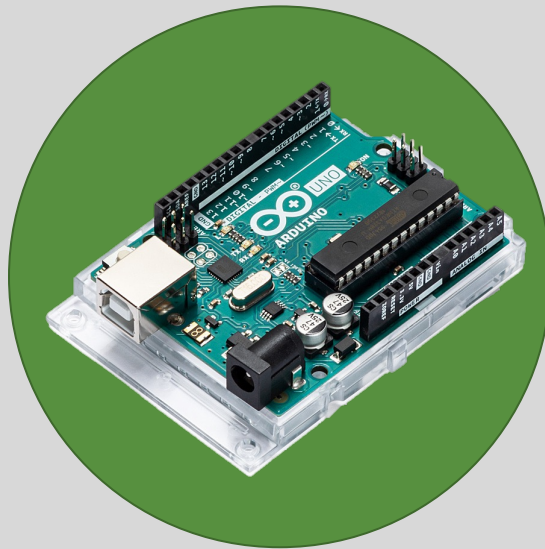




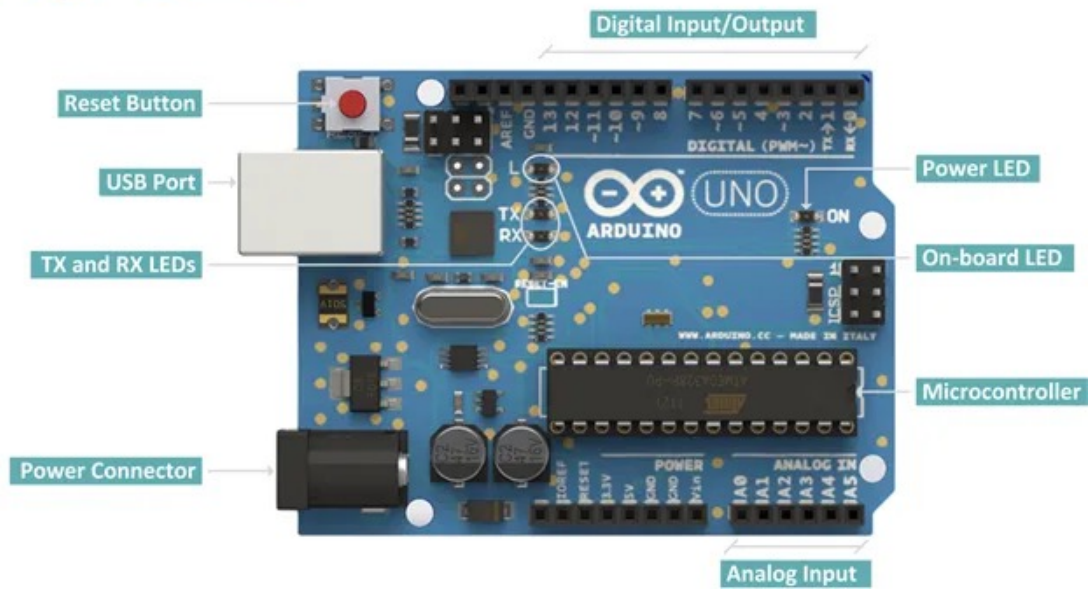
# ARDUINO

BME 66

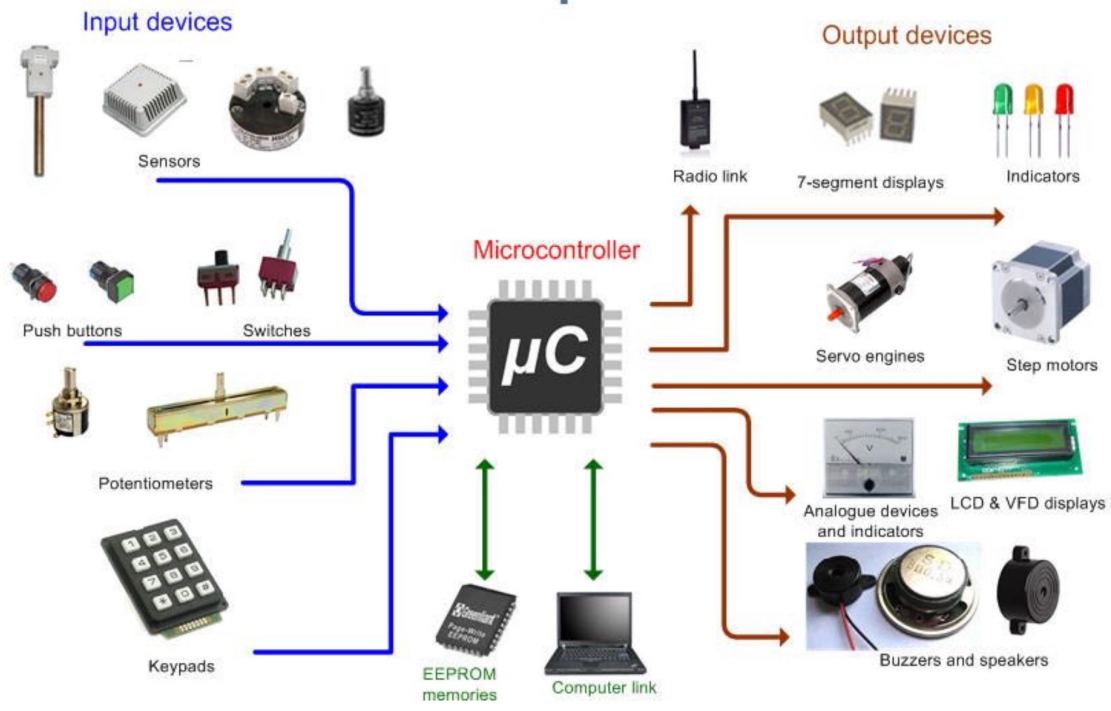
# Arduino is a combination of a hardware, development environment, and a community



<https://www.arduino.cc/en/software>



Arduino is a microcontroller



Arduino can be connected to different input and output devices

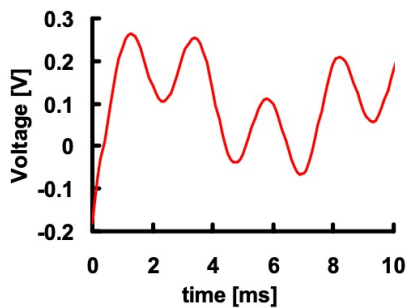
Sensors or buttons can be used to generate an output effect:

Ex: A push button can be pressed to turn on a light or a servo motor to spin a small fan.

# Analog & digital signals

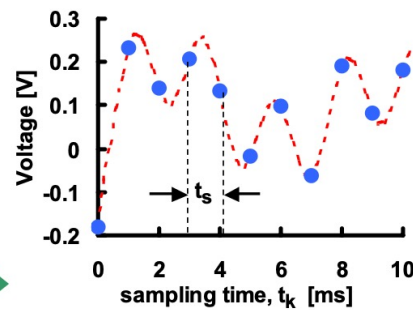
## Analog

Continuous function  $V$  of continuous variable  $t$  (time, space etc) :  $V(t)$ .



## Digital

Discrete function  $V_k$  of discrete sampling variable  $t_k$ , with  $k = \text{integer}$ :  $V_k = V(t_k)$ .



Uniform (periodic) sampling.  
Sampling frequency  $f_s = 1/t_s$

Sides adapted from ME Anjoletta, CERN

DIGITAL 0 OR 1, ABSOLUTE



ANALOG 0-255, FADES IN/OUT



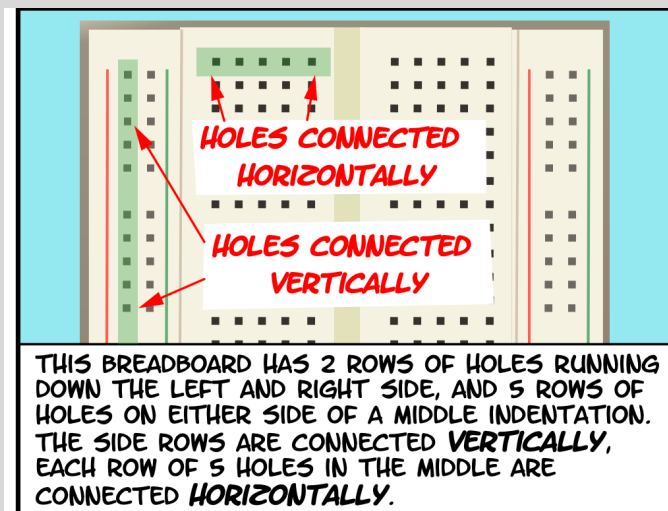
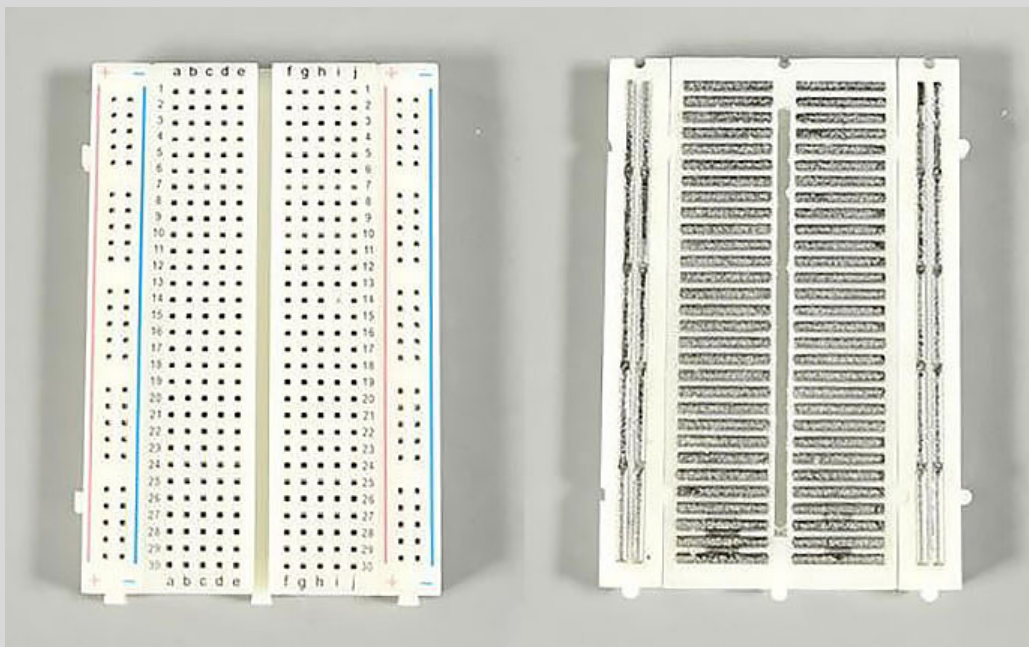
## Arduino Uno's can convert analog to digital signals

- Digital signals have only two values, HIGH and LOW.
- Analog signals can take on any number of values.
- Think of Analog like a dimmer switch while Digital is a light switch.

