selective and co-author with individuals who may be located far from them geographically.

Marmaros and Sacerdote (2003) explore social interactions as measured by the volume of emails among students and recent graduates of Dartmouth College. This study is significant because roommates at Dartmouth are randomly assigned, and therefore the patterns of interactions do not reflect any endogenous selection in terms of physical proximity. The authors explain the volume of email between any two individuals in terms of racial, gender, athletic and fraternity/sorority attributes, whether or not the respective individuals were in the same class, had the same major or lived in the same dormitory, and interactions among those variables. Their results suggest that same race is a very important explanatory variable for the volume of email and so is to have lived in the same dorm. These results underscore the importance of explaining the motivations for social interactions, which result here in the presence of assortative mixing, that is based on personal characteristics as well as past shocks in common.

3 Random Graph Theory: Old and New

Studying probabilistic aspects of social interactions would seem to lend itself to random graph theory as a natural mathematical tool. Ever since economists became aware of the existence of random graph theory ala Erdös and Renyi (1960; 1961) [but see Solomonoff and Rapoport (1951) for an antecedent], it has been tempting to think of the emergence of economic networks in terms of random graph theory. See Durlauf (1996), Kirman (1983), Kirman *et al.* (1986), Ioannides (1990; 1997) for several examples of this approach. However, all these works found it hard to motivate why it is that agents behave in the precise way that is necessary to generate patterns of social connections that are associated graph features that may be described by random graph theory, at least as originally developed. Still, economists have yet to explore individuals' motivation is seeking social contacts with others, at least as far as this is understood by the psychology and social psychology literature.

3.1 The Erdös and Renyi Model

We first demonstrate how the key features of the Erdös–Renyi model are responsible for some of its predictions. However, the Erdös–Renyi model does not seem to be supported by the facts. Specifically, let $\mathcal{G}_{I,p}^{ER}$ denote the *ensemble* of graphs with I vertices in which each possible edge is present *independently* of any other edge and with probability p, and absent with probability 1 - p. The probability that an agent has exactly k connections with other agents in an Erdös–Renyi random graph is given by the binomial distribution:

$$p_k = \begin{pmatrix} I-1\\ k \end{pmatrix} p^k (1-p)^{I-1-k}.$$
(6)

Here the random quantity is the entire graph, and probability (6) corresponds to a typical node. In the limit, when the number of agents is much greater than the average number of connections each agent has, $I \gg (I-1)p \approx Ip \equiv z_1$, then the binomial probability function implies the Poisson distribution, for large I:

$$p_{k} = \begin{pmatrix} I-1\\ k \end{pmatrix} \left[\frac{z_{1}}{I-1-z_{1}} \right]^{k} \left[1 - \frac{z_{1}}{I-1} \right]^{I-1} = \frac{(z_{1})^{k} e^{-z_{1}}}{k!}.$$
 (7)

An alternative way of stating the Erdös–Renyi graph is that number of connections (edges), which is proportional to the number of agents, is randomly distributed over all possible $\frac{1}{2}I(I-1)$, connections among agents. Let $\mathcal{G}_{I,m}^{ER}$ be the ensemble of graphs, in which all graphs with *m* edges out of the possible $\frac{1}{2}I(I-1)$ occurs with equal probability.³

In the limit of large I, the phase transition occurs when the factor of proportionality of the number of edges relative to nodes becomes equal to $\frac{1}{2}$. This corresponds to a mean degree size in the Poisson model of $z_1 = 1$, for which $p = \frac{1}{I}$. Below this value, there are few edges and the components of the random graph are small; above that value, a proportion of the entire graph belongs to a single, *giant* component. This value is associated with a phase transition in the topology of the graph.

A small literature has considered random graph models with edge probabilities that differ across the graph. Kovalenko (1975) provides a rare example of a random graph model where the edge probabilities are not equal. Specifically, Kovalenko considers random graphs where an edge between nodes i and j may occur with the probability p_{ij} independently of whatever other edges exist. He assumes that the probability tends to 0 as $I \to \infty$ that there are no edges leading out of every node and that there are no edges leading into every node. Under some additional limiting assumptions about the probability structure, he shows that in the limit the random graph behaves as follows: there is a subgraph \mathcal{A}_1 of *in-isolated* nodes whose order follows asymptotically a Poisson law; there is a subgraph \mathcal{A}_2 of *out-isolated* nodes whose order follows asymptotically a Poisson law; all remaining nodes form a connected subgraph. The orders of \mathcal{A}_1 and \mathcal{A}_2 are asymptotically independent and their parameters are given in terms of the limit of the probability structure. While Kovalenko emphasizes the limiting results one could obtain for large graphs, the notion that edges may appear with different probabilities between different kinds of nodes may be applied more generally. We return to this issue further below in section 4.1 after the Frank–Strauss model of Markov random graphs is introduced.

Why should the number of connections, that have been created by uncoordinated action, or the probability for each connection, be so that a phase transition occurs? This simple condition for phase transition is hard to justify in the absence of a fully specified behavioral model. The Poisson distribution peaks near the mean and then has a rather thin upper tail that decays rapidly according to 1/k!. The degree distributions for many real life networks have fat tails that are better described by means of power laws. See, in particular, Faloutsos *et al.* (1999) who find that the autonomous systems of the Internet obeyed a power law, $p_k \sim k^{-\beta}$, k > 0, with exponent between -2 and -3, and pages on the WWW have (directed) hyperlinks between them whose distribution is heavily right-skewed and is well approximated by a power law with similar exponent as the Internet. As a number of authors, but in particular Dorogovtsev and Mendes (2003), 80–81, document in detail, different social (but also biological, physical and engineering networks) differ considerably in terms of their degree distributions and their clustering properties. Also, connections among agents are typically dependent. Still, the original Erdös–Renyi and its failure to explain real-life networks have motivated considerable research, as we see next.

3.2 The Revival of Random Graph Theory

Recent results by the combinatorics literature [Molloy and Reed (1995; 1998)] have been used by Mark Newman and a number of collaborators to reconsider random graph-based models for the purpose of studying emergence of social networks. That is, these works provide the mathematical foundations for working with random graphs that are characterized by arbitrary distributions for the number of connections each agent has with others in a social or economic setting. In particular, one no longer needs to assume that the probability distribution of the number of connections each person has with others obeys the Poisson Law. This has removed an important impediment to working with general behavioral models for studying the evolution of social networks with random connections.

Newman *et al.* (2001b) provide motivation by means of data on degree distributions from some actual real-life social networks. The data suggest important differences among different types of networks, ranging from scientific collaboration networks to networks of movie actors who have co-starred, and of directors of Fortune 1000 companies. The latter has a peak and is much less skewed; the former resemble Power laws with exponential cutoffs. The authors attribute this to the following difference, namely the fact that it is costly to maintain one's membership on company boards, while even after a co-authorship has ended, the tie gained remains present indefinitely. The fact that *social* relationships require *active* maintenance appears to be an important property of social networks. Therefore, at least intuitively, optimizing over connections may imply sharply different distributions of social connections from those of other, passive, relationships.

Jin *et al.* (2001) use this observation as a starting point for a reduced-form theory of how social networks grow. Specifically, their theory emphasizes the following four features. First, connections among individuals are made and unmade at a timescale which is much shorter than that of individuals' joining and leaving a social network. In other words, edges are added or subtracted much more frequently than nodes, which allows for an analyst to work by holding constant the number of nodes and by varying the number of edges. Second, even when studying social networks, one would expect that the more important are repeated costs of maintaining social ties relative to one-time costs, the less right-skewed the degree distribution is.⁴ Third, since most people have similar numbers of friends, the preferential attachment mechanism, that has played an important role in explaining the degree distribution of the Web, is not as strong. Fourth, social networks exhibit transitivity, that is one's friends are likely to be friends also of each other, which ultimately leads to clustering. The probability that two acquaintances of a person are also acquaintances of one another is several times larger than what is implied by the baseline random graph model, for the Web, and several orders of magnitude larger in social networks.

These authors perform a simulation study which incorporates these features. In particular, if the number of nodes (network size) is fixed and the number of acquaintances grows very slowly once a certain level has been reached, clustering is ensured by making the probability of two people becoming acquainted increase in the number of acquaintances they have in common, and also by allowing friendships to decay. The authors claim that the role of acquaintances in common is an important factor in the growth of social networks, roughly corresponding to the role that preferential attachment plays in the growth of the Web. Their simulation results confirm that their simulated social networks exhibit important features of real-life ones, and thus differ from those of the Web and other systems. Most importantly, communities appear, that is, groups of vertices with many connections among their members and few ones with those outside.

Newman *et al.* (2001a) take off from Molloy and Reed, *op. cit.* and work out the basic mathematics of random graph theory with arbitrary degree distributions. They apply this theory also to directed graphs, to clustering and to bipartite graphs. Newman (2002) works with the same models as those in *ibid.* but pursues them in more detail, including a number of models that may be defined on random graphs, such as aspects of network resilience and the dynamics of epidemiological models. Newman (2001b) emphasizes that even when the numbers of individuals' acquaintances vary randomly across the population and are probabilistically independent, the set of an individual's acquaintances are not a random sample of the population. That is, given a randomly chosen acquaintance from the set of an individual's total number of acquaintances will be distributed in proportion to kp_k . That is, there exists selection bias — neighbor bias? connection bias?: there exist k times as many links for an individual of degree p_k than for an individual with only a single link, where p_k is the distribution of number of acquaintances that a randomly chosen person in the population has. Since the degree distribution for any given neighbor is proportional to the number of acquaintances that the other person already

has, it is given by:

$$\tilde{p}_k = \frac{kp_k}{E[k]}.$$
(8)

We will refer to as the induced distribution of neighbors' degrees. Exploring this notion in the context of these new analytical tools, which have been developed by Newman and co-authors, turns out to be particularly fruitful in understanding the number of the acquaintances of one's acquaintances and so on, that is, of one's neighbors's neighbors in the acquaintance network. It is interesting that this bias is conceptually similar to the length-biased sampling associated with sampling employment or unemployment spells by means of data collected from employed, or respectively, unemployed individuals. This also suggests that it may be important to know how data on social networks are actually collected.

The link that this literature has made between emergence of power laws and attributes of deliberately optimized systems points to an important puzzle in the context of the literature. Carlson and Doyle (1999) (but see also Newman *et al.* (2002b) who obtain a closed-form solution for one of their key models with risk aversion) introduce the concept of "highly optimized tolerance." This is proposed as a feature of either natural selection or deliberate engineering design that provides robust performance in uncertain environments. They attribute the "ubiquitous," at least in the view of certain scholars, presence of power laws to this feature.

In a number of papers, Newman and coauthors have emphasized properties that are particularly prevalent in social networks. These are high degrees of clustering — the friends of my friends are typically my friends, too — and positive correlations (assortative mixing) between the degrees of adjacent vertices. Such high clustering has been attributed to community structure of networks. Newman and Park (2003) demonstrate that community structure can also account for assortative mixing. Newman (2002b) examines in particular assortative mixing by degree in different types of networks. He notes that social networks are assortatively mixed but technological and biological networks tend to be disassortative. Newman (2003a) considers a number of measures of assortative mixing appropriate for the various mixing types, and applies them to a variety of world phenomena. Newman (2003b) develops a model of networks with high clustering which is exactly solvable in terms of its component sizes, percolation threshold and clustering coefficient.

3.3 Random Graphs with Arbitrary Degree Distribution

The recent developments in the theory of random graphs with arbitrary degree distributions, as articulated by Newman *et al.* (2001a; 2001b) and Newman (2002), are based on analyzing the probability distributions for a number of graph-related random variables that are interesting in their own right. Specifically, let the degree distribution for a randomly selected node be p_k , $k = 0, 1, \ldots$, where the random variable K indicates the number of other agents a randomly selected agent is connected with. These will be referred to as an agent's (first) neighbors. Consider now the total number of other agents an agent may reach by following a randomly selected contact. These will be referred to as an agent's *second* neighbors. The number of other agents whom are contacted in this fashion is not distributed according to the distribution function p_k . The reason for that is simply that the fact that another agent is selected not randomly from the population of agents, but conditionally on having a contact, which of course biases the selection. Consider next the distribution of the size of the component that a randomly selected agent belongs to. The theory of random graphs with arbitrary degree distributions depends critically on deriving statistics for these two distributions. These derivations are quite illuminating, as we see next.