There are many different types of Arduino microcontrollers that each have their own use.



Solderless breadboards are easy ways to create test projects without having to solder together wires and parts



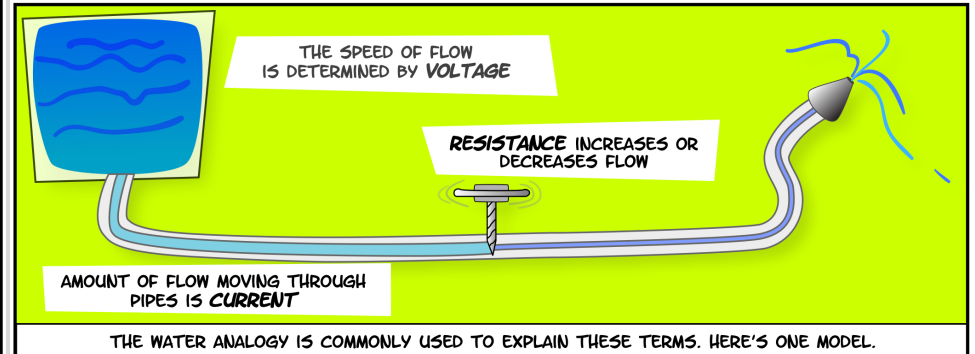
# Electricity Review

**VOLTAGE (V)**  
IS A MEASURE  
OF ELECTRICAL  
POTENTIAL.  
IT IS MEASURED  
IN **VOLTS**.

**CURRENT (I)**  
IS THE AMOUNT  
OF FLOW  
THROUGH A  
CONDUCTIVE  
MATERIAL.  
IT IS MEASURED  
IN **AMPERES**  
OR **AMPS**.

**RESISTANCE (R)**  
IS A MATERIAL'S  
OPPOSITION TO  
THE FLOW OF  
ELECTRIC  
CURRENT.  
IT IS MEASURED  
IN **OHMS**.

ELECTRICITY IS THE FLOW OF ENERGY THROUGH A CONDUCTIVE MATERIAL.





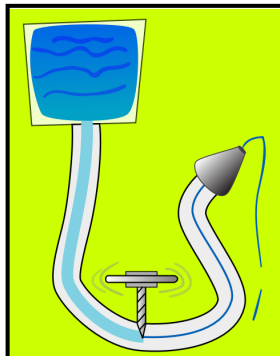
## OHM'S LAW

CURRENT = VOLTAGE/RESISTANCE  
( $I = V/R$ )

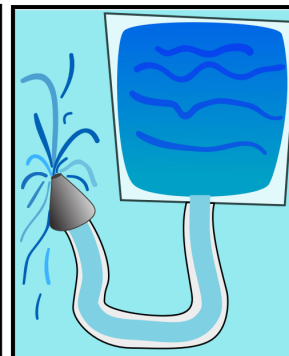
OR  
RESISTANCE = VOLTAGE/CURRENT  
( $R = V/I$ )

OR  
VOLTAGE = RESISTANCE \* CURRENT  
( $V = R*I$ )

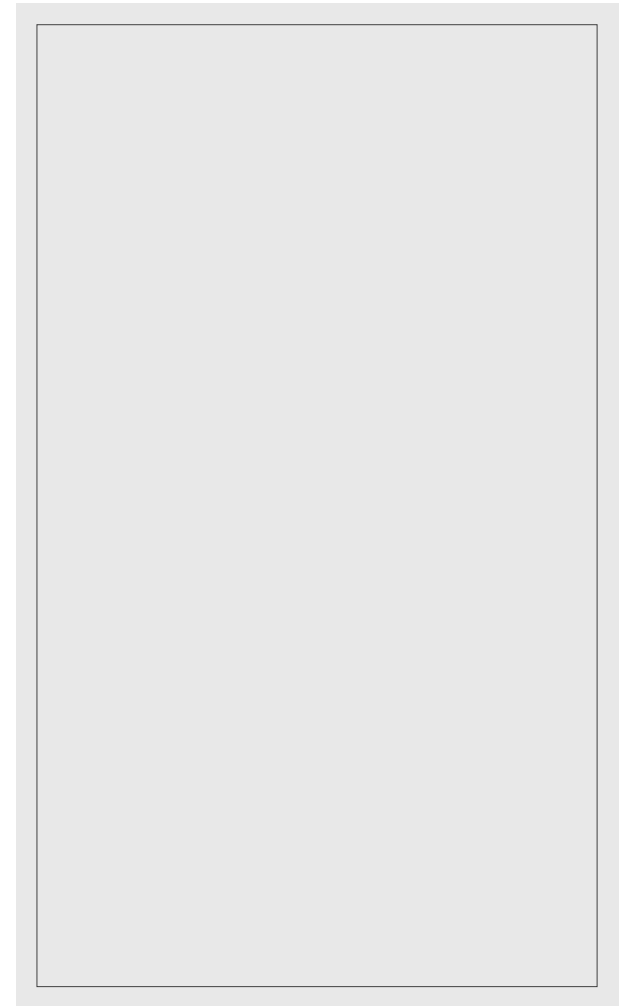
THERE IS A RELATIONSHIP BETWEEN VOLTAGE, CURRENT AND RESISTANCE, DISCOVERED BY GEORG OHM, A GERMAN PHYSICIST.



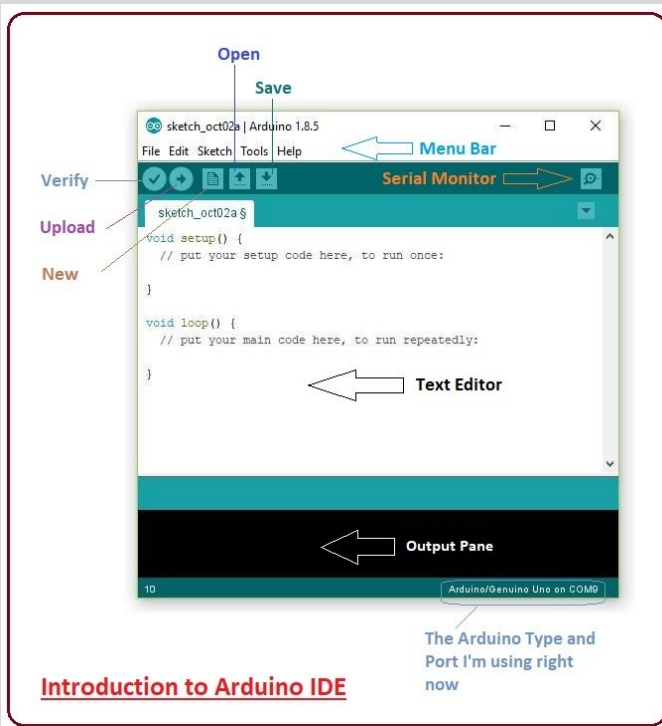
FOR EXAMPLE, INCREASE THE RESISTANCE, LESS FLOW.



OR INCREASE THE POTENTIAL, MORE FLOW.



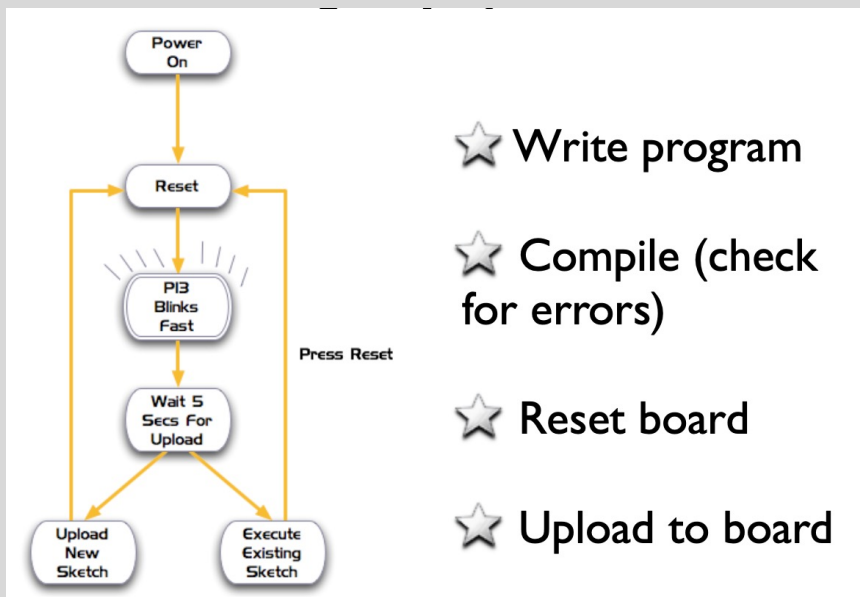
# Coding in Arduino is done in Arduino “sketches” in the Arduino IDE\*



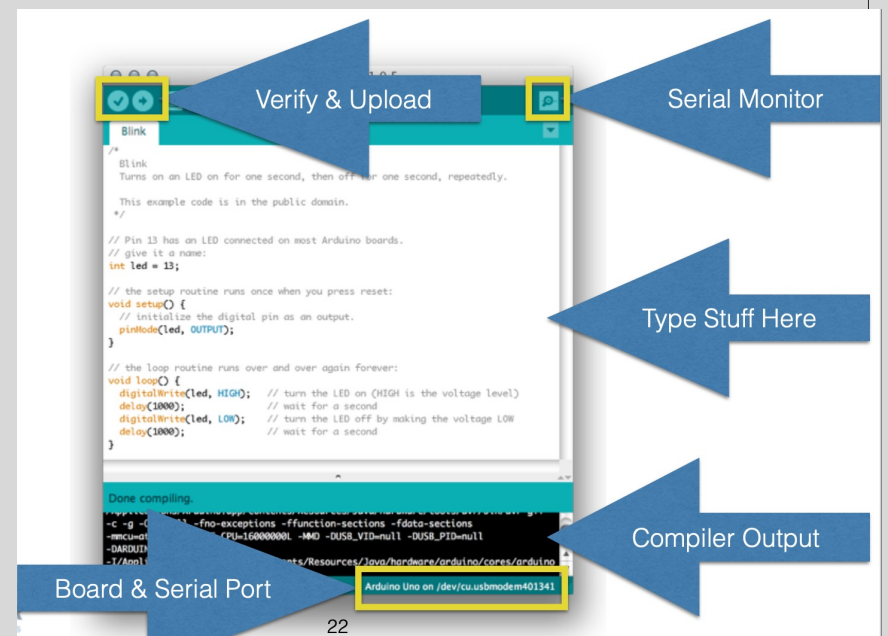
- A Sketch is composed of 3 components
  - Global Variable which are declared at the top
    - Here you define variables and libraries you want to use
  - Setup() is the initialization code you wish you run at the start of the code, this is also where you defines Pins and notify the Arduino where things are connected
  - The last part is the Loop(). This is where you list your functions that you want to run continuously.

\*IDE: Integrated Development Environment

# Programming an Arduino



- ★ Write program
- ★ Compile (check for errors)
- ★ Reset board
- ★ Upload to board