We now examine the properties of the probability distribution of an agent's second neighbors, that is, the number of other agents reached by following a contact to another agent and then considering that other agent's other contacts. Following Newman (2002), p. 7, the distribution function of an agent's second neighbors that are associated with a randomly chosen (first) neighbor is given by $q_k = \frac{(k+1)p_{k+1}}{\sum_j jp_j}$. Note that this is related to the neighbor degree distribution derived above and applies only if degrees are independent. The average number of second neighbors may be computed by using first principles or probability generating functions (PGF) techniques. For the latter, see the appendix. Working from first principles yields:

$$\sum_{k=0}^{\infty} kq_k = \frac{\sum_{k=0}^{\infty} k(k+1)p_{k+1}}{\sum_j jp_j} = \frac{E[k^2] - E[k]}{E[k]}$$

The total number of second neighbors of an agent are thus given by

$$z_2 = E[k^2] - E[k]. (9)$$

Working in a like manner we have that the average number of neighbors at distance m is $z_m = \frac{z_2}{z_1} z_{m-1}$, with $z_1 = E[k]$, which by iterating yields

$$z_m = \left(\frac{z_2}{z_1}\right)^{m-1} z_1. \tag{10}$$

If the number of neighbors at distance m converges, then there cannot be a giant component in the graph. If it diverges, which would happen when $\frac{z_2}{z_1} \ge 1$, then there must be a giant component. So, at the point where $z_2 = z_1$,

$$E[k^2] - 2E[k] \ge 0, (11)$$

the graph undergoes a *phase transition*.⁵ This condition may be rewritten as:

$$\operatorname{Var}[k] \ge 2E[k] - (E[k])^2.$$
 (12)

It is straightforward to demonstrate the significance of this condition by starting from the case of the Erdös-Renyi graph. In that case, the degree distribution is Poisson. For the Poisson distribution, the mean and the variance are equal and therefore condition (11) implies that at the phase transition E[k] = 1, which is the condition also obtained by the original Erdös-Renyi graph.

How about the general properties of possible degree distributions whose graphs admit phase transitions? In effect, condition (12) requires that the variance of the degree distribution be sufficiently large. To see this more clearly, let us consider a tractable degree distribution. Particularly good candidates are mixtures of Poisson distributions that allow for the Poisson parameter to be distributed in the relevant population.

A particularly convenient mixing distribution for the Poisson parameter z_1 , $p_k(z_1) = e^{-z_1} \frac{z_1^k}{k!}$, is a Gamma distribution with parameters $(\phi, \nu)^6$,

$$\ell(z_1|\phi,\nu) = \frac{1}{\Gamma(\nu)} \left(\frac{\nu z_1}{\phi}\right)^{\nu} \exp\left[\frac{-\nu z_1}{\phi}\right] \frac{1}{z_1},$$

for which $E[z_1] = \phi$, $\operatorname{Var}(z_1) = \frac{\phi^2}{\nu}$.⁷ It is well known that the resulting mixed distribution is a negative binomial distribution, for which

$$z = \langle K \rangle = \phi, \quad Var(K) = \phi + \frac{1}{\nu}\phi^2.$$
 (13)

It follows that for this distribution the variance exceeds the mean by an amount that is decreasing in the parameter ν .

3.4 Emergence of Giant Component

Applying the condition for phase transition to the case of the negative binomial distribution for the number of contacts each agent has with other agents, we have that the expected number of second neighbors is $z_2 = \phi + (1 + \frac{1}{\nu}) \phi^2 - \phi = (1 + \frac{1}{\nu}) \phi^2$. The mean number of second neighbors exceeds the mean, $z_1 = \phi$, iff

$$\phi \ge \frac{\nu}{\nu+1}.\tag{14}$$

Therefore, the smaller is ν the higher is the variance of the Poisson parameter z_1 , given its mean ϕ , and the more likely it is that a giant component emerges. In other words, the variance of the Poisson parameter must be sufficiently large for the giant component to emerge.

For another application, consider a Poisson distribution as the mixing distribution for the Poisson parameter z_1 . For this so called Neyman Type A distribution with parameters (λ, ϕ) , we have $E[k] = \lambda \phi$, $E[k^2] = \lambda \phi + \lambda \phi^2$ [Johnson *et al, op. cit.*, 328–329, 371]. A way to visualize this model is to say that each agent undertakes a number of initiatives to contact others, and the number of those initiatives has a Poisson distribution with parameter λ . Each of those initiatives produce in turn a number of contacts, whose numbers are independent and identically distributed Poisson with parameter ϕ . Therefore, condition (11) requires $\phi \geq 1$, which suggests that the phase transition depends on the same condition as in the Erdös-Renyi graph, in other words, emergence of a giant component requires greater dispersion that the Poisson model is associated with.

3.5 Sizes of Interconnected Groups of Agents

While the condition for emergence of the giant component is interesting in its own right, many economic applications may be motivated by the value of direct and indirect connections with other agents. This is the case exactly for the model analyzed by Bala and Goyal, *op. cit.*, where the net benefit from a strategy g was defined as $\Pi_i(g) = \mu_i(g) - c\mu_i^d(g)$, where $\mu_i(g)$ denotes the expected total number of other agents an agent is connected with and $\mu_i^d(g)$ the expected number of direct such connections. Both these magnitudes must be defined as shares of the total number of agents, when the number of agents is large. These magnitudes may be expressed in terms of the modern theory of random graphs with arbitrary degree distributions, albeit not always so conveniently. The former coincides with the mean size of the component a randomly chosen agent belongs to, and the latter with the mean number of connections for each agent.

We proceed further by developing the distribution of component sizes. Let s denote the random variable denoting component size, and h_{0k} denote its probability mass function. The derivation of its distribution function by means of PGF techniques is obtained by Newman et al., op. cit.. The heart of their approach rests on enumerating the number of a randomly selected agent's first neighbors and then second neighbors, and so on, that is the total number of other agents the original agent is connected with, directly and indirectly, while at each step one is careful to consider the additional contacts only. Let this probability mass function be denoted by h_{1k} . The number of contacts a typical agent has is distributed according to p_k , and each of the contacts of her first contacts, other than herself, leads to a component with size distributed according to h_{1k} . Using PGF techniques, we may obtain the PGFs of these distributions as solutions to functional equations involving the PGF of p_k . Then, using the properties of PGFs, we may compute the moments of h_{0k} in terms of the moments of p_k . See the appendix for further details.

Specifically, the mean size of the number of other agents a randomly selected agent is connected with, directly and indirectly, is given by

$$E[s] = 1 + \frac{(E[k])^2}{2E[k] - E[k^2]} = \frac{2z_1 - \operatorname{Var}[k]}{2E[k] - (E[k])^2 - \operatorname{Var}[k]}.$$
(15)

For the special case of a Poisson degree distribution, the original Erdös – Renyi case, the above formula yields a mean component size equal to $\frac{1}{1-E[k]}$ which may be computed directly; see Newman (2003), p. 21, for an intuitive argument. The proportion of all agents who belong to the giant component is given by the solution to $S = 1 - e^{-E[k]S}$, which is equal to 0, if E[k] < 1, and is greater than 0 if E[k] > 1. The mean non-giant component is given by $E[s] = \frac{1}{1-E[k]+E[k]S}$.

For the special case of a negative binomial distribution for the number of other agents each agents is connected with, the average size, before the phase transition, is:

$$E[s] = \frac{1 - \frac{1}{\nu}\phi}{1 - \left(1 + \frac{1}{\nu}\right)\phi}.$$
(16)

An important role of the dispersion of the degree distribution readily follows. From (15) we have that:

$$\frac{\partial E[s]}{\partial E[k]} = E[k] \frac{E[k] - \operatorname{Var}[k]}{(2E[k] - (E[k])^2 - \operatorname{Var}[k])^2}, \quad \frac{\partial E[s]}{\partial \operatorname{Var}[k]} = \frac{(E[k])^2}{(2E[k] - (E[k])^2 - \operatorname{Var}[k])^2} \quad (17)$$

The mean component size is increasing convex in the mean, provided that the mean exceeds the variance. It is also convex increasing in the variance. The importance of the variance receives anecdotal support from the alleged existence of a small number of individuals who have a very large number of social connections in U.S. cities. To understand how important is the existence of such outliers in terms of social connections for societies to "function" we need to know the behavioral underpinnings of this alleged fact.

For example, would it suffice for emergence of the giant component if a small number of people were extraordinarily well connected, and thus let others benefit from their connections, or should everyone be uniformly well connected? How crucial are such "Lois Weisbergs"⁸ of the world [Gladwell (1999)] for social cohesion? That is, does it take a small number of individuals who know a lot of other people and can therefore perform "social arbitrage"? Or does the widely known notion of "six degrees of separation" (which originates in Milgram's experiments 0f the 1960s [Milgram (1967)]) imply that a uniform degree of social connections suffices for social interconnectedness?

Although little is known within the economics literature about gregarious individuals,

a few studies provide glimpses into the role of gregarious individuals as workers. Krueger and Schkade (2005) document a positive and statistically significant relationship between a worker's tendency to interact with others (particularly with friends) while not working and the relative frequency of worker-related interactions on the worker's jobs. They interpret that as evidence of sorting of more extroverted workers into more sociable jobs. The relationship of remuneration to sociability, while controlling cognitive characteristics is also very interesting but does not seem to have been addressed.

While our analysis so far has emphasized the mean component size, we may explore several applications where agents' benefits depend not only on expectations but more generally on the actual distribution of component sizes. The moments of the distribution of component sizes below and above the phase transition may be obtained. This is made possible by working with PGF of the distribution of component sizes. The proportion of all agents that are interconnected above the phase transition may be obtained, albeit not in closed form. It may also be obtained numerically.

An interesting application would be to consider the following. Agents may randomly become unavailable to interact with others, even though they may be connected with other agents. Alternatively, consider that ideas or information arrive randomly at agents, and each of them passes it on to each of her acquaintances with probability q. The expected number of others who hear of the idea from an agent who has just received it and has degree k is equal to q(k-1). If agents fail to pass on the idea, then their neighbors who were connected previously through them become disconnected from one another. The likelihood that an individual receives the idea is proportional to her degree. Therefore, the average number of other persons a person passes the idea on to is equal to: $q \frac{\sum_i k_i(k_i-1)}{\sum_i k_i} = q \frac{(E[k])^2 - E[k]}{E[k]}$. More formally, working from Newman (2002a) in the case of network resilience [see the Appendix for some further details], we have that there exists a threshold value of the probability that an agent is available, which is given by $\frac{E[k]}{\operatorname{Var}[k] + (E[k])^2 - E[k]}$.

For the special case of the negative binomial degree distribution examined above, this threshold probability is given by: $\frac{\nu}{(\nu+1)\phi}$. Not surprisingly, the stronger the "intensity" with which the giant component would emerge, the higher the threshold probability. In other

words, indirect connections among agents make up for failure of individual agents.

3.6 Trade in Differentiated Products

This example motivates the model of the previous section via trade in differentiated commodities. Although not strictly necessary, it also employs a directed graph version of the model, whereby a country (site) may sell to other countries and use the proceeds to pay in turn for its own imports. Please see the Appendix for an elementary treatment of the case of directed graphs.

Individuals in opening up connections with others are motivated by the desirability of trade. We model the contacts among agents by means of directed graphs. Each agent may be connected with others and other agents may be connected with her. A directed graph accommodates conveniently a setting where an individual sells to those she is connected with, her "out-edges," and buys from those who are connected with her, her "in-edges."

A particularly simple way to motivate such trade is by means of trade in differentiated goods. Product variety is desirable and therefore motivates trade. Assuming monopolistic competition, each differentiated good's price is a constant mark-up of the wage rate, the quantity of each variety produced at the free-entry equilibrium is constant and shared among all agents and the market clears through the number of varieties. Therefore, an individual's welfare depends on the number of her contacts. This is why the model of differentiated goods In order for an agent to acquire connections with others she has to incur costs. We simplify the cost side by assuming iceberg costs.