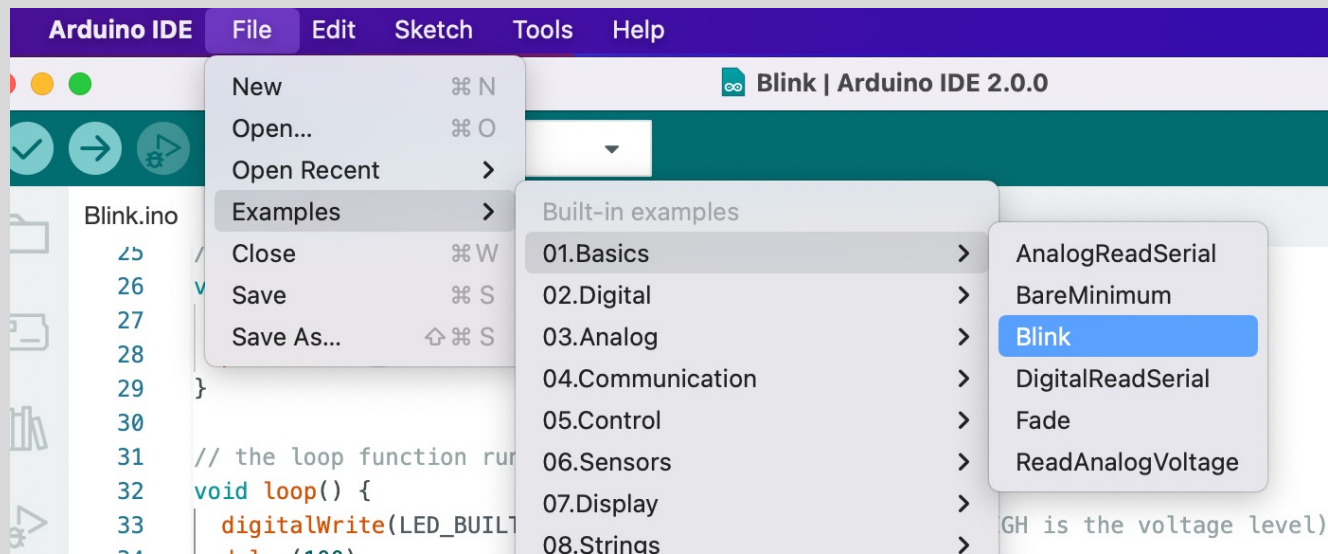
Download Software

<https://www.arduino.cc> → software

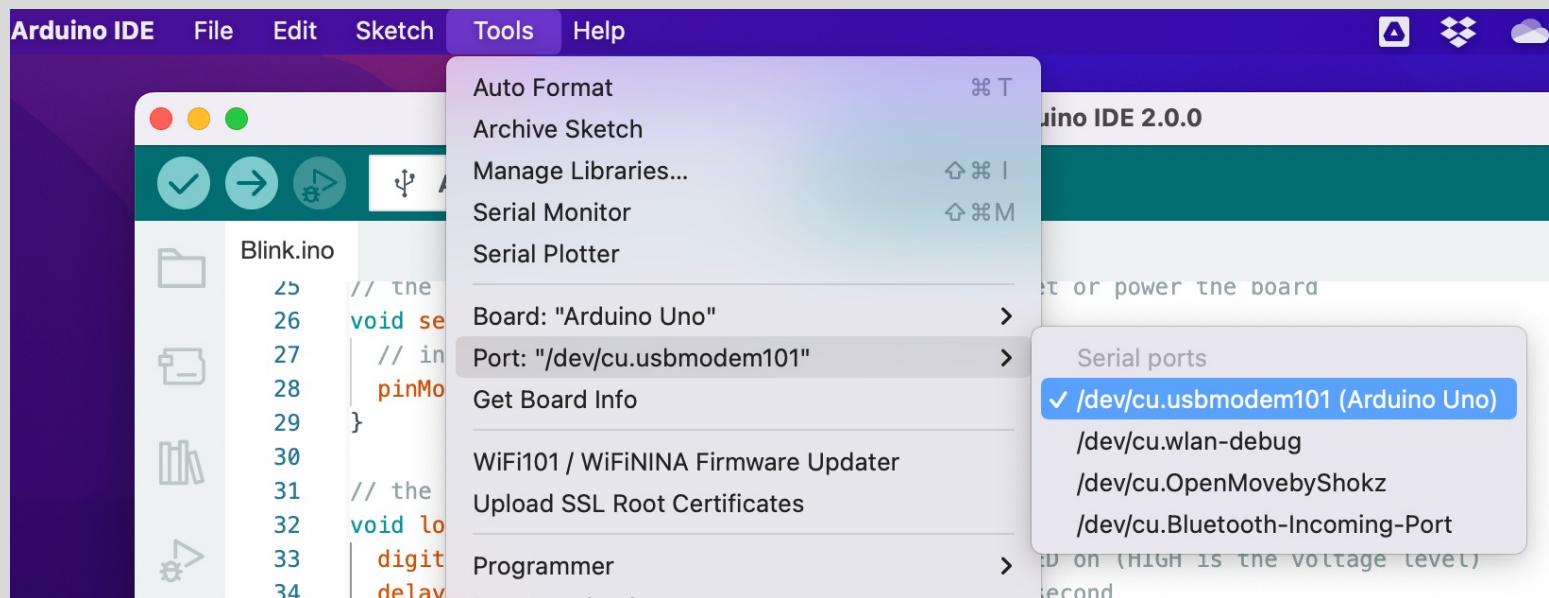
<https://www.arduino.cc/en/software>

# Simple Exercise: BLINK

## Step 0: Load Blink Example



# Blink Step 1: Check the correct board and serial port are selected in the tools menu



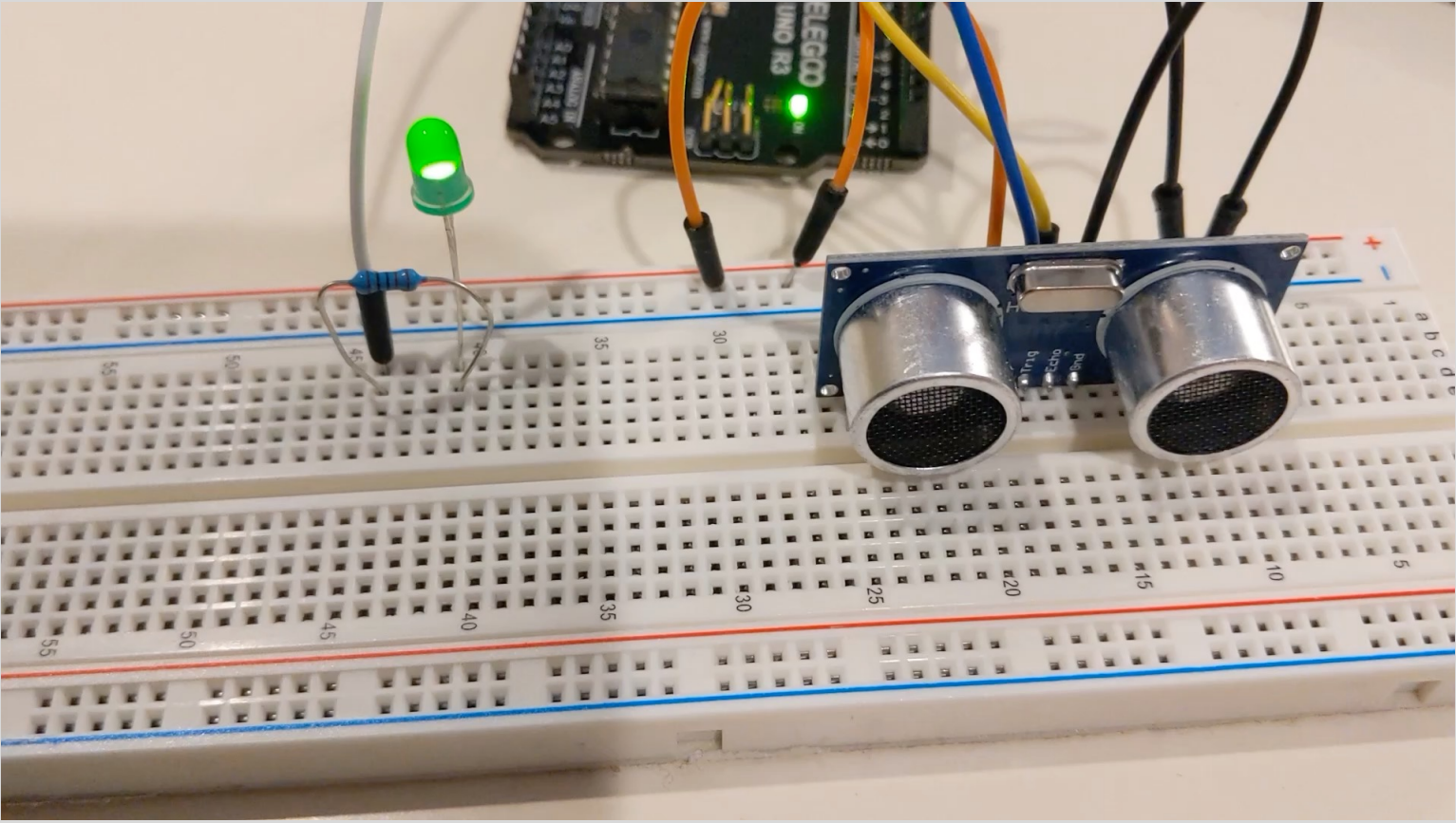




# CLASS EXERCISE: ULTRASONIC SENSOR

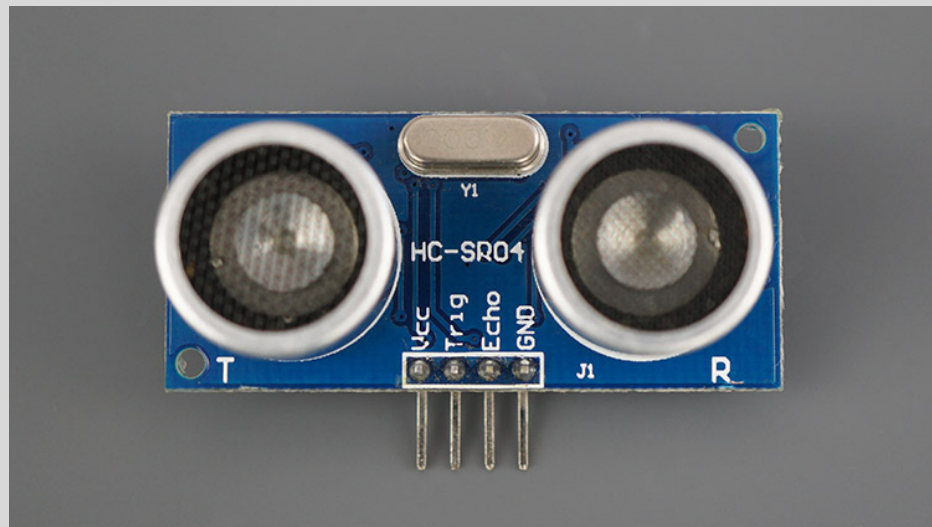
Determine proximity, Add LED light



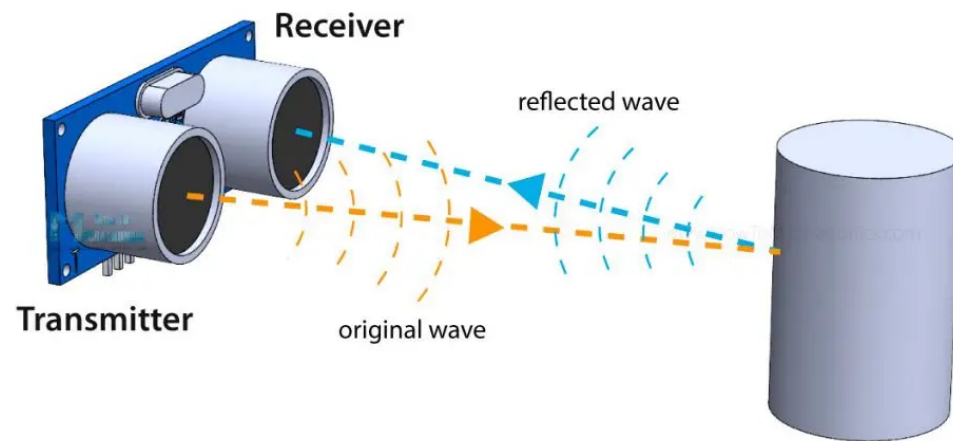


# Ultrasonic Sensor HC-SR04

Operating Voltage	5V DC
Operating Current	15mA
Operating Frequency	40KHz
Min Range	2cm / 1 inch
Max Range	400cm / 13 feet
Accuracy	3mm
Measuring Angle	<15°
Dimension	45 x 20 x 15mm



The sensor has 4 pins. **VCC** and **GND** go to **5V** and **GND** pins on the Arduino, and the **Trig** and **Echo** go to any digital Arduino pin. Using the **Trig** pin we send the ultrasound wave from the transmitter, and with the **Echo** pin we listen for the reflected signal.

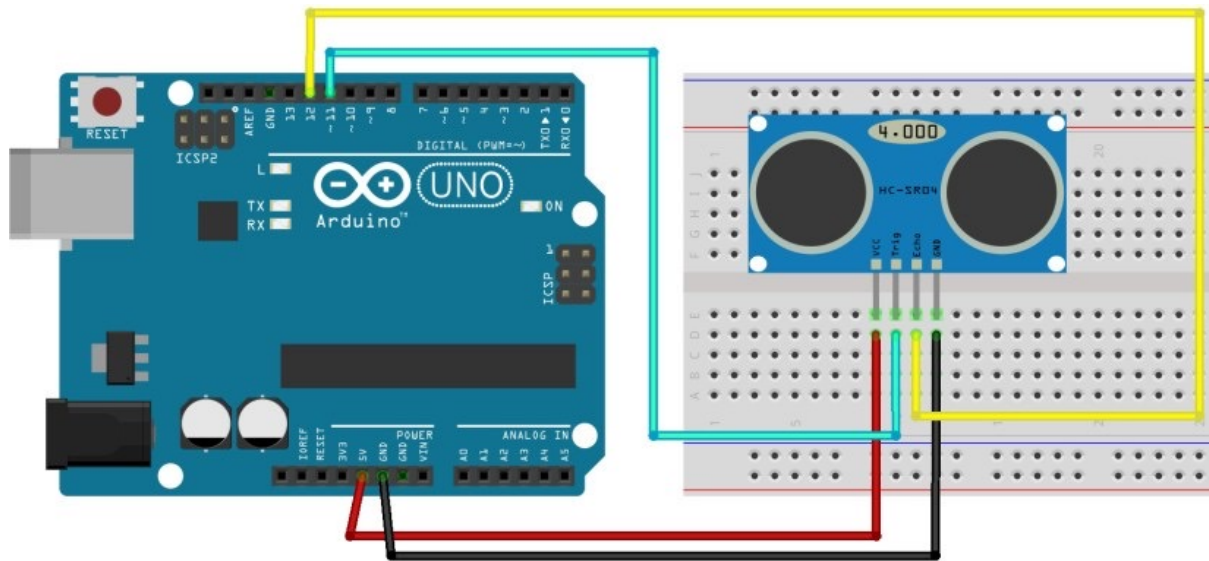


The time between the transmission and reception of the signal allows the calculation of the distance to an object.

We know the sound's velocity in the air:

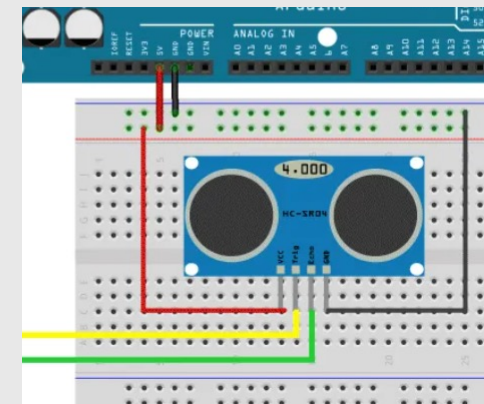
distance to an object =  
 $((\text{speed of sound in the air}) \times \text{time}) / 2$

speed of sound in the air  $\sim 340\text{m/s}$



Ultrasonic Sensor HC-SR04	Arduino
VCC	5V
Trig	Pin 11
Echo	Pin 12
GND	GND

## Best practice



Ground “-” on breadboard

Voltage “+”

Then wire to Arduino

# CODE

```
int trigPin = 11; // Trigger
int echoPin = 12; // Echo
float duration, cm, inches; //for number
storage, 6-7 decimal precision
```

- create variables for the trigger and echo pin called trigPin connected to Pin 11 and echoPin to Pin 12
- three variables of type float: duration, cm and inches. The duration variable saves the time between the emission and reception of the signal. The cm variable will save the distance in centimeters, and the inches variable will save the distance in inches
- Float has 6-7 digit decimal precision

# CODE

```
void setup() {  
  Serial.begin (9600); // initialize serial  
  port  
  pinMode(trigPin, OUTPUT); //set arduino  
  pin to output mode  
  pinMode(echoPin, INPUT); //set arduino pin  
  to input mode  
}
```

- initialize the serial port at a baud rate of 9600, and set the trigger pin as an OUTPUT and the echo pin as an INPUT

# CODE

```
void loop() {  
  // generate 10-microsecond pulse to  
  trigPin  
  digitalWrite(trigPin, HIGH);  
  delayMicroseconds(10);  
  digitalWrite(trigPin, LOW);  
  // measure the duration of pulse from  
  echoPin  
  duration = pulseIn(echoPin, HIGH);  
  // Convert the time into a distance  
  cm = (duration/2) / 29.1; // Divide by  
  29.1 or multiply by 0.0343  
  inches = (duration/2) / 74; // Divide  
  by 74 or multiply by 0.0135
```