Suppose that each site i is home to $\overline{\ell}$ workers. A large number of firms may produce any arbitrary number of varieties of a differentiated consumption good under conditions of monopolistic competition using only labor, which the single undifferentiated input in the world economy. There exists a universal unit of account, which may be used for settling all transactions across sites. For simplicity, we make the additional assumption that there is free entry, so that the number of varieties produced is determined and under symmetry equal through all sites. We develop the formal dependence of the value from trade on the number of trading partners.

We start the analysis by assuming that links between sites (that is, countries) are directed. For each site, there exist in-connections and out-connections. The agents who are located in site *i* may buy differentiated varieties from all other sites that are in-connected with site *i*. Let n_{i+}^j denote the number of varieties imported into *i* from site *j*, and $N_{i+} = \sum_{j=1}^J n_{i+}^j$, denote the total number of differentiated varieties imported from all *J* other sites which have in-connections with site *i*. Similarly, let n_{i-}^k , denotes the number of differentiated varieties exported to *k* from site *i*, and $N_{i-} = \sum_{k=1}^K n_{i-}^k$, denote the total number of varieties exported to all *K* other sites with which site *i* has out-connections; and N_i denotes the number of varieties produced in site *i*. Each site functions as an open economy by selling some of the own-produced varieties of the differentiated good to the sites that are its out-connections and uses the revenue thus generated to purchase varieties from the in-connections.

It is a well known result from international trade theory with differentiated products [Helpman and Krugman (1985)] that if wage rates are equalized across all sites, $w_i = \bar{w}$, then the monopolistic competition pricing rule implies that prices would be equal across all sites. Then the share of a typical agent's expenditure on goods from site j is given by $\frac{n_{i+}^j}{n_i+N_{i+}}$. It follows that the total expenditure on all imports by agents in site i is given by $\bar{w}\bar{\ell}\frac{N_{i+}}{n_i+N_{i+}}$.

Applying the same logic to site *i*'s exports, we have that the share of expenditure on varieties produced in node *i* by agents in node *k* that has an in-connection from node *i* is given by $\frac{N_i}{N_k+N_{k+}}$. This in turn implies that the total expenditure by all sites that have in-connections from site *i* on varieties produced in node *i*, that is, the total exports of node *i*, are given by $\bar{w}\bar{\ell} N_i \sum_{k=1}^{K} \frac{1}{N_k+N_{k+}}$. Thus, the condition for trade balance is that for a node *i* total imports must equal total exports:

$$\frac{N_{i+}}{n_i + N_{i+}} = n_i \sum_{k=1}^K \frac{1}{n_k + N_{k+}}.$$
(18)

Free entry in each site ensures that each variety is produced at quantity $\frac{\kappa\zeta}{\xi(1-\zeta)}$, which implies in turn that the number of varieties produced in each site are equal to $n_i = \bar{\ell} \frac{1-\zeta}{\kappa\zeta} \equiv \bar{n}$. Thus, all sites produce the same number of varieties. The trade balance condition then becomes: $\frac{J}{1+J} = \frac{K}{1+K}$, which implies:

$$J = K, \tag{19}$$

that is, the number of in-edges and out-edges must be equal. Of course, this condition cannot hold with probability 1, when connections are stochastic. Still, with a large number of agents, it could be proven that condition (54) is sufficient to ensure that trade balance is satisfied almost surely: $z = E\{J\} = E\{K\}$. So, we conclude that at least for the purpose of a symmetric model it suffices to work with an *undirected* graph.

There is potentially a large number of goods, which enter symmetrically into preferences. Let all individuals have identical preferences, given by $U = \left(\sum_{m} c_{m}^{\zeta}\right)^{\frac{1}{\zeta}}$, $0 < \zeta < 1$, where m ranges over varieties available for purchase in the site where an individual is located. The range is affected by trade and will be discussed further below. All goods are produced with the same cost (labor requirements) function, which includes a fixed cost κ and a marginal cost ξ , both defined in terms of units of labor. It is convenient to define $\sigma \equiv \frac{1}{1-\zeta}$, the elasticity of substitution among the differentiated inputs.

Applying standard results from trade theory under monopolistic competition [Helpman and Krugman (1985)], we have that if w_i denotes the wage rate in site *i*, then profit maximizing by firms under conditions of free entry implies a price which is constant for all varieties produced in site *i* and equal to $p_i = \frac{\xi}{\zeta} w_i$. An individual who is located in site *i* has demand for a particular differentiated variety *m* given by:

$$c_m^d = w_i \frac{p_m^{-\sigma}}{P_i^{-(\sigma-1)}},$$

where $P_i = \left(\sum_m (p_m)^{1-\sigma}\right)^{\frac{1}{1-\sigma}}$ denotes the price index for all goods available in site *i*, each of which are indexed by *m*. Note that the price elasticity of demand for each of the differentiated goods is equal to minus the elasticity of substitution among differentiated products, σ . Furthermore, it is a standard feature of this theory that the smaller is σ , the higher the market power of each firm. In the limit when σ tends to infinity, the model of monopolistic competition implies perfect competition.

To see the basic workings of this model, consider how expenditure is allocated to different varieties of goods. First, we note that all goods produced in a site would be priced at the
same price. There are n_i goods produced in site *i* and n_{i+}^j are imported from site *j* to site *i*. Therefore, the price index in site *i* may be written as:

$$P_{i} = \left(N_{i}p_{i}^{1-\sigma} + \sum_{j=1}^{J} n_{i+}^{j}p_{j}^{1-\sigma}\right)^{\frac{1}{1-\sigma}}.$$
(20)

If wage rates were equalized across all sites, $w_i = \bar{w}$, then the pricing rule implies that prices would also be equal across all sites.

If creation of connections between sites is up to individuals' initiative, then individuals have an incentive to spend resources in the creation of additional connections because doing so increases the number of varieties they may purchase from \bar{n} , under autarky, to $\bar{n} + \bar{n}J$, if they may purchase from J other sites as well, that is when site i is connected with Jother sites. Using the behavioral model for individuals above, we have that the indirect utility function is $U_{\text{aut}} = \frac{\zeta}{\xi} \bar{n}^{\frac{1}{\xi}-1}$. If J sites have in-connections with site i, then indirect utility conditional on the number of in-connections being equal to J becomes $\tilde{U}(J) = (1 + J)^{\frac{1}{\xi}-1}U_{\text{aut}}$. This quantity is random but always larger than under autarky, when J > 0, and therefore so is its expected value. That is, if the actual number of in-connections is not known when decisions about contacts are made, then an agent's expected welfare is measured as her expected utility, that is, the expectation of $\tilde{U}(J)$ with respect to J. To motivate a genuine tradeoff, it must be the case that there is a cost associated with the expansion of the variety of goods associated with creating connections, such as transportation costs for the imported goods. In that case, an increase in the variety of goods improves welfare but comes at the cost of increased import prices.

We see this tradeoff clearly by letting transportation costs be in the form of iceberg costs: to have a unit of a good from site j available in site i, e^{τ} units of the good must be purchase in site j, where τ , $\tau > 0$, is a parameter. So, the c.i.f. price in site i of a differentiated good produced in site j is $p_j e^{\tau}$, and therefore the price index when differentiated varieties may be imported changes from (20) to become

$$P_{i} = \left(n_{i} p_{i}^{1-\sigma} + \sum_{j=1}^{J} n_{i+}^{j} p_{j}^{1-\sigma} e^{(1-\sigma)\tau} \right)^{\frac{1}{1-\sigma}}.$$

Indirect utility, conditional on the number of in-connections being equal to J, is given by

 $\tilde{U}(J) = \frac{\zeta}{\xi} \bar{n}^{\frac{1}{\sigma-1}} \left(1 + J e^{(1-\sigma)\tau}\right)^{\frac{1}{\sigma-1}}$, is a decreasing function of transport costs, *cet. par.*, which makes intuitive sense. Therefore, while more connections , with other sites, more varieties may be imported leading to greater welfare. However, the welfare enhancing effect of additional in-connections is dampened by the impact of transport costs.

Let E[k] and Var[k] denote the mean of variance of the degree distribution. Expected indirect utility may be written as:

$$E\{\tilde{U}(J)\} = U_{\text{aut}} \left(1 + E[k]e^{(1-\sigma)\tau}\right)^{\frac{1}{\sigma-1}} \left[1 - \frac{1}{\sigma-1} \left(1 - \frac{1}{\sigma-1}\right) \frac{\operatorname{Var}[k]}{\left(e^{(\sigma-1)\tau} + E[k]\right)^2}\right].$$
 (21)

We note that the impact of uncertainty in the number of connections depends on the actual magnitude of the elasticity of substitution. If σ is larger (smaller) than 2, then the indirect utility function is concave (convex) in the number of connections with other sites, and the increased varieties made possible by the degree distribution decreases (increases) welfare.

If the mean and variance of the number of connections may vary independently — as in the case of a negative binomial distribution that we examined earlier —, then for given values of E[k] and τ , (21) implies that there exists a threshold value of Var[k], above which it is not attractive to an agent to invest in connections. That is, for the presence of connections to pay, it must be the case that

$$2E[k] - \left(E[k^2]\right)^2 \le \operatorname{Var}[k] \le \frac{\sigma - 2}{(\sigma - 1)^2} \left[1 - \frac{e^{\tau}}{(e^{(\sigma - 1)\tau} + E[k])^{\frac{1}{\sigma - 1}}}\right] \left(e^{(\sigma - 1)\tau} + E[k]\right)^2.$$
(22)

We note that in view of (12), $\operatorname{Var}[k]$ must exceed $2E[k] - (E[k])^2$. Therefore, for both the condition for phase transition to hold and for connections to be attractive, the relationship between the mean and the variance is restricted.

Transport costs have a subtle effect. They reduce welfare because they increase costs, but their dampening of the welfare-enhancing effect of greater variety also reduce its variance.

3.7 Graphical Economies: Extension of the Arrow–Debreu Model

In one of the most interesting recent developments of research on economies embedded in graph settings, economists and computer scientists have examined economic transactions of various kinds, ranging from exchange to auctions. These new works provide important motivation for economic interactions among agents, in contrast to much of the social networks literature where agents are typically assumed to be passive.

Kakade *et al.* (2004a, 2004b) have sought to extend the range of key results in mathematical economics, such as the Arrow–Debreu theorem on the existence of competitive equilibrium [Arrow and Debreu (1954)], to "graphical" economies. They define graphical economies in terms of a given graph topology, \mathcal{G} , of what direct trades are allowed among individuals. In the setting of Kakade *et al.* (2004a) there exist $i = 1, \ldots, I$ individuals and $j = 1, \ldots, K$ physically different goods. Goods are indexed by their sellers, so that there is a total of $I \cdot K$ goods. The same physical goods sold by different sellers are perfect substitutes. An undirected graph over \mathcal{I} defines trade restrictions; lack of an edge $\{i', i''\}$ means that those two individuals may not trade *directly* with another. In other words, every consumer is allowed to buy goods only from her neighbors, $\nu(i)$, that is $\mathbf{x}^{ij} = \mathbf{0}, \ j \ni \nu(i)$, and market clearing is local: each individual's value of supply (endowment) vector is equal to the value of her demand vector at the "local" prices.

Let p_k^i be the price of good k sold by individual i. The vector of prices of all goods sold by an agent define to local price vector, \mathbf{p}^i . Individual i's consumption plan satisfies $\sum_{j \in \nu(i)} \mathbf{p}^j \cdot \mathbf{x}^{ij} = \mathbf{p}^i \cdot \mathbf{e}^i$, where \mathbf{e}^i denotes her endowment of goods. Proving existence of a graphical equilibrium, that is existence of a set of prices, $\mathbf{P} = \{\dots, \mathbf{p}^i, \dots\}$, and plans in which all plans are optimal at the prices and all markets for each agent i clear: $\sum_{j \in \nu(i)} \mathbf{x}^{ji} = \mathbf{e}^i$. This requires an extension of the Arrow-Debreu model. That is, it is necessary to ensure that no individuals are left with endowments valued at zero: there are in effect $I \cdot K$ goods but each individual has an endowment of K goods and is allowed to sell at the "local" prices only. Existence of a graphical equilibrium amounts to existence of equilibrium price dispersion. Graphical equilibria and Arrow-Debreu equilibria coincide if graph \mathcal{G} is connected.⁹

Kakade *et al.* (2004b) apply this framework to examples where the graph, \mathcal{G} of trade restrictions is random. They use a bipartite random graph and compare bipartite versions of the Erdös – Renyi model and of a random version of the preferential attachment model. According to the latter, the economy starts with a buyer and a seller. At each subsequent

step an additional buyer and an additional seller are added: the buyer is connected with probability α to a seller in the existing graph uniformly at random, and with probability $1 - \alpha$ the buyer is connected to a seller in proportion to the existing degree of the seller. Simultaneously, a seller is attached in a symmetric manner, with probability equal to α randomly, and to $1 - \alpha$ with preferential attachment. They also examine a modification that allows a buyer to be connected to more than one sellers, a feature that produces trade restriction graphs that are not just trees. All sellers sell only one and the same good. Structural properties of G are reflected in price dispersion. It is known from the preferential attachment literature, the resulting degree distribution can be approximated by a power law. Therefore, an attractive interpretation of the model may be a model for the distribution of wealth, in which case the preferential attachment model would predict a power law. In contrast, for the Erdös – Renyi model with a large number of agents and a constant probability for each edge, price dispersion takes a very different form.¹⁰ This particular application by these authors suggests that it would be interesting to examine the contribution of "connection" uncertainty (how many other traders a trader trades with) as separate from endowment and price uncertainty to the distributions of such outcomes as income and wealth. See also Ioannides and Loury (2004). Of particular interest is to examine the origin of the sensitivity of outcomes to parameter values, which was discussed in section 2 above.

3.7.1 Other Models of Interactions with Direct Neighbors

The literature has considered also problems set in networks that are populated by agents who value interactions with their direct neighbors, and whose objectives therefore involve measures based on the number of direct connections. Consider a setting like that of Bramoullé and Kranton (2003), where agents value the private information they receive from their immediate (first) neighbors. So individual *i* values the *total* information in his possession, $e_i + \sum_{j \in \nu(i)} e_j$, and incurs a constant marginal cost *c*. That is, agent *i*'s payoff is $U(\mathbf{e}, \mathbf{G}) = b(e_i + \sum_{j \in \nu(i)} e_j) - ce_i$, where \mathbf{G} denotes social structure, $\nu(i)$ denotes agent *i*'s neighborhood, and the function $b(\mathbf{e})$, with b(0) = 0, is increasing and concave in its argument. An individual benefits from the sum total of the information directly possessed by

her neighbors and in turn her own information benefits her neighbors. Depending upon assumptions made about the social structure, an agent's neighborhood may be either fixed or random. This model may accommodate the case where the benefits derive from locating the lowest price seller among a number of sellers. Other literature has interpreted direct connections themselves as a measure of social capital. This is the case with one of the models in Mobius and Rosenblat (2002), where if an agent's neighbor is unable to provide a favor, she in turn appeals to one of her own other connections. A particularly interesting consequence of valuing direct contacts only is when agents' behavior brings about the emergence of the giant component in the social network.

3.8 Social Networks versus Other Networks

The recent econophysics literature recognized that models that have been proposed to study engineering and biological networks do not perform well when it comes to social networks. As Newman and Park (2003) underscore, social networks exhibit non-trivial clustering, or network transitivity, and show assortative mixing, that is positive correlation between the degrees of adjacent nodes. Empirically speaking, most other networks show disassortative mixing. These authors suggest that the community structure of social networks may explain both clustering and assortative mixing, which do not vanish as the size of the network increases. If individuals who belong to small groups tend to have few connections and are connected to others in the same group, who are also like themselves, and similarly individuals who belong to large groups tend to have more connections and are connected to others in the same group, then variation in the size of groups would produce assortative mixing. Newman and Park obtain rigorous results on the impact of community structure in social networks by describing (through its PGF) the joint probability distribution for e_{ik} , the number of "excess" nodes that a randomly chosen edge is connected with, that is the number of other edges attached to the node other than the one that is randomly selected. This allows them to write an expression for the assortativity coefficient, the excess correlation coefficient for the number other nodes each edge is connected with,

$$r = \frac{1}{\sigma_q^2} \sum_{jk} jk (e_{jk} - q_j q_k),$$
(23)

where q_j denotes the probability distribution for excess degrees for a randomly selected neighbor, $q_j = \frac{(k+1)p_{k+1}}{\sum_k k p_k}$, and σ_q^2 its variance. They show that given p, the probability that individuals are acquainted with one another, the probability functions for r_m , the number of groups each individual belongs to, and for s_n , the size of groups, the assortativity coefficient is positive. In the special case when both the number of groups and the sizes of groups have Poisson distributions with parameters μ and ν respectively, then the assortativity coefficient is given by: $r = \frac{p}{1+\mu+\nu\mu p}$. As either of the two means μ and ν increases, the assortativity coefficient decreases. This is straightforward when it comes to increase of the mean number of groups an individual belongs to: the more groups an individual belongs to, the less the relative within-group correlation upon which assortativity depends. That is, the withingroup correlation is diluted by all the other groups the individual belongs to. Increase in mean group size also increases dispersion, and therefore fewer individuals with similar numbers of connections will fall within the same community.

Detecting community structure in networks, which is essential in understanding the structure of networks, is a hard computational problem. See Newman (2004) for a review of different approaches. Essentially, the statistical inference problem by means of a standard method like maximum likelihood estimation is complicated by the fact that a large number of possible configurations must be considered, whose number increases exponentially.

Recently, Copič, Jackson, and Kirman (2005) get additional mileage by motivating an abstract problem of community structure as a problem of identifying communities of scientific journals in terms of patterns of cross-citations. They axiomatize their approach by means of ranking partitions of a graph in terms of likelihood. Specifically, let $\Pi(\mathcal{I})$ be the set of all partitions of I nodes, π its generic element, and for any $i \in \mathcal{I}$, let $c_{\pi}(i)$ be the component of π containing i. A community structure is a partition of \mathcal{I} . Any two nodes within a community "interact," are connected, with probability p_{in} , and any two nodes from different communities "interact," are connected, with probability p_{out} . Their model allows for multiple interactions

 s_{ij} between any two nodes i, j. So, the likelihood of seeing g_{ij} out of s_{ij} is:

$$p_{in}^{g_{ij}}(1-p_{in})^{s_{ij}-g_{ij}},$$

if i, j belong to the same community, and

$$p_{out}^{g_{ij}}(1-p_{out})^{s_{ij}-g_{ij}},$$

if i, j belong to different communities. The likelihood of observing any given pattern of cross-citations is given by:

$$L_{s,g}(\pi) = \prod_{i \in \mathcal{I}} \left[\left(\prod_{j \in c_{\pi(i)}} (p_{in})^{g_{ij}} (1 - p_{in})^{s_{ij} - g_{ij}} \right) \left(\prod_{j \in \mathcal{I} \setminus c_{\pi(i)}} (p_{out})^{g_{ij}} (1 - p_{out})^{s_{ij} - g_{ij}} \right) \right].$$
(24)

Any two community patterns may be compared in terms of their likelihood, and their maximum likelihood provides an ordering of all partitions on $\Pi(\mathcal{I})$. They apply their method to data on cross-citations among economics journal in 1995–1997 and estimate a pair of probabilities (p_{in}, p_{out}) . Of course, the world is more heterogeneous and, in particular, hierarchical. A lot of people publishing in journals that cite the *American Economic Review* frequently are not necessarily themselves cited by author publishing in the *American Economic Review*.

While detecting community structures has generated scientific interest, there is also considerable interest within business. Recent business ventures are notable for exploring "relationship capital." One such company, *Visible Path*, promises to use the "the Science of Trust" to "transform the way large companies leverage relationship capital to drive top line revenue growth" [www.visiblepath.com].

3.9 Centrality and Searchability of Random Graphs

Another aspect of social structures that are modelled as random graphs is *centrality*. This is a core sociological concept [Wasserman and Faust (1994)], that has received renewed attention in the Internet era. Is there a sense in which we may characterize each individual in terms of her social importance? If connections confer social importance, then let the importance of agent i be ϖ_i , and let us assume that this is proportional to the sum of the importance of the other agents she is connected with. That is: $\varpi_i = \lambda^{-1} \sum_j \Gamma_{ij} \varpi_j$. By rewriting this in matrix form with ϖ an *I*-vector denoting social importance of respective agents, we have:

$$\Gamma \varpi = \lambda \varpi. \tag{25}$$

In other words, the vector of individuals' social importance, ϖ , and the respective coefficient of proportionality, λ , are an eigenvector and its respective eigenvalue of the adjacency matrix Γ . Since the adjacency matrix is symmetric and positive, the Perron-Frobenius theorem guarantees the existence of a maximal positive eigenvalue and a corresponding positive eigenvector, provided that the graph is connected, or else the maximal eigenvalue would be equal to zero [Cvetković *et al.* (1995)]. If the social structure is not known with certainty and may be described by a random graph, what can we say about centrality of the resulting graph?

While the centrality of the resulting random graph is hard to characterize, the associated eigenvalue, the inverse of the coefficient of proportionality, is much easier. It is well known that the maximal eigenvalue is contained between a graph's maximal degree and its average degree [Cvetković et al. (1995)]. For a random Erdös – Renyi graph corresponding to a constant edge probability p, its maximal eigenvalue is asymptotically normally distributed with mean (I-1)p + (1-p) and variance 2p(1-p). Therefore, the maximal eigenvalue increases linearly with the number of agents. When the edge probability decreases as the number of agents increases as $p(n) = O(\ell nn)$, the case of the sparse random graph, the largest eigenvalue is given by $(1 + o(1)) \max\{\sqrt{\Delta}, Ip\}$, where o(1) tends to 0 as $\max\{\sqrt{\Delta}, Ip\}$ tends to infinity and Δ is the maximum degree of the graph [Krivelevich and Sudakov (2003)]. The asymptotic behavior of the largest eigenvalue is quite critical to network search because the associated eigenvector gives the social importance of different sites. In fact, some of the latest developments in the literature on the searchability of the web depends on topological characteristics of the random graph. For example, the popular search engine *Google* employs a variation of the above network centrality model in arriving at a ranking for the importance of web sites [Newman (2003d)].

3.10 Applications with Models of Job Matching

The job search model addresses the problem of matching workers and firms. This is an inherently discrete problem and therefore its stochastic versions have been typically handled by means of Poisson models or models of other point processes [Pissarides (2001)]. The underlying discrete assignment problem has itself received attention; see Akerlof (1981) and Shimer (2003), most recently. We examine next a multilateral job matching model, where agents contact several agents on the other side of the market.

Let the sets denoting firms and workers (with each firm being a "job," employing one worker) be, respectively: $\mathcal{M} = \{1, 2, ..., M\}$, $\mathcal{N} = \{1, 2, ..., N\}$. Let p_j denote the probability mass function for the random variable J that denotes the number of different firms that a worker is connected with. Under the assumption that there is at most one connection with each firm, J may take values j = 1, ..., M. Let $f_0(x)$ be the PGF of p_j . Let q_k denote the probability mass function for the random variable K that denotes the number of different workers that a firm is connected with. Under the assumption that each firm has at most one connection with each worker, K may take values k = 1, ..., N. Let $g_0(x)$ be the PGF of q_k . The means of the respective distributions are denoted by, respectively: $\mu = f'_0(1)$, the mean number of firms a worker is in contact with, and $\nu = g'_0(1)$, the mean number of workers a firm is in contact with. For consistency, it should be the case that $M\nu = N\mu$.

If workers are matched with firms at the workers' sole initiative, the two distributions p_j, q_k , may not specified arbitrarily; in fact, in that case, the probability mass function q_k is derived from p_j . This is, of course, well recognized and easily derived in models of job search where individuals apply to only one job at a time. Yet, the derivation in case of multilateral matching is quite complicated [Albrecht *et al.* (2003)].

Worker and job matching may be modelled as a bipartite graph, with the two respective groups of nodes being the sets of firms and of workers, \mathcal{M} and \mathcal{N} , respectively. Next we consider the groups of all workers who are in contact with the same firms. Individuals who have been in contact with the same firm may be affected similarly in a variety of ways, including most notably the fact that only of them would be chosen for employment. Similarly, sets of firms who are in contact with the same individuals may be impacted in similar ways. We can derive the probability generating functions (and through them the parameters of the respective mass functions) for these groups of workers and separately, of firms.