- Trigger the sensor by sending a HIGH pulse of 10 microseconds.
- Use the `pulseIn()` function to get the sound wave travel time
- The `pulseIn()` function reads a HIGH or a LOW pulse on a pin. It accepts as arguments the pin and the state of the pulse (either HIGH or LOW). It returns the length of the pulse in microseconds. The pulse length corresponds to the time it took to travel to the object plus the time traveled on the way back.
- Calculate the distance to an object, taking into account the sound speed.
  - **distance = (travelttime/2) x speed of sound** The speed of sound is:  
343m/s = 0.0343 cm/uS = 1/29.1 cm/uS Or in inches: 13503.9in/s =  
0.0135in/uS = 1/74in/uS

# CODE

- Print the results in the Serial Monitor

```
// print value to Serial Monitor
```

```
Serial.print(inches);
```

```
Serial.print("in, ");
```

```
Serial.print(cm);
```

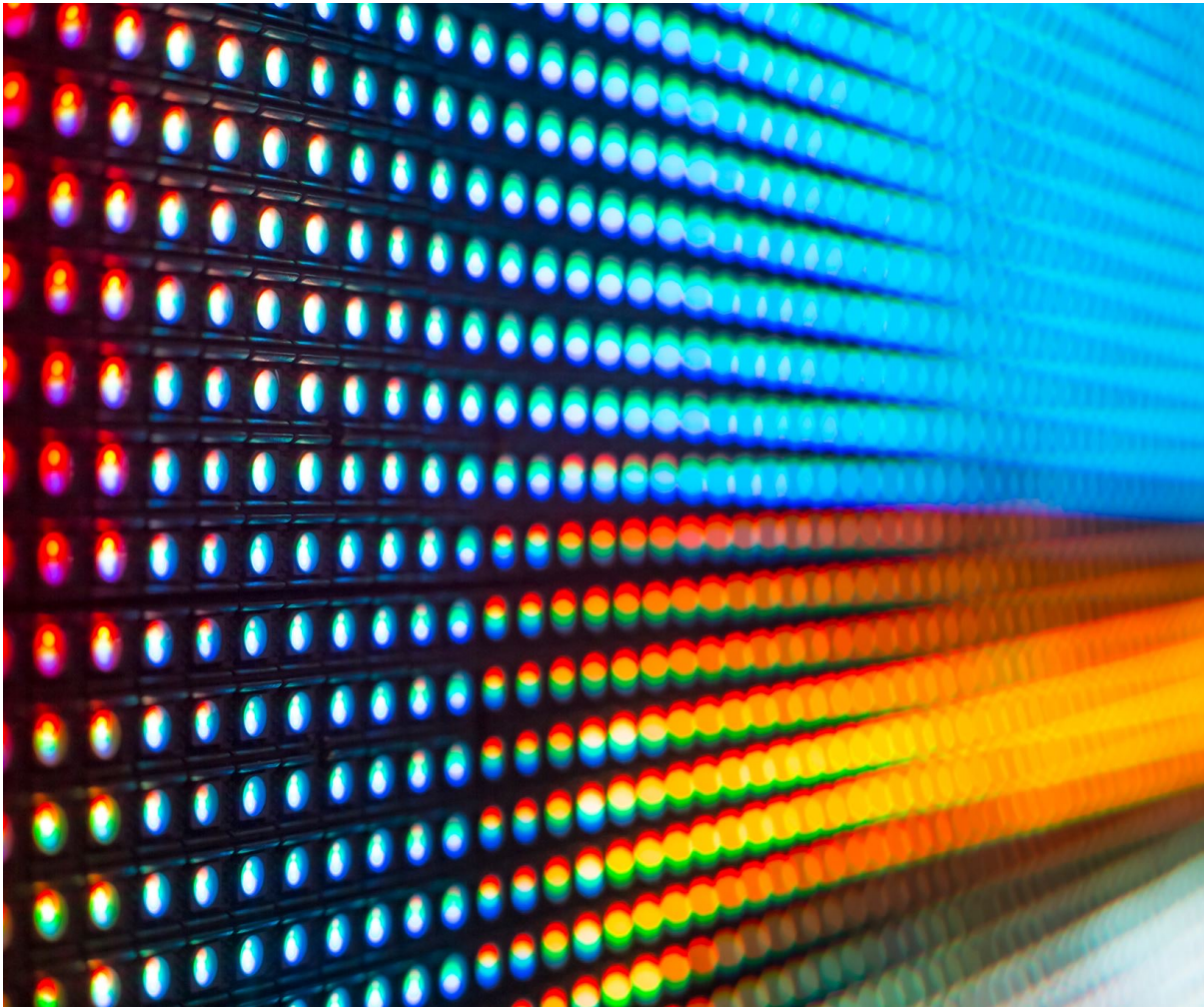
```
Serial.print("cm");
```

```
Serial.println();
```

```
delay(250);
```

```
}
```





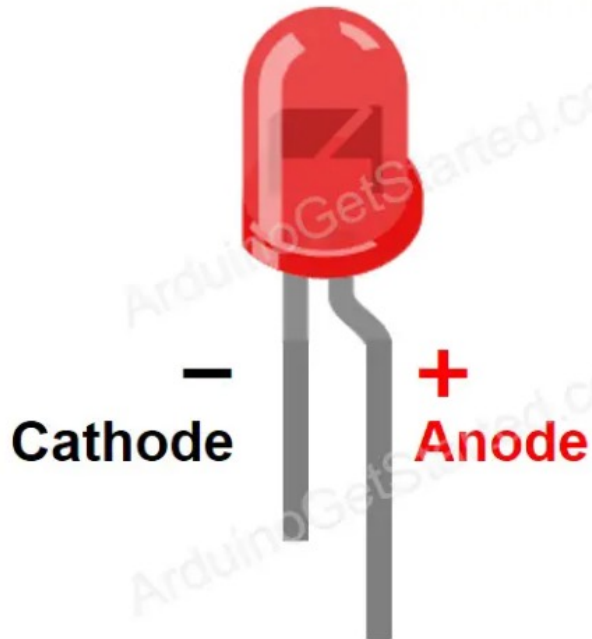
## Now Add LED

LED to turn on when  
object moves close

LED to turn off when  
object moves away

LED includes two pins:

- ◆ Cathode(-) pin: needs to be connected to **GND**
- ◆ Anode(+) pin: is used to control LED's state



## LED

Long leg on LED is anode (+) and connects to power.

Short leg on LED is cathode (-) and connects to ground

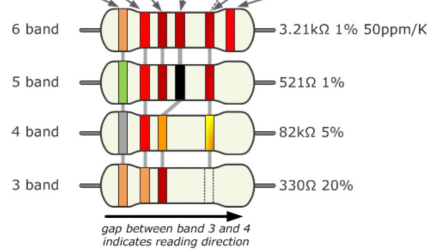
# Resistor Information

## Resistor Color Code Chart

The chart below shows how to determine the resistance and tolerance for resistors. The table can also be used to specify the color of the bands when the values are known. An [automatic resistor calculator](#) can be used to quickly find the resistor values.

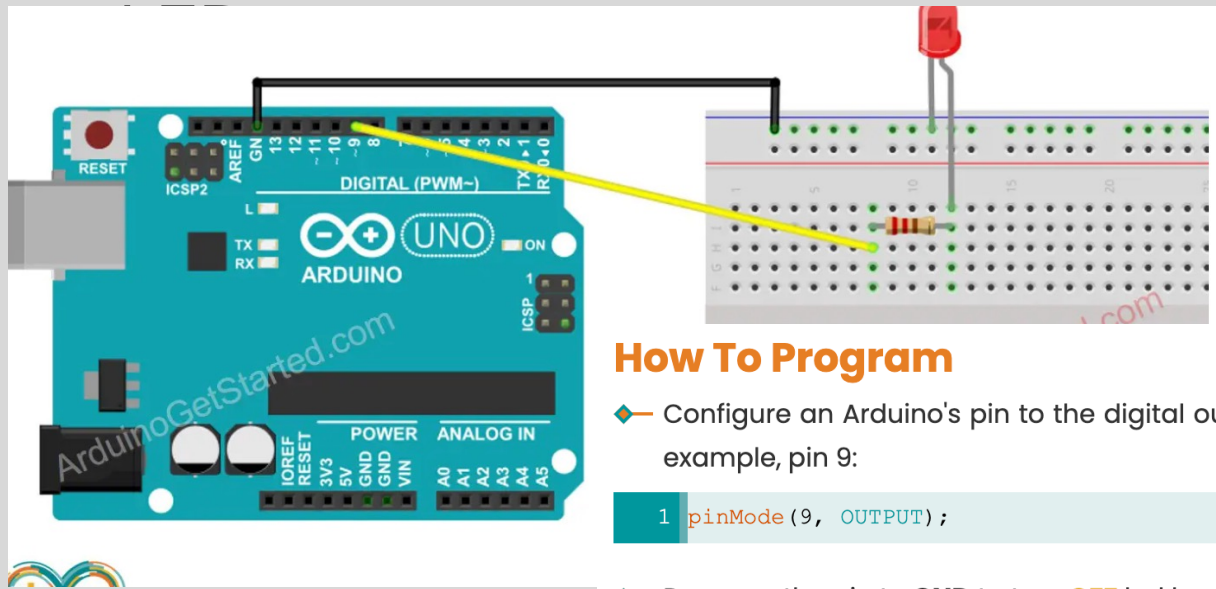
www.resistorguide.com

	Color	Significant figures	Multiply	Tolerance (%)	Temp. Coeff. (ppm/K)	Fail Rate (%)
Bad	black	0 0 0	x 1		250 (U)	
Beer	brown	1 1 1	x 10	1 (F)	100 (S)	1
Rotis	red	2 2 2	x 100	2 (G)	50 (R)	0.1
Our	orange	3 3 3	x 1K		15 (P)	0.01
Young	yellow	4 4 4	x 10K		25 (Q)	0.001
Guts	green	5 5 5	x 100K	0.5 (D)	20 (Z)	
But	blue	6 6 6	x 1M	0.25 (C)	10 (Z)	
Vodka	violet	7 7 7	x 10M	0.1 (B)	5 (M)	
Goes	grey	8 8 8	x 100M			
Well	white	9 9 9	x 1G			
Get	gold		x 0.1	5 (J)		
Some	silver		x 0.01	10 (K)		
Now!	none			20 (M)		



- The reading direction might not always be clear. Sometimes the increased space between bands 3 and 4 provide an indication of the reading direction. Also, the first band is usually the closest to a lead. A gold or silver band (the tolerance) is always the last band.
- It is a good practice to check the manufacturer's documentation to be sure about the color coding system used.
- When in doubt, measure the resistance with a ohmmeter. In some cases this might even be the only way to figure out the resistance; for example when the color bands are burnt off.

# Add a LED and 220 Ohm resistor



You can use any pin  
– just make sure you  
code the correct pin

## How To Program

- ◆ Configure an Arduino's pin to the digital output mode by using `pinMode()` function. For example, pin 9:

```
1 pinMode(9, OUTPUT);
```

- ◆ Program the pin to **GND** to turn **OFF** led by using `digitalWrite()` function:

```
1 digitalWrite(9, LOW);
```

- ◆ Program the pin to **VCC** to turn **ON** led by using `digitalWrite()` function:

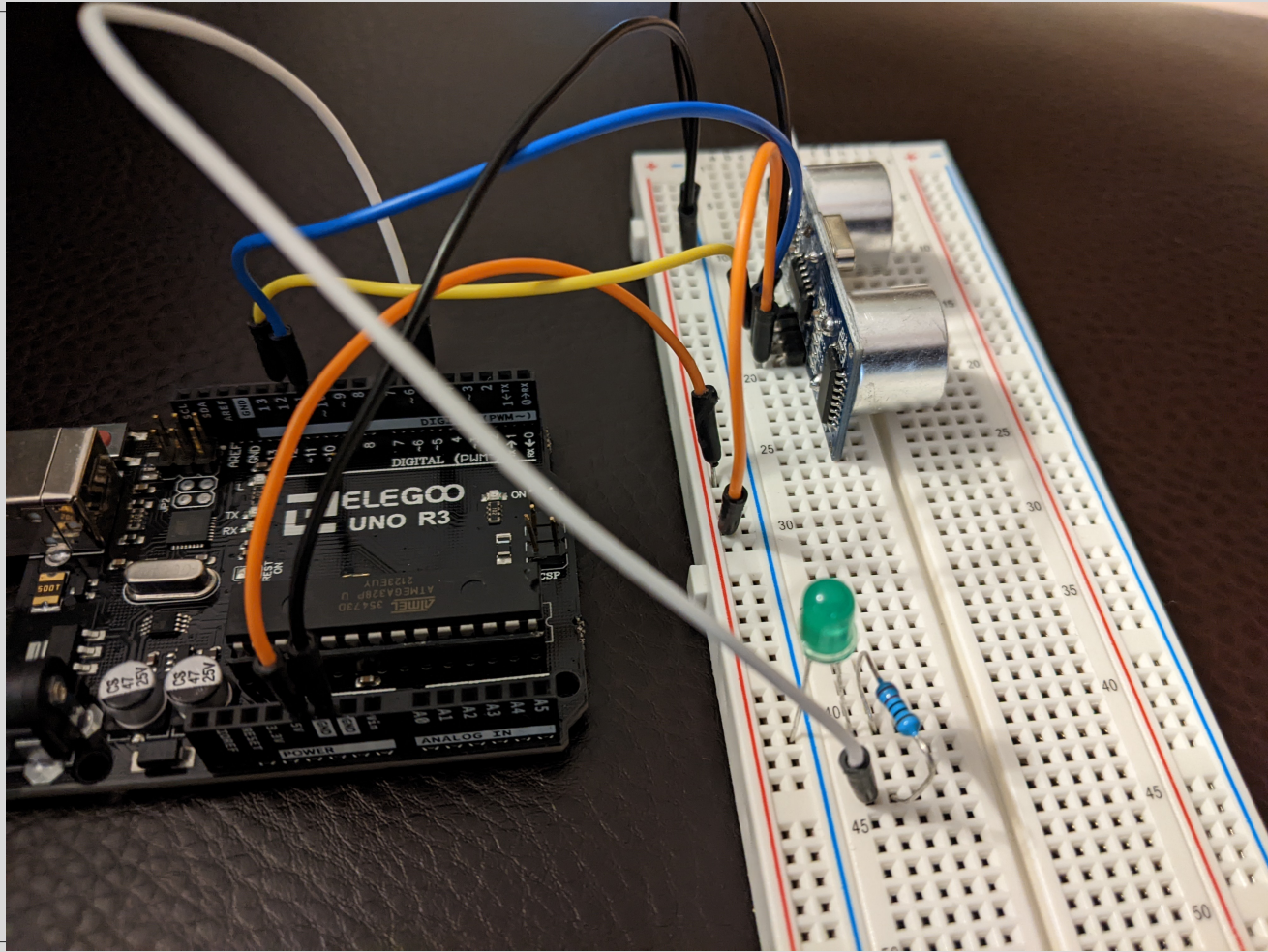
```
1 digitalWrite(9, HIGH);
```

What do you need to add to your code?

```
int distance_threshold = 15; // Centimeters
```

```
pinMode (5, OUTPUT); //set LED pin to output mode
```

```
if (cm < distance_threshold)  
digitalWrite (LEDPin, HIGH); //Turn on LED  
else  
digitalWrite (LEDPin, LOW); //Turn off LED
```

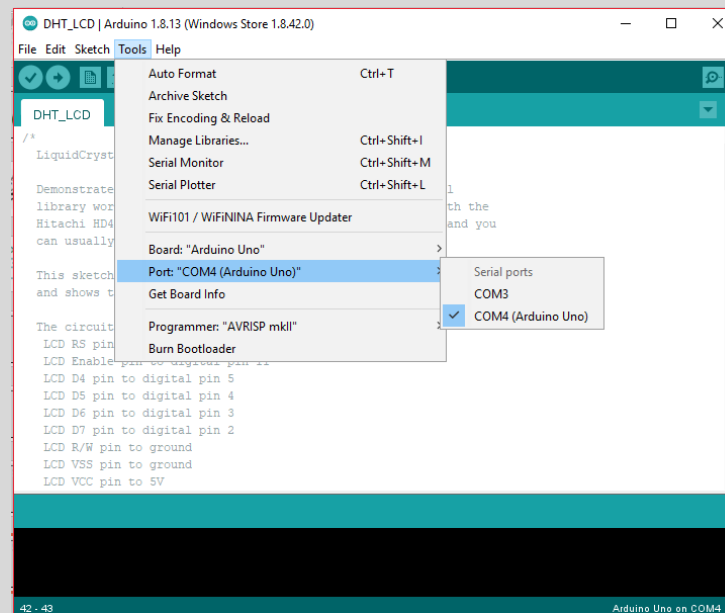




# CLASS EXERCISE: TEMPERATURE & HUMIDITY SENSOR, LEDS

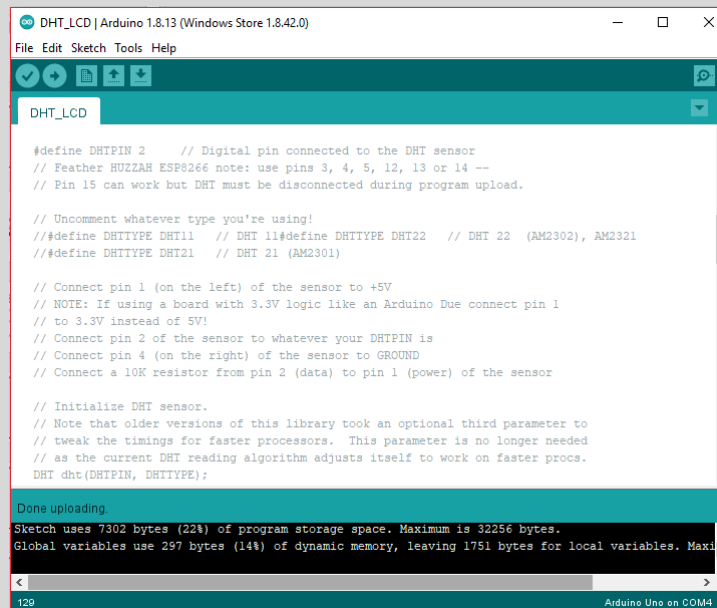
Determine temperature and humidity, LED lights depending on temperature

Step 1: Make sure your board is detected by going to Tools-> Port-> Arduino Uno





## Step 2: Open the DHT\_uncommented.ino sketch from canvas



```
DHT_LCD | Arduino 1.8.13 (Windows Store 1.8.42.0)
File Edit Sketch Tools Help
DHT_LCD

#define DHTPIN 2 // Digital pin connected to the DHT sensor
// Feather HUZZAH ESP8266 note: use pins 3, 4, 5, 12, 13 or 14 --
// Pin 15 can work but DHT must be disconnected during program upload.

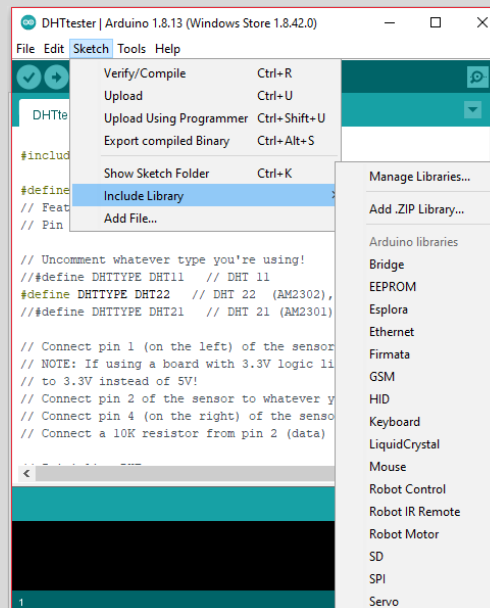
// Uncomment whatever type you're using!
// #define DHTTYPE DHT11 // DHT 11 #define DHTTYPE DHT22 // DHT 22 (AM2302), AM2321
// #define DHTTYPE DHT21 // DHT 21 (AM2301)

// Connect pin 1 (on the left) of the sensor to +5V
// NOTE: If using a board with 3.3V logic like an Arduino Due connect pin 1
// to 3.3V instead of 5V!
// Connect pin 2 of the sensor to whatever your DHTPIN is
// Connect pin 4 (on the right) of the sensor to GROUND
// Connect a 10K resistor from pin 2 (data) to pin 1 (power) of the sensor

// Initialize DHT sensor.
// Note that older versions of this library took an optional third parameter to
// tweak the timings for faster processors. This parameter is no longer needed
// as the current DHT reading algorithm adjusts itself to work on faster procs.
DHT dht(DHTPIN, DHTTYPE);

Done uploading.
Sketch uses 7302 bytes (22%) of program storage space. Maximum is 32256 bytes.
Global variables use 297 bytes (14%) of dynamic memory, leaving 1751 bytes for local variables. Maximum is 2048 bytes.
129 Arduino Uno on COM4
```