Consider a contact between a firm and a worker that is chosen randomly from among all such contacts, that is, from among the edges of the bipartite graph describing such connections. Now, consider the respective firm and worker linked by such a contact. Let the PGF of the distribution of the number of other firms that a worker thus chosen is also in contact with be $f_1(x)$, and of the number of other workers that a firm thus chosen has established contact with be $g_1(x)$. From Newman *et al.* (2001), p. 11, these PGFs are given by, respectively:

$$f_1(x) = \frac{1}{\mu} f'_0(x), \ g_1(x) = \frac{1}{\nu} g'_0(x).$$
(26)

Again, these distributions reflect the impact of connection-biased sampling.

Consider the distribution function of the number of other workers who are in contact with the same firms as a randomly chosen worker. These workers share in common information about the same firms. Its PGF is given by: $G_0(x) = f_0(g_1(x))$, [*ibid.*]. That is, this is the PGF for the degree distribution for a graph defined as having as nodes all workers and edges connecting pairs of workers who are in contact with the same firms. In graph-theoretic terms, this is the distribution of the number of first neighbors, when two workers are assumed to be neighbors if they are in contact with the same firm. Working in like manner, for a randomly chosen contact between a firm and a worker, consider the worker thus chosen: the distribution of the number of other workers that are in contact with the same firm as a worker thus chosen is given by: $G_1(x) = f_1(g_1(x))$. Working for the number of firms who are in contact with the same worker, that is, the PGF for the degree distribution for a graph defined as having as nodes all firms and edges connecting pairs of firms who are in contact with the same workers. Its PGF is given by: $F_0(x) = g_0(f_1(x))$,

To give an example, consider that the number of firms each worker has a contact with has a Poisson distribution with parameter μ , and that the number of workers each firm has contacts with has a Poisson distribution with parameter ν . Thus $f_0(x) = e^{\mu(x-1)} =$ $f_1(x), g_0(x) = e^{\nu(x-1)} = g_1(x)$. The PGF for the distribution function of the number of other workers who are in contact with same firm as a randomly chosen worker is $G_0(x) = G_1(x) = e^{\left[\mu\left(e^{\nu(x-1)}-1\right)\right]}$. The PGF for the distribution function of the number of other firms who are in contact with same worker as a randomly chosen firm is $F_0(x) = F_1(x) = e^{\left[\nu\left(e^{\mu(x-1)}-1\right)\right]}$. The average number of first neighbors, the average number of other workers that are in contact with the firms with which a worker is also in contact, is given $G'_0(1) = \mu\nu$. The average number of second neighbors is: $\frac{d}{dx}G_0(G_1(x))\Big|_{x=1} = G'_0(1)G'_1(1) = f'_0(1)f'_1(1)[g'(1)]^2 = (\mu\nu)^2$. The second moment of $G_0(x)$ is given by $\left(x\frac{d}{dx}\right)^2 G_0(x)\Big|_{x=1} = \mu\nu[1+\nu+\mu\nu]$. The second moment of $F_0(x)$ is given by $\left(x\frac{d}{dx}\right)^2 F_0(x)\Big|_{x=1} = \mu\nu[1+\mu+\mu\nu]$. Finally, the condition for emergence of the giant component in the graph of workers who have been in contact with the same firm is $\nu \geq \frac{1}{1+\mu}$, and the condition for emergence of the giant component in the graph of workers to jobs in presence of coordination frictions in the style of Shimer (2003).

4 Markov Random Graph Models of Social Interactions

While interest in social networks is relatively recent within economics, the subject has attracted continuous interest in mathematical sociology. We seek to draw lessons by contrasting the economics, econophysics and mathematical sociology literatures. A landmark development in the mathematical sociology literature is a number of models dating back to Holland and Leinhardt (1977) that characterize the evolution of the entire social structure as a stochastic process. A common problem faced by these approaches is how to model in a tractable way the possible dependence between the decisions of different agents and between decisions made by a single agent in contacting other agents. For example, the original model of Holland and Leinhardt rests on the assumption that the states of different agents, given the state of the social structure in the previous period, are conditionally independent. A great potential that has been opened up by the economics literature is exactly in offering predictions about the properties of the entire network that follows the development of contacts by individual agents. Furthermore, a key aspect of the description of random graphs by means of arbitrary degree distributions is that it is no longer possible to consider the probability of individual links as a building block of the model. Therefore, the modern literature on random graphs has addressed successfully the problem of generalizing the degree distribution but not transitivity, the phenomenon whereby the acquaintances of my acquaintances are also likely to be my acquaintances, too. But the techniques developed by the newer literature on random graphs with arbitrary degree distributions rests heavily on the assumption of the numbers of connections in adjacent nodes being independent. The usefulness of the network formation models extends to allowing us to consider the simultaneity of individual decisions.

With an eye on this objective, we discuss next a particular approach to the study of social networks that allow for dependence among graph-related attributes of connected nodes. Except for some special cases, this appears to be the only approach that allows modelling transitivity of social connections. Following Newman (2003), p. 26, any measurable properties of a graph, $\{\epsilon_i\}$, such the number of edges, the number of vertices of a given degree, or the number of triangles, may be associated with an exponential random graph model. That is, the probability of a graph G is given by

$$\operatorname{Prob}(G) = \frac{1}{Z} e^{-\sum_{i} \beta_{i} \epsilon_{i}}, \quad Z = \sum_{G} e^{-\sum_{i} \beta_{i} \epsilon_{i}}, \quad (27)$$

where Z denotes the partition function. In calculating all of the possible realizations, we would take into consideration the specifics of the problem. This approach may in principle be applied to any problem. Unfortunately, only very special problems may lend themselves to analytical derivations that allow one to study the behavior of these models as parameters change.

Fortunately, an interesting benchmark is available in the form of the so-called "2-star" model of a network, that is the case when the network may exhibit only pairs of edges that share a node, Park and Newman (2004a) have obtained an analytical solution. The 2-star model follows from (27) in the special case when

$$\operatorname{Prob}(G) = \frac{1}{Z} \exp\left[-\frac{J}{I-1} \sum_{i} k_i^2 - B \sum_{i} k_i\right], \qquad (28)$$

where k_i denotes the degree of vertex *i*. The solution involves the parameters B, J, I of

the model and ϕ_0 , which is defined as the solution to $\phi_0 = \frac{1}{2}[\tanh(2J\phi_0 + B) + 1]$. In the approximate mean-field case, $E[k] = (I - 1)\phi_0$ and a variety of properties of the random graph, the actual mean degree, the mean squared degree, etc., may be expressed in closed-form in terms of B, J, I and of ϕ_0 [*ibid.*, p. 3]. Those expressions are complicated functions of the basic parameters, in addition to ϕ_0 . Specifically, the mean, the mean squared and the variance of the degree distribution are given by:

$$E[k] = (I-1)\phi_0 + \frac{2J\phi_0(1-\phi_0)(1-2\phi_0)}{(1-4J\phi_0(1-\phi_0))(1-2J\phi_0(1-\phi_0))},$$
(29)

$$E[k^2] = (I-1)^2 \phi_0^2 + \frac{(I-1)\phi_0(1-\phi_0)(1-4J\phi_0^2)}{(1-4J\phi_0(1-\phi_0))(1-2J\phi_0(1-\phi_0))},$$
(30)

$$E[k^2] - (E[k])^2 = (n-1)\frac{\phi_0(1-\phi_0)}{(1-2J\phi_0(1-\phi_0))}.$$
(31)

This helps make clear that the "deep" parameters of the Markov random graph model would generally be hard to recover in an estimation setting. The "silver lining" is that one may check directly whether the underlying network possesses a giant component, that is under what conditions on the parameters of the model $E[k^2] \ge 2E[k]$.

4.1 The Frank–Strauss Model of Markov Random Graphs

Although this approach may accommodate different measurable properties of graphs, we stick to graph topology in this exposition. We describe a social network \mathcal{G} in terms of its adjacency matrix as a random matrix. As suggested by Frank and Strauss (1986) and Strauss (1986), the dependence structure among the random variables describing connections between different agents are described by the *dependence graph* \mathcal{D} of the random matrix Γ . The dependence graph is a *non-random* graph that specifies the dependence structure between the $\binom{I}{2}$ random variables γ_{ij} that denote all possible connections among individual agents. The nodes of \mathcal{D} are the element of the index set $\{(i,j); i, j, \in \mathcal{I}, i \neq j\}$, that is all possible *edges* of \mathcal{G} . The edges of \mathcal{D} signify pairs of the random variables. That is, \mathcal{D} has an edge between (i, j) and (k, ℓ) , if γ_{ij} and $\gamma_{k,\ell}$ are conditionally dependent.

Frank and Strauss $(1986)^{11}$ invoke the Hammersley–Clifford theorem [Besag (1974)] and obtain a characterization of the probability function for the realization of a random undirected graph Γ , with dependence graph \mathcal{D} . This probability is given by

$$\operatorname{Prob}(\Gamma) = c^{-1} \exp\left[\sum_{A \subset \Gamma} \alpha_A\right],\tag{32}$$

where α_A is an arbitrary constant, if A is a clique of \mathcal{D} , $\alpha_A = 0$, otherwise; c is a normalizing constant. If the maximal cliques of \mathcal{D} are disjoint, then it follows that a general probability distribution of Γ is specified by separate probability distributions of the maximal sufficient subgraphs of Γ . Because of the exponential expressions involved in describing this model, which originate in the Markov random field expressions associated with the Hammersley– Clifford theorem, these class of models are known as exponential random graph models.

To see the power of the theorem, let us consider a Bernoulli graph, that is, a random graph where all edge indicators γ_{ij} are mutually independent Bernoulli random variables, with edge probabilities p_{ij} . Then,

$$\operatorname{Prob}(\Gamma) = \left[\prod_{(ij)\in\Gamma} \frac{\exp[\alpha_{ij}]}{1 + \exp[\alpha_{ij}]}\right] \times \left[\prod_{(ij)\notin\Gamma} \frac{1}{1 + \exp[\alpha_{ij}]}\right],\tag{33}$$

and $p_{ij} = \frac{\exp[\alpha_{ij}]}{1 + \exp[\alpha_{ij}]}$. The Erdös–Renyi random graph follows for the special when all edge probability are equal.

Frank and Strauss introduce the notion of a general Markov graph, as a graph whose dependence graph has no edges between *disjoint* sets of nodes, such as (i, j) and (k, ℓ) . That is, for a Markov graph Γ , edges which are *non-incident* to the same node are conditionally independent. That is, decisions about connections between different pairs of agents (j, k)and (j', k') are independent, as long as $j \neq j' \neq k' \neq k'$. This implies readily that the cliques of the dependence graph of a Markov random graph correspond to sets of edges such that any pair of edges within the set must be incident. Such sets are just *triangles* and *stars*, that is k-stars, $k = 1, \ldots, I - 1$ [*ibid.*, p. 835]. This allows us to write a general expression for the probability of any arbitrary undirected Markov graph:

$$\operatorname{Prob}(\Gamma) = c^{-1} \exp\left[\sum \alpha(T_{uvw}) + \sum_{k=1}^{I-1} \sum \frac{1}{k!} \alpha(S_{v_0 \dots v_k})\right],$$
(34)

where the first sum enumerates and sums up over all $\begin{pmatrix} I \\ 3 \end{pmatrix}$ distinct triangles, T_{uvw} , $T_{uvw} \subset \Gamma$, the second sum enumerates and sums up over all distinct k-stars, for $k = 1, \ldots, I - 1$, and the functions α are vectors of parameters.

This results admits two simplifications. First, under an assumption of homogeneity, namely when all topologically isomorphic graphs have the same probability, the argument of $\exp[\cdot]$ above is simplified to: $\alpha_t t + \sum_{k=1}^{I-1} \alpha_k s_k$, where t is the number of triangles in Γ and s_k the number of k-stars in Γ , and α_t, α_k are parameters. Homogeneity essentially means that nodes, that is agents, are a priori indistinguishable and therefore only distinct graph topologies matters. Second, in view of the fact that the k-star specific parameters in (34) are hard to interpret, because every k-star contains $\binom{k}{j} j$ - stars as well, j < k, Frank and Strauss, *ibid.*, p. 836, show that the probability of a general homogeneous graph is equivalently rewritten in terms parameters corresponding to the degree distribution of graph Γ as:

$$\operatorname{Prob}(\Gamma) = c^{-1} \exp\left[\alpha_t t + \sum_{j=1}^{I-1} \alpha_j d_j\right], \qquad (35)$$

where d_j denotes the number of vertices of degree j in Γ . This is the probability of graph Γ , conditional on the number of triangles t, and on the number of nodes with different degrees.

Some remarks are in order. *First*, we note that the above expressions give probabilities for events defined as realizations of *entire* graphs. Therefore, they are appropriate to consider when we know the outcome of individual decisions that satisfy the conditions that define Markov graphs. That is, for a model where individuals make individual decisions to contact others, and the decisions to each individual makes to contact all others are statistically dependent, then (35) gives the probability that a graph with t triangles and d_j , j-stars $j = 1, \ldots, I - 1$, will be realized.

Park and Newman (2004c) obtain exact (though not closed-form) solutions for the parameters of a special case of the above model, that is for an exponential random graph, for which a graph with a total number of edges and of triangles, denoted by $D(\Gamma)$ and $t(\Gamma)$, respectively, occurs with probability proportional to $e^{-[\alpha_d D(\Gamma) - \alpha_t t(\Gamma)]}$. Let $p = E[\gamma_{ij}]$ denote the probability (connectance) that the typical edge is present, $q = E[\gamma_{ij}\gamma_{jk}]$ and the probability

of a two-star (or dyad), and $r = E[\gamma_{ij}\gamma_{jk}\gamma_{ki}]$ the probability of a triangle, in exponential random graphs with a probability being proportional to $e^{-[\alpha_d D(\Gamma) - \alpha_t t(\Gamma)]}$. Using tools from Park and Newman (2004b), they show that q, the expected number of dyads, is given by the solution of

$$q = \frac{e^{\alpha_d - \alpha_t (I-2)q} + e^{\alpha_t}}{\left(e^{\alpha_d - \alpha_t (I-3)q} + 1\right)^2 \left(e^{\alpha_d - \alpha_t (I-2)q} + 1\right) + \left(e^{\alpha_t} - 1\right)},\tag{36}$$

and the expected number of triangles in the graph is given by:

$$r = \frac{e^{\alpha_t}}{\left(e^{\alpha_d - \alpha_t(I-2)q} + 1\right)^3 + \left(e^{\alpha_t} - 1\right)}.$$
(37)

The RHS of Equ. (36) is monotone increasing in q, but may, depending upon parameter values, be sigmoid and have either three fixed points or one fixed point. The former, the "broken-symmetry" case, is associated with two areas of parameter values for which the density of triangles is high and low. The latter, the symmetric case, is associated with coexistence of both high and low density areas of triangles. While these derivations are for the so-called mean field case, these authors show that they are exact in the case of large number of agents.

Second, this is an equilibrium outcome that follows from the theory of Markov random fields and is consistent, in principle, with a variety of individual contact processes, but is not linked to any specific law of individual decision making. It is derived under the assumption of a finite number of agents. Presumably, taking limits for large numbers of agents may lead to results similar to those of the random graph literature. However, this particular literature has emphasized empirical applications, especially by sociologists, except for the papers by Park and Newman, referred to above.

Third, with an eye to empirical applications, it needs to be stressed that estimations with the Frank–Strauss model pose some problems, in that the normalizing constant contains parameters that also appear in the numerator of the RHS of (35) and need to be treated as nuisance parameters.

Fourth, Newman (2003) claims that the model is vulnerable to a particular property of generating too many complete cliques. These contribute to the overall clustering coefficient but generate unevenness across the graph.

Fifth, this approach has been quite popular for structuring estimation models associated with different types of properties of graphs. See, in particular, Anderson, Wasserman and Crouch (1999), Pattison and Robins (2002), Pattison and Wasserman (2002) and Wasserman and Robins (2001), who discuss various aspects of the estimation problem. Finally, Morris (2003) offers a more optimistic assessment of the prospects of applications of exponential random graph models when the dependence can be thought of as a neighborhood effect.

5 Observable Consequences of Optimizing Behavior in Networks

I conclude by looking at whether observable consequences of optimizing behavior may serve as basis for empirical investigations. The modern literature on networks has emphasized certain stylized facts, such as the degree distributions typically obeying power laws and topological features conforming to certain predictions. The literature has addressed the presence such stylized facts by means of models with large graphs. Yet, the empirics in this area have not received sufficient scrutiny. When they did receive such scrutiny, as in the case of Faloutsos *et al.* (1999) by Chen *et al.* (2002), the empirical case for power laws considerably weakened, as we discuss below.

5.1 Actions as Outcomes from Games in Finite Networks

We take up the matter of observable consequences of optimizing behavior in networks by considering first the case of finite graphs. When individuals interact with a finite number of other individuals, it is natural to consider interdependence of their actions in the light of game theory. Galeotti *et al.* $(2006)^{12}$ offer a systematic framework for the treatment of strategic interactions when the definition of neighborhood is described either in terms of full knowledge of a network and other individuals' positions in it, or of knowledge of the network's degree distribution, when the information is incomplete. Their models allow for a general class of payoffs, which have as special cases practically all previously studied models,

and for incomplete information about network structures. Their results apply to interactions between individuals and their immediate, that is direct, neighbors only. They depend critically upon whether different individuals' actions are either complements or substitutes, or are subject to positive or negative externalities from others. Generally, most of their results assume that different individuals' degrees are independent. Their results are derived under the assumption that adding a link to a neighbor who chooses action 0 is payoff equivalent to not having an additional neighbor. Consequently, their results do not apply to the case when payoffs are sensitive to average actions of neighbors or to their product. Although the case of dependence on the average action of neighbors is quite well understood from the social interactions literature, it would be interesting if one could nest such dependence within the general theory proposed by this paper.

5.2 Actions in Large Networks

Carlson and Doyle (1999) (see also Newman et al. (2002b)), introduce the concept of "highly optimized tolerance" as a feature of either natural selection or deliberate engineering design that provides robust performance in uncertain environments. They argue that the "ubiquitous," at least in the view of certain scholars, presence of power laws in various measures associated with networks is indicative of individual optimization. As far as empirically predictions are concerned, there are very few papers that offer such predictions. Fabrikant et (2002), discussed above, is the only paper that obtains power law distributions from a al. model of individual optimization in certain graph measures arising in the Internet topology precisely when new nodes that randomly appear *choose optimally* their connections with an existing network. Barabasi and Albert (1999) also predict a power law for the degree distribution of the web graph, but theirs is a reduced-form model of preferential attachment. That is, a new edge is assumed to attach itself to an existing node of degree k in the network with probability equal to $\frac{kp_k}{2E[k]}$, where 2E[k] is the mean degree in the network. This implies a degree distribution given by $p_k = \frac{2E[k](E[k]+1)}{k(k+1)(k+2)}$. In the limit of large k this becomes proportional to k^{-3} , that is, it becomes a power law with exponent equal to 3. This can hardly be a general case, of course.

The actual empirical research that made power laws prominent as explanations of the degree distribution of the internet, such as Faloutsos *et al.* (1999), can easily be criticized, and has in fact been severely criticized, on a variety of grounds even within the computer science literature [see, in particular, Chen *et al.* (2002)]. However, the significance of the findings lie in their having led the networks literature to direct attention to completely different dynamics than was the case before. Prior to these findings, the operating assumption in the literature was that the Internet obeyed an Erdös – Renyi random graph!

However, as several authors have emphasized, including, in particular, Newman (2003) and Dorogovtsev and Mendes (2003), different observed networks have sharply different features. Therefore, it should be possible, in principle, to test different models of network formation, that incorporate the specifics of different settings and thus have different implications in different circumstances. For example, certain kinds of social relationships require more deliberate effort in order to be maintained than others. Therefore, going back to behavioral routes is essential for understanding real world networks.

5.3 Implications for Behavioral Modelling

A particularly interesting area that has been revealed by the present essay is the need to acknowledge the importance of the data generating mechanism when data on social networks are used for the purpose of econometric analysis. Just as with length biased sampling in studies with data on unemployed workers, data on individuals' connections with others must be treated differently, depending upon whether they have been collected from a random sample of individuals or from a random sample of connections.

Suppose that we have information, possibly from micro data, on agents' connections with other agents. What can we infer about the property of *social networks* that may be associated with these data? Is individual information on agents' connections compatible with existence of a network linking these agents? Specifically, suppose that we know the degree sequence for a given population of agents. As Mihail and Vishnoi (2002) discuss, for a given degree sequence $\{d_1, d_2, \ldots, d_I\}$ to be realizable in the form of a graph, the Erdös-Gallai theorem provides a necessary and sufficient condition in the form of $\sum_{i=1}^{k} d_i \leq k(k-1) + \sum_{i=k+1}^{I} \min\{k, d_i\}, \ 1 \leq k \leq I-1$. A related condition applies to the case of bipartite graphs, which we take up further below.

I sketch briefly a model of social connections that allows for dependence between agents' connections with others (transitivity and assortativity). Let us consider Brueckner (2003) who develops a model of how friendship networks form that depends entirely on modelling an agent's decisions to contact other individual agents. A variation of the model could easily lead to transitivity and degree correlation. Suppose, for example, that the probability that a connection operates between agents $i, j \in \mathcal{I}$, is a function of efforts (e_{ij}, e_{ji}) , expended by individuals i, j respectively, $Pij = P_{ji} = P(e_{ij}, e_{ji})$. Efforts are determined so as to maximize utility in a Nash equilibrium setting. That is, each agent takes the other agent's effort is given when choosing her own. Since all efforts are simultaneously determined through a fixed-point type of argument, the dependence is evident.

Finally, a noteworthy result of the literature on endogenous network formation, which was discussed in section 2, is that network topologies is very sensitive to parameter values. This is not so surprising, of course, but does bolster the case for careful behavioral models of network formation. Generally, we have little experience with measures associated with networks, other than degree distributions. While fitting power laws is quite popular, careful behavioral modelling may allow us to estimate important parameters and test hypotheses about what motivates people in interacting with others. This literature is in its infancy, but the importance of the use of data has already been demonstrated by Goyal *et al.* (2003). It would be interesting to examine some of the neighborhood effects literature, comprehensively reviewed by Durlauf (2004), in this light. Another avenue is to consider interactions that are not necessarily of the zero–one type and thus allow for intensity of interactions. Ioannides and Soetevent (2005) offer a step in that direction.

Notes

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 2 The linear objective that agents seek to minimize is reminiscent of Ottaviano and Thisse (2004), who recall Weber (1909) and assume that firms locate so as to minimize a weighted sum of distances from sites where a firm purchases its inputs and sells its outputs.

³In statistical mechanics, the equivalence is exact, with the former being the canonical and the latter the grand-canonical ensemble, corresponding to the Helmholtz and Gibbs free energies, respectively. These are generating functions for moments of graph properties over the distribution of graphs and which are related by a Lagrange transform with respect to the "field" p and the "order parameter" m.

⁴This is a conjecture of mine, taking off from *ibid.*, p. 2.

⁵An alternative derivation, due to Mark Newman, of this result is probably more intuitive. Starting from a connected component of the graph consider adding a new edge that connects with a previously isolated node of degree k. Doing so will change the number of node on the boundary of the connected component by -1 + (k - 1) = k - 2. The likelihood that a node is on the boundary of the connected component is proportional to k : there are k as many edges by which a node of degree k could be connected to the connected component than there are for a node of degree 1. Therefore, the expected change in the number of nodes on the boundary when an additional node is connected is given by $\sum_i k_i(k_i - 2) / \sum_i k_i$. If this quantity is negative, then the number of nodes on the boundary decreases and the therefore the size of the connected component will stop growing. If it is positive, on the other hand, then the number of boundary nodes will grow and the size of the connected component will grow without limit and will be limited by the size of the network.

⁶See Cameron and Trivedi (1986) and Johnson *et al.* (1993), Ch. 5, for extensive treatment of this subject.

⁷ It follows readily by integration that the mixed distribution is given by its probability mass function:

$$\Pr[K = k | \phi, \nu] = \frac{\Gamma(k + \nu)}{\Gamma(k + 1)\Gamma(\nu)} \left(\frac{\nu}{\nu + \phi}\right)^{\nu} \left(\frac{\phi}{\nu + \phi}\right)^{k}.$$
(38)

⁸ One-on-One with Lois Weisberg. While you may not recognize the face, you're probably well-acquainted

with her work. As the Commissioner of Chicago's Department of Cultural Affairs, Lois Weisberg has launched the Chicago Cultural Center, created Gallery 37, and brought Chicago the incredibly popular Cows on Parade exhibit. Such attractions may sound bizarre to the outsider, but don't be surprised, anything is possible in the world of Lois Weisberg.