## Step 2b: Download the DHT sensor library(Sketch-> Include Library-> Manage Libraries)



# Step 2c: Search for DHT and install the latest version

LIBRARY MANAGER

dht

Type: All

Topic: All

<https://www.arduino.cc/en/Reference/DHT11>

Provide an Arduino library to get Humidity and Temperature by reading data from dht20.

[More info](#)

---

**DHT sensor library by Adafruit**

Version 1.4.4 **INSTALLED**

Arduino library for DHT11, DHT22, etc Temp & Humidity Sensors

Arduino library for DHT11, DHT22, etc Temp & Humidity Sensors

[More info](#)

# DHT11 Humidity And Temperature Sensor

- Measures water vapor by measuring the electrical resistance between two electrodes.
  - Change in resistance between the electrodes is proportional to RH
  - Higher (lower) RH decreases (decreases) the resistance between the electrodes
- Measures temperature with surface mounted NTC temperature sensor (thermistor)

$$RH = \left( \frac{\rho_w}{\rho_s} \right) \times 100\%$$

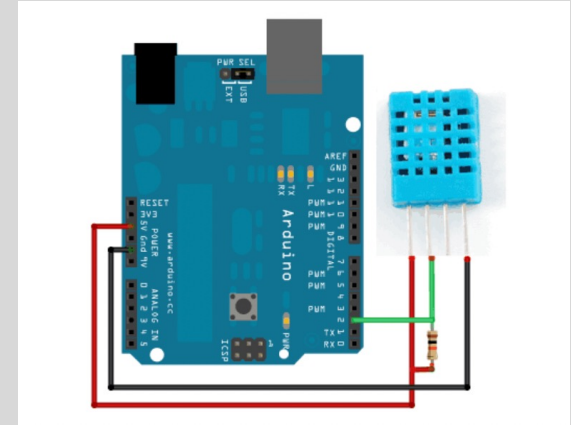
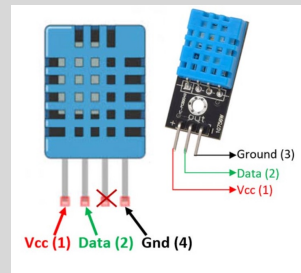
*RH* : Relative Humidity

$\rho_w$  : Density of water vapor

$\rho_s$  : Density of water vapor at saturation

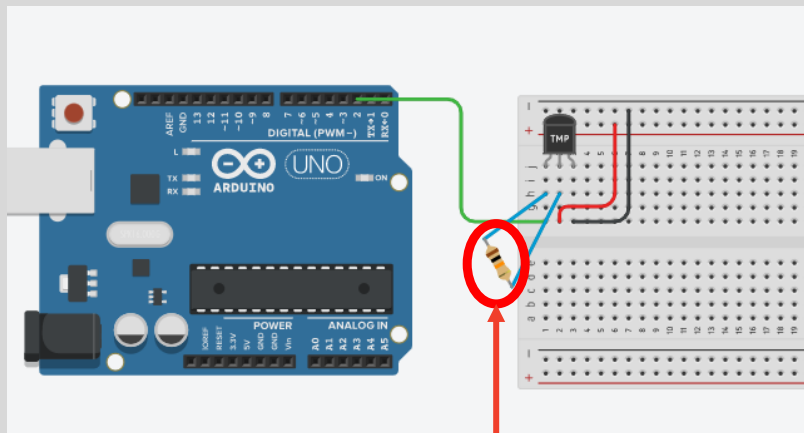
# DHT11 Humidity And Temperature Sensor

- Uses 1 signal wire to transmit data to the Arduino
- Power from separate 5v and Ground
- 10K Ohm resistor needed between signal and 5V(Vcc) to make sure signal level stays high



\*sensor datasheets will tell you this information

## Step 3: Wiring Our Temperature and Humidity Sensor

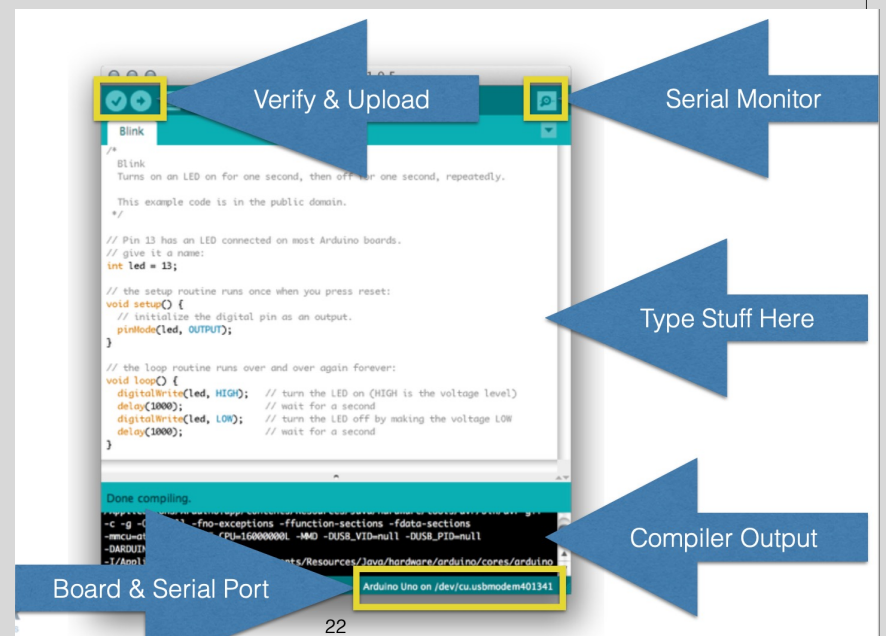


10k Ohm Resistor

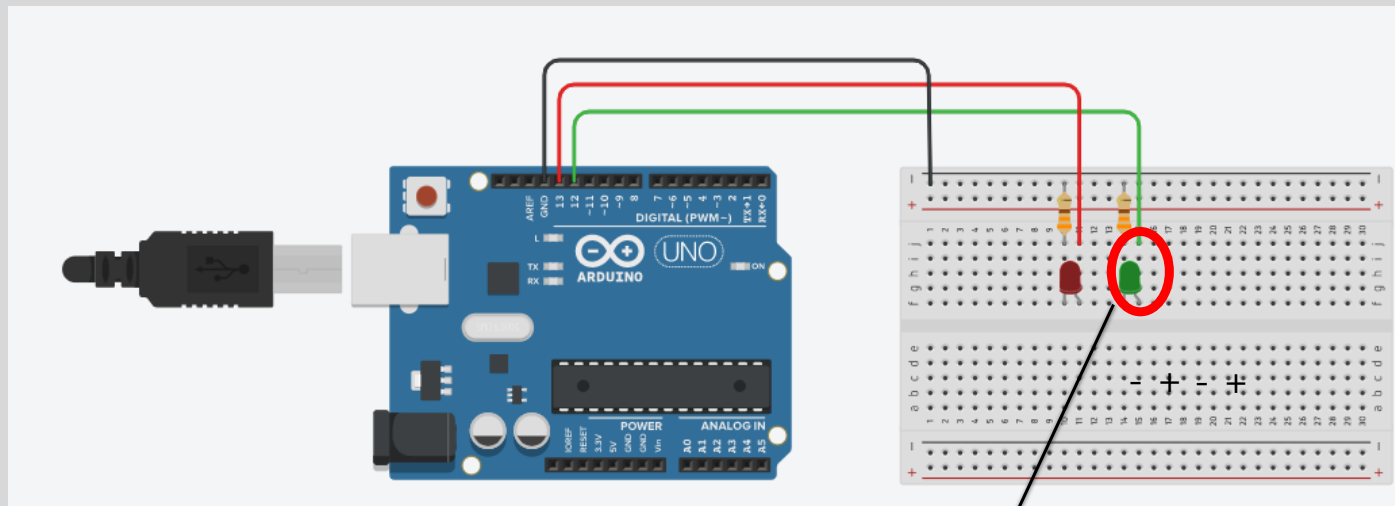
- Connect the left most pin to Digital pin 2
- Connect a 10k resistor from the left most pin to center pin
- Connect the center pin to the 5V track
- Connect the right most pin to the ground track.

# Step 4: Confirm Everything is Working

- Make sure you Port is selected
- Verify
- Upload
- Open Serial Monitor
- Read Temperature and Humidity
- What happens if you blow air onto the sensor?