Long before her career in city government, she started a drama troupe, published an underground newspaper, founded Friends of the Parks, ran the Chicago Council of Lawyers, and managed multiple political campaigns. Her numerous careers and magnetic personality have resulted in an intricate web of friends and acquaintances, inspiring a New Yorker article by Malcolm Gladwell, "Six Degrees of Lois Weisberg".

In this episode of *Chicago Stories*, our cameras follow Lois on a day at the office. Then John Callaway goes one-on-one with Lois, exploring everything from her childhood in Chicago's Austin neighborhood to her current role as Chicago's "Queen of Culture".

From: http://www.wttw.com/chicagostories/loisweisberg.html

⁹This extension utilizes the concept of quasi-equilibrium [Debreu (1962)]. Kakade *et al.* (2004a) show that under the standard assumptions on preferences (continuity, monotonicity, and quasi-concavity) and of non-zero endowments, then for any quasi-equilibrium price vector, all consumers have non-zero wealth. Kakade *et al.* (2004a) claim that that condition suffices for the results of Arrow–Debreu to hold.

 10 See also Ioannides (1990).

¹¹See also Wasserman and Robins (2001) and several other applications along similar lines, especially Pattison and Wasserman (2002) and Snijders and Duijn (2002). Several papers in Carrington *et al.* eds. (2005) are also relevant.

 12 The assumption of independence among the degrees of neighbors requires that they in effect assume that the number of agents tends to infinity [*ibid.* p.11]. However, these authors do not allow formally for the number of agents to tend to infinity in much of the paper.

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7 APPENDIX

7.1 Analytics of the Modern Approach to Random Graphs with Arbitrary Degree Distributions

This material is based entirely on the pioneering work by Mark E. J. Newman *et al.* (2001a; 2001b), which in turn takes off from Molloy and Reed (1995; 1998). Let p_k , k = 0, 1, ..., be the probability mass function for a discrete random variable K, the probability that an agent is connected with K = k other agents. In graph-theoretic terms, this is known as the degree distribution of a node of the graph. We shall refer to p_k as the probability distribution of the number of an agent's direct contacts as well. The analytics employed by Newman and associates are made possible by their reliance on generating function techniques [Wilf (1994)]. It is particularly convenient to work with the probability generating function, PGF for short from now on. This is so because many of the operations with random variables involve sums of independent draws from different probability distributions, for which convolutions and related operations are handled quite conveniently by of PGFs.

The PGF for probability mass function p_k , is defined as [Newman (2003d); Wilf (1994)]:

$$G_0(x) = \sum_{k=0}^{\infty} p_k x^k.$$
 (39)

As a PGF, $G_0(x)$ is assumed to be normalized in the standard fashion,

$$G_0(1) = 1. (40)$$

A great advantage of working with the PGFs is that they contain all the information necessary to recover to characteristics of the probability mass function. In particular, the frequency distribution is recovered by differentiation of the PGF:

$$p_k = \left. \frac{1}{k!} \frac{d^k G_0}{dx^k} \right|_{x=0}.$$
 (41)

The moments of the distribution function may also be recovered. In particular, we have for the mean:

$$z = \langle K \rangle = \sum_{k=0}^{\infty} k p_k = G'_0(1);$$
(42)

and for the higher moments, $n = 2, \ldots, :$

$$\langle K^n \rangle = \sum_{k=0}^{\infty} k^n p_k = \left[\left(x \frac{d}{dx} \right)^n G_0(x) \right]_{x=1}, \ n = 1, \dots, .$$
 (43)

Alternatively, this formula may be stated as [Johnson *et al.* (1993), p. 49]:

$$\langle K^n \rangle = \sum_{k=0}^{\infty} k^n p_k = \left[\frac{d^n}{dw^n} G_0(e^w) \right]_{w=0}.$$
 (44)

In arriving properties of random graphs with arbitrary degree distributions, it is important to bear in mind that the following. While p_k is the distribution function for the degree of a randomly chosen agent, the distribution function for the degree of an agent reached by following a randomly chosen connection in random graph is not p_k . For an agent who k connections, we are k times as likely to arrive at such an agent than we are at an agent with only one connection. We can apply this idea in order to obtain the properties of the probability distribution of an agent's *second neighbors*, that is, the number of *other* agents reached by following a randomly chosen contact to another agent and then considering that other agent's other contacts, that is other than the one we arrived on. Following Newman (2002), p. 7, the distribution function of an agent's second neighbors that are associated with a randomly chosen (first) neighbor is given by $q_k = \frac{(k+1)p_{k+1}}{\sum_j j p_j}$. Its PGF is given by $G_1(x) = \frac{G'_0(x)}{z}$. The mean of this distribution is given, from (42) by $G'_1(1) = \frac{\langle K^2 \rangle - \langle K \rangle}{\langle K \rangle}$, and therefore the mean number of total number of second neighbors is $z_2 = \langle K^2 \rangle - \langle K \rangle$. Working in a like manner we have that the average number of neighbors at distance m is $z_m = \frac{z_2}{z_1} z_{m-1}$, with $z_1 = z$, which by iterating yields

$$z_m = \left(\frac{z_2}{z_1}\right)^{m-1} z_1.$$
(45)

We may derive the PGF for the probability distribution of the number of second neighbors. Under the assumption that conditional one the number of contacts being equal to k the number of second neighbors made possible by each contact is independent of the others then this PGF is given by: $\sum_{k} p_k [G_1(x)]^k = G_0(G_1(x))$. That of the third-nearest neighbors is given by: $G_0(G_1(G_1(x)))$, and so on.

The simplicity of the Erdos–Renyi random graph derives from the fact that the degree distribution is Poisson. Let the parameter of the Poisson distribution be z, which is equal

to the mean and the variance. In that case, its PGF is given by $G_0(x) = e^{z(x-1)}$. It follows that $G_0(x) = G_1(x)$. So, for the Poisson graph, the distribution of the number of contacts of a randomly chosen agent and of the number of her second neighbors is the same, a property that is responsible for the simplicity of the Poisson random graph.

7.1.1 Emergence of Giant Component

The condition for the emergence of a giant component follows from Equ. (10). That is, z_m diverges if $z_2 > z_1$. We may confirm this result by working from a more fundamental level. Let us consider the distribution of the sizes of connected components in the graph, and let $H_1(x)$ be the generating function for the distribution of the sizes of components that are reached by following a randomly chosen connection. The chances that a randomly chosen component contains a loop goes as N^{-1} , which is negligible for large N. Using the powers property of the PGF we have that H_1 must satisfy:

$$H_1(x) = xq_0 + xq_1H_1(x) + xq_2[H_1(x)]^2 + \dots,$$
(46)

from which follows that

$$H_1(x) = xG_1(H_1(x)). (47)$$

Using the same logic we may obtain, $H_0(x)$ the PGF for the distribution function for the size of components that are reached by starting from a randomly chosen agent, that is, the distribution of the sizes of the group of interconnected agents to which a randomly chosen agent belongs [Newman (2002), p. 14–17]:

$$H_0(x) = xG_0(H_1(x)). (48)$$

While in principle, given the functions $G_0(x)$ and $G_1(x)$ the above functional equations (47 – 48) may be solved, in practice it are typically very hard to solve for the fixed point of (47) for any given $G_1(x)$. It is still possible, however, to evaluate the moments of the distribution whose PGF is $H_1(x)$, of the sizes of groups of interconnected agents which may be reached by following a randomly chosen connection (edge).

An interesting application of the PGF is when agents fail to connect. If b_k is the probability that a node of degree k would be operative, the counterparts of PGFs $G_0(x)$ and $G_1(x)$, can still be defined, that $F_0(x) = \sum_{k=0}^{\infty} p_k b_k x^k$, and $F_1(x) = \frac{1}{z} F'_0(x)$. $F_0(x)$ is equal to fraction of all agents who are operative and no longer equal to 1, when x = 1. However, all subsidiaries PGFs may be defined. Then, if $b_k = b$, the mean size of the cluster of connected and present vertices is equal to $b \left[1 + \frac{bG'_0(1)}{1 - G'_1(1)}\right]$, from where the critical value of b follows: $b_c = \frac{1}{G'_1(1)}$.

7.1.2 Sizes of Groups of Interconnected Agents?

How large are the sizes of the sets of interconnected agents? This question may answered by studying the size of the components of the random graph when there is no giant component and comparing it with after the giant component has emerged. Let the size of the components of the random graph below the emergence of (phase transition to) the giant component be denoted by the random variable S. The mean size of the components of the random graph below the emergence of (phase transition to) the giant component be denoted by the random variable S. The mean size of the component is given, according to (42) by $\langle S \rangle = H'_0(1)$.

Specifically, the mean group size to which a randomly chosen agent belongs is given by $H'_0(1)$, which is obtained by differentiating (48), evaluating it at x = 1, and using (47) to obtain $H'_1(1)$ and the fact that all distributions are normalized so that their values at x = 1 are 1. We thus have:

$$\langle S \rangle = 1 + \frac{G'_0(1)}{1 - G'_1(1)} = 1 + \frac{z_1^2}{z_1 - z_2}.$$
 (49)

We applied this formula above to the case of the negative binomial distribution, for which $\langle S \rangle = \frac{1 - \frac{1}{\nu} \phi}{1 - (1 + \frac{1}{\nu}) \phi}$. The denominator is positive, below the emergence of the giant component, and therefore the numerator, which is larger, as well.

It is interesting to know what the distribution of the sizes of groups of interconnected agents other than the giant one looks like, once the giant component has emerged. In that case, the fraction of agents not in the giant component is given by $H_0(1)$, which in view of
(48) and (47) is:

$$S_{\infty} = 1 - G_0(v),$$
 (50)

where $v \equiv H_1(1)$ is the unique fixed point of $v = G_1(v)$, the special case of (47), for x = 1. The mean non-giant component is given by:

$$\langle S \rangle = 1 + \frac{zv^2}{(1 - S_{\infty})(1 - G_1'(v))}.$$
 (51)

This becomes identical to (49), the mean component size before the appearance of the giant component.

7.2 The Case of Directed Graphs

Directed graph models may accommodate settings where the interaction effects are asymmetric and depend on the direction of the interaction. E. g., consider a setting where an individual trades by selling to those she is connected with, that is through her "out-edges," and by buying from those who are connected with her, that is through her "in-edges." A particularly simple way to motivate such a model is by means of trade in differentiated goods. Desirability of product variety motivates trade. Assuming monopolistic competition, the good price is constant and the market clears through the number of varieties. However, the impact of the goods she buys on her welfare is different from that of the goods she sells. Therefore, an individual's welfare reflects the number of his contacts. We take this up in the further detail below. Another instance of a directional interaction effect is when individuals assign stereotypes to groups of other individuals. This is the case of whites assigning stigma to blacks [Loury (2002)]. Stigma can persist when the experiences and information of individuals cannot falsify the stereotypes they hold of others. As Durlauf (2003) argues, this may in turn be due to lack of information due to *lack of interaction* with the groups that are stigmatized.

We allow for general stochastic dependence between the number of in-edges and outedges, that is we posit a joint in- and out-degree distribution, for each individual (site). That is, let p_{jk} for site *i* be the probability that *j* other sites are connected with site *i*, thus allowing agents in *j* sites to sell to agents in site *i*, and that agents in site *i* are connected with k other sites, thus allowing agents in site i to sell to agents in k other sites. In other words, we pose a joint probability function for a node to have in-degree j and out-degree k that is given by p_{jk} . To this joint probability mass function there corresponds a joint probability generating function, JPGF for short, defined as:

$$\mathcal{B}(x,y) = \sum_{j,k=0}^{\infty} p_{jk} x^j y^k.$$
(52)

 $\mathcal{B}(x, y)$ must satisfy the normalization condition $\mathcal{B}(1, 1) = 1$. From the JPGF we may define single-argument generating functions G_0 and G_1 , respectively for the number of out-going connections leaving a randomly chosen agent, G_0 , and for the number of out-going connections leaving the agents reached by following a randomly chosen out-connection, G_1 . We may also define another set of single-argument generating functions F_0 and F_1 , for the number of in-going connections arriving at a randomly chosen agent and for the number of in-going connections arriving at the agents reached by following a randomly chosen in-connection, respectively. These single-argument PGFs are defined in terms of the JPGF \mathcal{B} , introduced in (52), as follows:

$$G_0(y) = \mathcal{B}(1, y), \quad G_1(y) = \frac{1}{z} \frac{\partial}{\partial x} \mathcal{B}\Big|_{x=1},$$

$$F_0(x) = \mathcal{B}(x, 1), \quad F_1(x) = \frac{1}{z} \frac{\partial}{\partial y} \mathcal{B}\Big|_{y=1},$$
(53)

where z denote the common for both kinds of degrees mean degree

$$z = \left. \frac{\partial}{\partial x} \mathcal{B} \right|_{x=1,y=1} = \left. \frac{\partial}{\partial y} \mathcal{B} \right|_{x=1,y=1}.$$
(54)

This obviously follows form the fact that what are in-edges for some nodes is out-edges for others. We note that whereas this is a consistency condition for the JPGF, it lends itself as an equilibrium condition of the economic model below, when different individuals make decisions independently from one another.

7.2.1 An Example with the Number of In-edges and Out-edges Being Dependent

We explore an example with a bivariate Poisson distribution, whose joint probability function is rather unwieldy, but its JPGF is quite convenient [Johnson *et al.* (1997), p. 124–126]. Let J and K denote two discrete-valued dependent random variables that correspond to an agent's in-degree and out-degree, respectively. These random variables are defined in terms of three independent Poisson random variables, L', L'', L''', whose parameters are respectively, $\psi_1, \psi_2, \phi_{12}$, as follows:

$$J = L' + L''', \quad K = L'' + L'''.$$
(55)

We interpret the component in common as a number of connections that are both in- and out-connections. The JPGF for the bivariate Poisson for random variables (J, K) is given by [*ibid.*]:

$$\mathcal{B}(x,y) = \exp[\phi_1(x-1) + \phi_2(y-1) + \phi_{12}(x-1)(y-1)],$$
(56)

where $\phi_1 = \psi_1 + \phi_{12}$, $\phi_2 = \psi_2 + \phi_{12}$. Note that the consistency condition (54) requires that $\psi_1 = \psi_2$, which will be invoked as an equilibrium condition in the model below.

Here the distribution of in-connections for a typical agent is the marginal of \mathcal{B} with respect to J, a Poisson distribution with parameter ϕ_1 , $F_0(x) = \exp[\phi_1(x-1)]$, and the distribution of out-connections for a typical agent is the marginal of \mathcal{B} with respect to K, a Poisson distribution with parameter ϕ_2 , $G_0(x) = \exp[\phi_2(y-1)]$. This distribution is particularly interesting because its conditional distributions are in the form of the sum of two mutually independent random variables, one of which is Poisson and the other binomial. That is, the distribution of K conditional on J = j is the same of the sum of L'', which is Poisson with parameter ψ_2 , and of L''' conditional on J = j, which is binomial with parameters $(j, \frac{\phi_{12}}{\psi_1 + \phi_{12}})$. Its conditional mean and variance are given by:

$$< K|J = j >= \psi_2 + \frac{\phi_{12}}{\psi_1 + \phi_{12}}j, \ \operatorname{Var}(K|J = j) = \psi_2 + \frac{\psi_1\phi_{12}}{(\psi_1 + \phi_{12})^2}j.$$
 (57)

Furthermore, the joint distribution of in- and out-degrees may be mixed with respect to ϕ_{12} , while ϕ_1, ϕ_2 are held constant (and ψ_1, ψ_2 vary with ϕ_{12}).

7.2.2 Emergence of a Giant Component

The concept of the giant component continues to apply to directed graphs but requires some refinement. For directed graphs, there exist four types of components: *in-components*,

out-components, strongly connected components and weakly connected components.. Given a node a, the in-component is the set of other nodes from which a can be reached; the outcomponent is the set of other nodes which can be reached from a; the strongly connected component is the set of other nodes from which a can be reached and which can be reached from a; the weakly connected component is the set of other nodes that can be reached from aignoring the directed nature of the edges altogether. It turns out that the giant in-component and the giant out-component form at the same time, defined respectively by $F'_1(1) = 1$, and $G'_1(1) = 1$, where functions F'_1 and G'_1 are as defined in (53). This occurs at the point where the giant strongly connected component also appears. It size is given by:

$$S_s = 1 - \mathcal{B}(u, 1) - \mathcal{B}(1, v) + \mathcal{B}(u, v), \tag{58}$$

where u, v are defined as the solutions of : $u = F_1(u,), v = G_1(v)$.

Kovalenko (1975) provides a rare example of a random graph model where the edge probabilities are not equal. Specifically, Kovalenko considers random graphs where an edge between nodes *i* and *j* may occur with the probability p_{ij} independently of whatever other edges exist. These probabilities may depend on *n*. He assumes that the probability tends to 0 as $n \to \infty$ that there are no edges leading out of every node and that there are no edges leading into every node. Under some additional limiting assumptions about the probability structure, he shows that in the limit the random graph behaves as follows: there is a subgraph \mathcal{A}_1 of *in-isolated* nodes whose order follows asymptotically a Poisson law with parameter λ_1 ; there is a subgraph \mathcal{A}_2 of *out-isolated* nodes whose order follows asymptotically a Poisson law with parameter λ_2 ; all remaining nodes form a connected subgraph \mathcal{A}_i . The orders of \mathcal{A}_1 and \mathcal{A}_2 are asymptotically independent and their parameters are given in terms of the limit of the probability structure. Relative to any node in \mathcal{A}_i , \mathcal{A}_1 may be defined as an in-component and \mathcal{A}_2 may be defined as an out-component.

7.2.3 Bipartite Graphs and their Application to Multilateral Matching

A graph is *bipartite* if its nodes may be partitioned into two nonintersecting sets and all of its edges connect nodes in one partition to nodes in the other partition. Bipartite graphs are convenient models of settings where agents belong to two different but readily identifiable groups, into which the entire group of interacting agents may be partitioned. E.g., consider the set made up of movies and actors who played in them. That is, let \mathcal{M} the set of movies and \mathcal{N} the set of actors. Or, let \mathcal{M} be the set of firms looking for workers, and \mathcal{N} the set of workers looking for firms. Firms search for workers and workers search for firms. The event that a worker and a firm that have established contact for the purpose of employment may be modelled by means of a edge between a node in the set \mathcal{N} and a node in the set \mathcal{M} . Let the cardinalities of those sets be M and N, respectively: $M = |\mathcal{M}|, N = |\mathcal{N}|$.

Let p_j denote the probability mass function for the random variable J that denotes the number of connections a worker has with different firms. Under the assumption that there is at most one connection with each firm, J may take values $j = 1, \ldots, M$. Let $f_0(x)$ be the PGF of p_j . Let q_k denote the probability mass function for the random variable K that denotes the number of connections a firm has with workers. Under the assumption that each firm has at most one connection with each worker, K may take values $k = 1, \ldots, N$. Let $g_0(x)$ be the PGF of q_k . The PGFs f_0 and g_0 satisfy the standard normalization conditions $f_0(1) = 1, g_0(1) = 1$. The means of the respective distributions are given by, respectively: $f_0(1)' = \mu$, the mean number of firms a worker is in contact with, and $g_0(1)' = \nu$, the mean number of workers a firm is in contact with.

Next we establish the probability mass functions of the degree distributions for the social networks describing connections among workers who are in contact with the same firm. Individuals who have in common the experience of having been in contact with the same firm may be considered as a social group. Similarly, firms who have in common the experience of having been in contact with the same individual may be considered as a social group. The wider the spread of information about a particular firm among individuals, or respectively, about a particular individual among firms, the more informed the job market is.

Consider a contact between a firm and a worker that is chosen randomly from among all such contacts, that is, from among the edges of the bipartite graph describing such connections. Now, consider the respective firm and worker linked by such a contact. Let the PGF of the distribution of the number of other firms that a worker thus chosen is also in contact with be $f_1(x)$, and of the number of other workers that a firm thus chosen has established contact with be $g_1(x)$. From Newman *et al.* (2001), p. 11, these PGFs are given by, respectively:

$$f_1(x) = \frac{1}{\mu} f_0'(x), \ g_1(x) = \frac{1}{\nu} g_0'(x).$$
(59)

Consider the distribution function of the number of other workers that are in contact with the same firms as a randomly chosen worker. These workers share in common information about the same firms. Its PGF is given by: $G_0(x) = f_0(g_1(x))$, [*ibid.*]. That is, this is the PGF for the degree distribution for a graph defined as having as nodes all workers and edges connecting pairs of workers who are in contact with the same firms. In graph-theoretic terms, this is the distribution of the number of first neighbors, when two workers are assumed to be neighbors if they are in contact with the same firm. Working in like manner, for a randomly chosen contact between a firm and a worker, consider the worker thus chosen: the distribution of the number of other workers that are in contact with the same firm as a worker thus chosen is given by: $G_1(x) = f_1(g_1(x))$. The PGF for the distribution function of the number of second neighbors is given by $G_0(G_1(x))$.

To give an example, consider that the number of firms each worker has a contact with has a Poisson distribution with parameter μ , and that the number of workers each firm has contacts with has a Poisson distribution with parameter ν . Thus $f_0(x) = e^{\mu(x-1)} =$ $f'_1(x), g_0(x) = e^{\nu(x-1)} = g'_1(x)$. The PGF for the distribution function of the number of other workers who are in contact with same firm as a randomly chosen worker is $G_0(x) = G_1(x) =$ $\exp\left[\mu\left(e^{\nu(x-1)}-1\right)\right]$. The average number of first neighbors, the average number of other workers that are in contact with the firms with which a worker is also in contact, is given $G'_0(1) = \mu\nu$. The average number of second neighbors is: $\frac{d}{dx}G_0(G_1(x))\Big|_{x=1} = G'_0(1)G'_1(1) =$ $f'_0(1)f'_1(1)[g'(1)]^2 = (\mu\nu)^2$.

We shall postpone, for the time being, defining the counterparts here for the set of concepts pertaining to giant components and the like as those above and concentrate instead on an application of the model to multilateral search.

We consider next the distribution function for the number of other firms that are in

contact with the same set of workers as a randomly chosen firm. Using the same logic as for the derivation of the PGF of the distribution function of the number of other workers that are in contact with the same firm as a randomly chosen worker $G_0(x)$, the latter's PGF is obtained in a similar manner: $F_0(x) = g_0(f_1(x))$. From this by applying (41), we can in principle recover the frequency distribution. For the special case when both the number of firms each worker has a contact with and the number of workers each firm has a contact have Poisson distributions with parameters μ and ν , respectively, then $F_0(x) = \exp\left[\nu e^{\mu(x-1)} - 1\right]$. For this distribution function, we have that the frequency distribution, that is the probability for a firm that j other firms are also in contact with the same workers that it is in contact with is given by [Newman *et al.* (2001a)]:

$$r_{j} = \frac{\mu^{j}}{j!} e^{\nu(e^{-\mu}-1)} \sum_{i=1}^{j} \left\{ \begin{array}{c} j\\ i \end{array} \right\} \left[\nu e^{-\mu} \right]^{i}, \tag{60}$$

where the coefficients $\begin{cases} j\\i \end{cases}$ are the Stirling numbers of the second kind: $\begin{cases} j\\i \end{cases} = \sum_{r=1}^{i} \frac{(-1)^{i-r}}{r!(i-r)!} r^{j}.$

The simulations reported in *ibid.*, suggest that this frequency distribution is bimodal.

Although the degree distribution functions for contacts of firms with workers and of workers with firms are specified independently, they have to be compatible with one another. That is, a contact by a firm m with a worker n would be enumerated in both the degree distribution for the firm and for the worker. Compatibility with respect to the total count, in particular, requires that the total number of contacts when computed as the number of workers, N, times the average number of contacts with firms per worker, μ , be equal to the number of contacts computed as the number of firms, M, times the average number of workers each firm is in contact with, ν :

$$N\mu = M\nu. \tag{61}$$

This condition should be arrived at as an equilibrium condition when we motivate search by firms for workers or by workers for firms.