## Step 5: Wiring LED to Arduino, repeat for Green LED



Long leg on LED is anode (+) and connects to power.  
Short leg on LED is cathode (-) and connects to ground

330 Ohm Resistor  
What happens if you use a 220 Ohm Resistor?



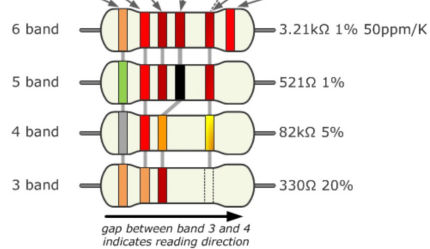
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www.resistorguide.com

	Color	Significant figures	Multiply	Tolerance (%)	Temp. Coeff. (ppm/K)	Fail Rate (%)
Bad	black	0 0 0	x 1		250 (U)	
Beer	brown	1 1 1	x 10	1 (F)	100 (S)	1
Rotis	red	2 2 2	x 100	2 (G)	50 (R)	0.1
Our	orange	3 3 3	x 1K		15 (P)	0.01
Young	yellow	4 4 4	x 10K		25 (Q)	0.001
Guts	green	5 5 5	x 100K	0.5 (D)	20 (Z)	
But	blue	6 6 6	x 1M	0.25 (C)	10 (Z)	
Vodka	violet	7 7 7	x 10M	0.1 (B)	5 (M)	
Goes	grey	8 8 8	x 100M			
Well	white	9 9 9	x 1G			
Get	gold		x 0.1	5 (J)		
Some	silver		x 0.01	10 (K)		
Now!	none			20 (M)		



- The reading direction might not always be clear. Sometimes the increased space between bands 3 and 4 provide an indication of the reading direction. Also, the first band is usually the closest to a lead. A gold or silver band (the tolerance) is always the last band.
- It is a good practice to check the manufacturer's documentation to be sure about the color coding system used.
- When in doubt, measure the resistance with a ohmmeter. In some cases this might even be the only way to figure out the resistance; for example when the color bands are burnt off.

# Step 6: Lets comment our code and upload it

```
#include "DHT.h"

#define DHTPIN 2    // Set the Temperature sensor pin

#define DHTTYPE DHT11 // Define sensor type

DHT dht(DHTPIN, DHTTYPE);

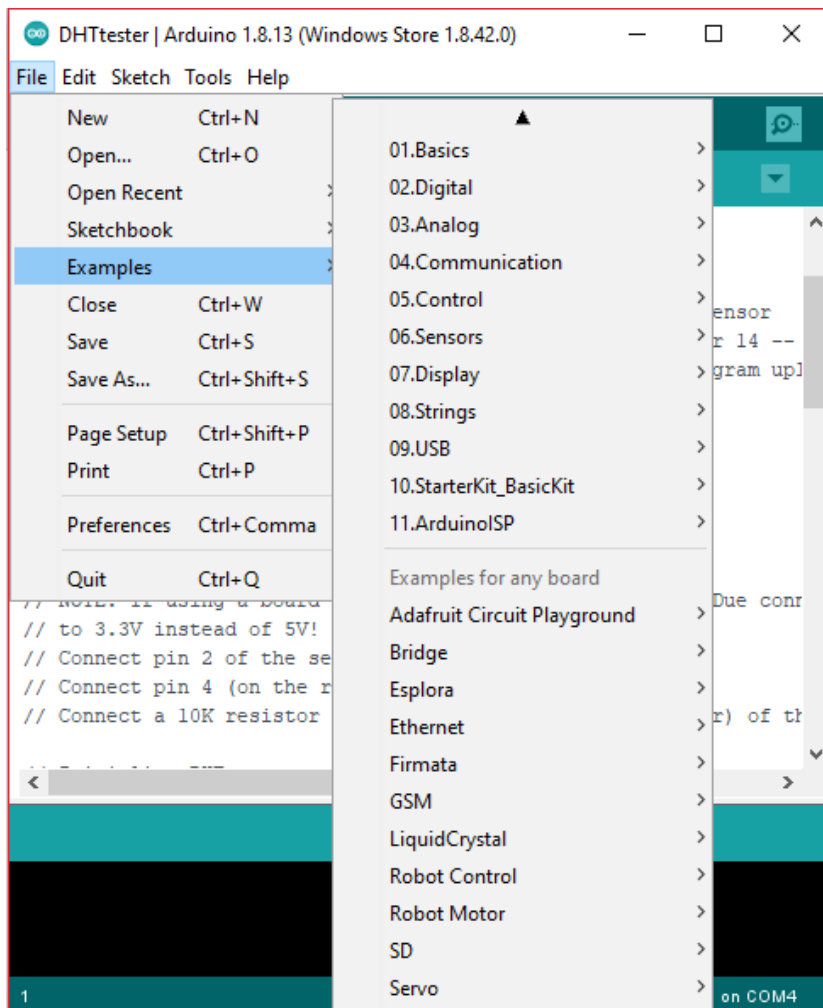
void setup() {
  Serial.begin(9600); // Start a serial monitor section
  Serial.println("Testing Temp"); // Initialization of serial monitor
  pinMode(12,OUTPUT); // Define Red LED output pin
  pinMode(13,OUTPUT); // Define Green LED output pin
  dht.begin(); // Start the DHT sensor
}
```

```
void loop() {
  delay(500);
  float h = dht.readHumidity(); // collect humidity measurements after 500ms

  float t = dht.readTemperature(); //collect degrees celsius

  float f = dht.readTemperature(true); // collect degrees fahrenheit
  Serial.print("Temperature is ");
  Serial.print(f);
  Serial.println("°F"); // Print temperature on serial monitor
  if (isnan(h) || isnan(t) || isnan(f)) { //Catches errors during DHT collection
    Serial.println(F("Failed to read from DHT sensor!"));
    return;
  }
  if (f > 74) { // If degree fahrenheit is above 74, turn of green light, otherwise, turn on red light
    digitalWrite(12,HIGH);
    digitalWrite(13,LOW);
  } else {
    digitalWrite(13,HIGH);
    digitalWrite(12,LOW);
  }

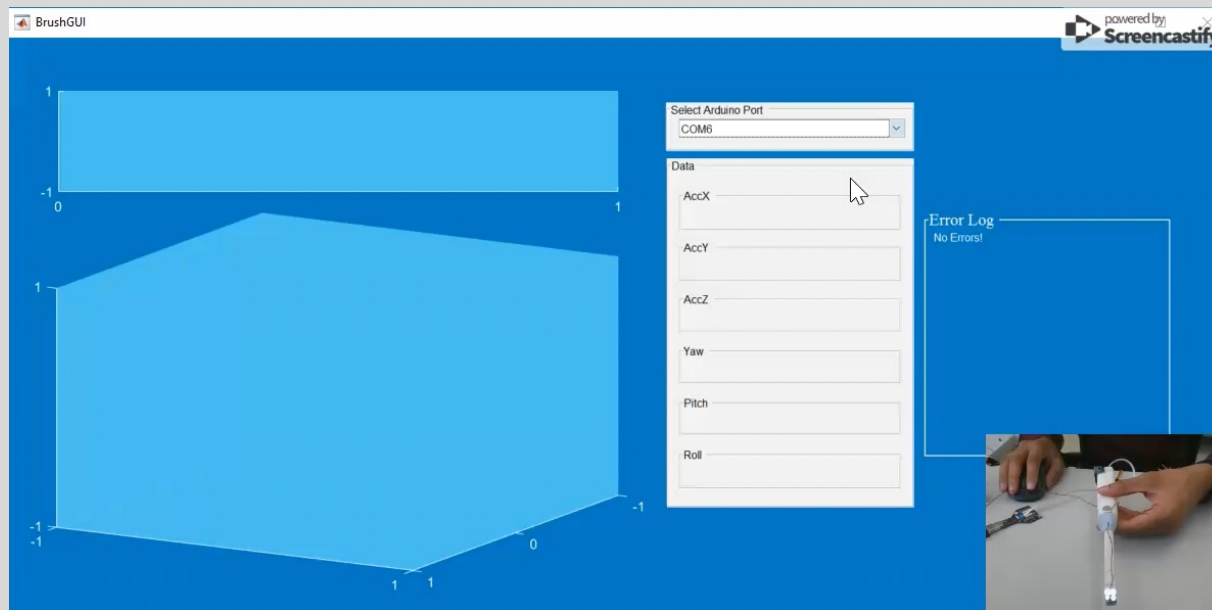
  delay(1500); //wait 1.5 seconds
}
}
```



## Where to get started on your own assignment

- Look at examples that come with every library
- Look at the Arduino community page to find new ideas
- Make something interesting by combining the sensors you have

# Example of the power of Arduino



# Resources

- [Circuitio.io](https://circuitio.io)
- <https://www.arduino.cc/en/Tutorial/HomePage>
- <https://ladyada.net/learn/arduino/>
- <https://www.circuitbasics.com/arduino/>
- <https://create.arduino.cc/projecthub/>
- <https://www.arduino.cc/en/Guide>
- <https://arduinogetstarted.com/>

## Electronics

- <http://hyperphysics.phy-astr.gsu.edu/hbase/electric/ecircon.html>  
Covers the basics of electric circuits (Ohm's Law, power formulas, basic circuit symbols & design)
- [https://app.knovel.com/web/view/khtml/show.v/rcid:kpBSAE0006/cid:kt007RK1G3/viewerType:khtml//root\\_slug:6-electronics/url\\_slug:electronics?kpromoter=marc&b-toc-cid=kpBSAE0006&b-toc-root-slug=&b-toc-url-slug=electronics&b-toc-title=Building%20Scientific%20Apparatus%20\(4th%20Edition\)&page=25&view=collapsed&zoom=1](https://app.knovel.com/web/view/khtml/show.v/rcid:kpBSAE0006/cid:kt007RK1G3/viewerType:khtml//root_slug:6-electronics/url_slug:electronics?kpromoter=marc&b-toc-cid=kpBSAE0006&b-toc-root-slug=&b-toc-url-slug=electronics&b-toc-title=Building%20Scientific%20Apparatus%20(4th%20Edition)&page=25&view=collapsed&zoom=1)  
Electronics chapter from “Building Scientific Apparatus”- generally a great resource for lab research that’s available electronically at Tisch. It goes well beyond the scope of BME66 but covers a lot of practical aspects as well (e.g., how to read the stripes on resistors, or how to connect the wire leads of an LED lamp).